

- Previous lectures
  - Global alignment (Needleman-Wunsch algorithm)
  - Local alignment (Smith-Waterman algorithm)
- Heuristic method
  - BLAST
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## **BLAST** Basic Local Alignment Search Tool

A Fast Pair-wise Alignment and Database Searching Tool

# **Dot Plot**

• Quick detection of high similarity

• Identify internal repeats and inversions of a new sequence

• Use a sliding window to filter out noise from random matches

• A dot is recorded at window positions where the number of matches is greater than or equal to the stringency

• Global alignment strategy that is also useful for visualizing local matches













<b>BLAST Example</b> 3 Sort all the bash scores within each database										
se	eque	nce	nush see							
	<b>Before Sorting</b>			Afte	er Sorting					
,	words	HS	Location	HS	Location					
1	NL	229	1	1 2	-1 -1					
:	LN	191	2	<b>191</b>	-1 2					
1	NY	239	3	229	-1 1					
-	YT	396	4	239	-1 3					
,	TP	332	5	258	-1 6					
1	PW	258	6	332	- <u>-</u> 5 _1					
Database	sequer	nce: Nl	LNYTPW	396	4 -1					

-	BLAST Exa	ample	
4. Divide th constitue	e query sequence in ent words and conve	to overlapping ert them into ha	ish
scores			
	Query	HS	
	1234567		
	QLNFSAGW		
	QL	269	
	LN	191	
	NF	224	
	FS	95	
	SA	300	
	AG	5	
	GW	118	

#### 5. Identify all synonyms of the query words

```
2-letter words that score at least T=8 when aligned with
the query 2-letter word using the PAM 120 matrix:
1234567 123456
query: QLNFSAGW; database: NLNYTPW
1 QL QL=11, QM=9, HL=8
2 LN LN=9
3 NF NF=12, AF=8, NY=8, DF=10, QF=8, EF=9, GF=8, HF=10,
KF=9, SF=9, TF=8, BF=11, ZF=8
4 FS FS=12, FA=9, FN=9, FD=8, FG=9, FP=9, FT=10, YS=8
5 SA none
6 AG AG=8
7 GW AW=13, RW=8, NW=12, DW=12, QW=9, EW=11, GW=17,
HW=8,
LW=8, KW=0, MW=8, DW=10, SW=13, TW=11, VW=10
```



#### 6. Match the hash scores

Locate the hits by looking up the synonyms of the query words in the sorted database hash table.

HS	words	Location in query	Syn	HS	Location in database	Hits Diagonal
269	QL	1				
191	LN	2	LN	191	2	0
224	NF	3	NY	239	3	0
95	FS	4				
300	SA	5				
5	AG	6				
118	GW	7	PW	258	6	-1



#### 7. Extension of Hits

- **Original BLAST:** Each hit is extended in both directions until the running alignment's score has dropped more than X below the maximum score yet attained
- **BLAST 2.0:** If two non-overlapping hits are found within distance A of one another on the **same diagonal**, then merge the hits into an alignment and extend the alignment in both directions until the running alignment's score has dropped more than X below the maximum score yet attained
- If an extended alignment has a score above S then it is a "high-scoring segment pair" or HSP



8. BLAST 2.0: Evoke a gapped alignment for any HSP exceeding score S<sub>g</sub>

- Dynamic Programming is used to find the optimal gapped alignment
- Only alignments that drop in score no more than X<sub>g</sub> below the best score yet seen are considered
- A gapped extension takes much longer to execute than an ungapped extension but S<sub>g</sub> is chosen so that no more than about one extension is invoked per 50 database sequences
- The resulting gapped alignment is reported only if it has an E-value low enough to be of interest

Altschul SF, Madden TL, Schaffer AA, Zhang J, Zhang Z, Miller W, Lipman DJ. Gapped BLAST and PSI-BLAST: a New Generation of Protein Database Search Programs. *Nucleic Acids Res.*, **25**(17):3389-3402, 1997.

# **Gapped BLAST** Default blastp Parameters

- word size: w = 3
- threshold parameter: T = 11
- window length for extending two hits: A=40
- amino acid substitution matrix: BLOSUM62

### **BLAST:** Reported Quantities

- Nominal Score: The raw score which is the sum of the similarity scores and gap penalties. This is dependent on the query, the database and the scoring scheme.
- Bit Score S: Normalized score of the final gapped alignment. This is still dependent on the lengths of the query and the database, but presumably is independent of the scoring scheme.
- E-value: Expected number of times of finding such a score (or better) by chance.

• P-value: Probability of finding such a score (or better) by chance.

## **BLAST** Protein Sequences

- **blastp:** compares a protein sequence with a protein database
  - learn something about the structure and function of a protein
- **tblastn:** compares a protein sequence with a nucleotide database
  - discover genes that encode a protein

# BLAST

#### **DNA Sequences**

- **blastn:** compares a DNA sequence with a DNA database
  - compare very similar DNA sequences
- **tblastx:** compares a translated DNA sequence with a translated DNA database
  - discover new proteins
- **blastx:** compares translated DNA with a protein database
  - analyze the query DNA sequence

#### BLAST web server at NCBI

http://www.ncbi.nlm.nih.gov/blast/Blast.cgi

#### The statistics of BLAST scores

#### Statistical Significance

**Equivalent Questions:** 

• I obtained a score *S* from my pair-wise sequence alignment using BLAST. How significant is this score *S*?

• What is the probability of obtaining a score *S* or better from chance alone?

- When I align a pair of biological but non-homologous sequences.
- When I align a pair of shuffled sequences that preserve compositional properties of biological sequences.

• When I align a pair of sequences that have been computationally generated, based upon a statistical model of DNA or protein sequences.

# Empirical Simulations Generate many random sequence pairs of the appropriate length and composition Calculate the optimal alignment score for each pair using a specific scoring scheme

- If 100 random alignments have score inferior to the alignment of interest, the *P*-value in question is likely less than 0.01.
- However one must take into account multiple testing in database searching. When many alignments are generated between the query sequence and the database sequences, the significance of the best must be discounted accordingly. An alignment with *P*-value 0.0001 in the context of a single trial may be assigned a *P*-value of only 0.1 if it was selected as the best among 1000 independent trials.



#### A Model of Random Sequences

#### **Required Information:**

• $\{a_1, a_2, ..., a_r\}$  Amino acid or nucleotide alphabet (r=20 or 4 respectively)

• { $p_1$ ,  $p_2$ , ...,  $p_r$ } & { $p'_1$ ,  $p'_2$ , ...,  $p'_r$ } The abundances of the two input sequences.

• { $s_{11}$ ,  $s_{12}$ , ... $s_{1r}$ ,  $s_{21}$ ,  $s_{22}$ , ...,  $s_{2r}$ , ...,  $s_{r1}$ ,  $s_{r2}$ , ...,  $s_{rr}$ }  $s_{ij}$  is the similarity score between amino acid types  $a_i$  and  $a_j$ . It can be the elements of a "log-likelihood-ratio" scoring matrix (such as PAM and BLOSUM):  $s_{ij} =$  $log (q_{ij} / p_i p_j)$ 



#### I and K Parameters

I and K can be thought of simply as natural scales for the search space size and the scoring system respectively.

They can be computed from

$$\{p_1, p_2, ..., p_r\}, \{p'_1, p'_2, ..., p'_r\} \text{ and } \{s_{11}, s_{12}, ..., s_{rr}\}.$$

 $\lambda$  is the solution of the equation  $\sum_{i=1}^{r} \sum_{j=1}^{r} p_i p_j e^{\lambda s_{ij}} = 1$ 

The way to compute *K* can be found in Karlin & Altschul (1990), PNAS, 87:2264



#### Bit Score

Bit score S' (in bits) subsumes the statistical essence of the scoring system employed, so that to calculate significance one needs to know in addition only the size of the search space

$$S' = \frac{\lambda S - \ln K}{\ln 2}$$

$$E=mn 2^{-s}$$

# The Number of Random HSPs The number of HSPs with score $\ge$ S is approximately Poisson distributed, with mean as the E-value of S. $P(a \text{ HSPs}) = \frac{e^{-E} (E)^{a}}{a!}$ Specifically the chance of finding zero HSP with score $\ge$ S (a=0) is $e^{-E}$ . So the probability of finding at least one such HSP is $P=1-e^{-E}$ This is the P-value associated with the score S.



The Extreme Value Distribution  

$$P=1-e^{-Kmn e^{-\lambda S}}$$
Set X= $\lambda$ S-ln(Kmn) to simplify the equation:  

$$f(x) = p.d.f(X, x) = e^{-x}e^{-e^{-x}}$$

$$F(x) = c.d.f(X, x) = P(X \le x) = e^{-e^{-x}}$$

$$=>$$
 Gumbel distribution









#### Database Searches

- If we assume the *a priori* chance of relatedness is proportional to sequence length, then the pairwise *E*-value involving a database sequence of length *n* should be multiplied by *N/n*, where *N* is the total length of the database in residues.
- This can be accomplished simply by treating the database as a single long sequence of length *N*.





# Erdos-Renyi Law for the Longest Run of Hs A N-amino-acid-long random sequence is made up of two types of amino acids: hydrophobic (H) and polar (P). The occurrence of Hs or Ps at each position of the sequence is random, with probabilities P(H) = p and P(P) = 1-p. What is the expected length L of the longest run of Hs in this random sequence?



Randomly pick a position in the random sequence (N=31 in the above example). The probability that L residues (L=5 in the above example) from that point on are all Hs is:  $p^L$ . There are (N-(L-1)) ways such a picking can be done, therefore the frequency of observing such a run is  $p^L *$ (N-(L-1)). A theory (the Erdos-Renyi law) indicates when a frequency is a small value, it can be treated as a probability. Since a probability can at most be 1, by setting  $p^L *$ (N-(L-1)) to 1, we solve L to be:

 $L = \log_{\frac{1}{p}} N$  For a large N











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