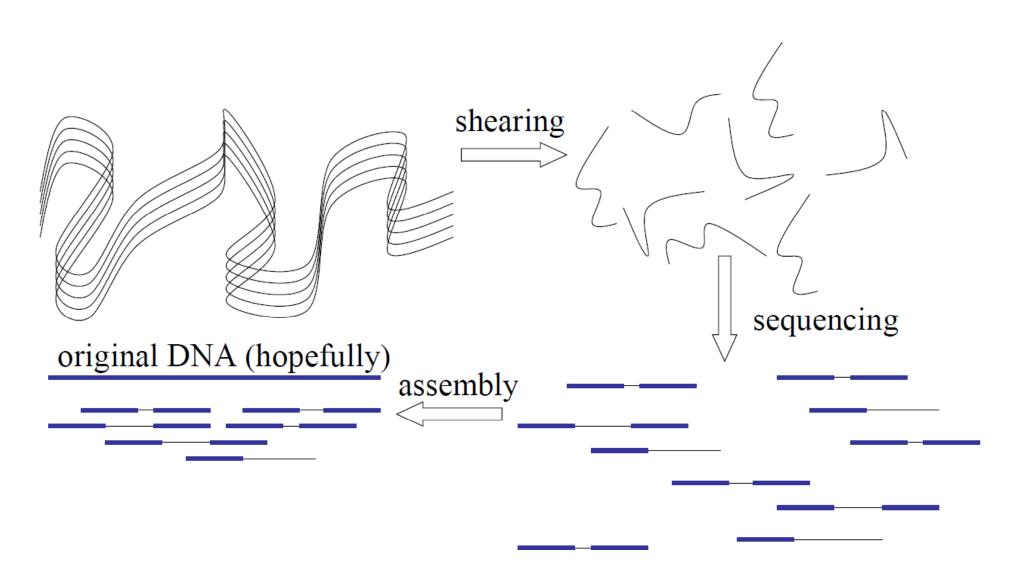
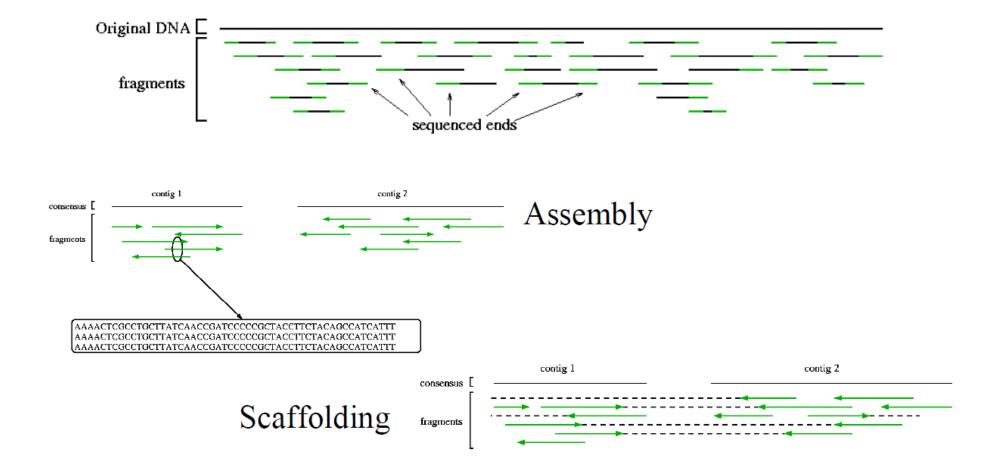
Genome Assembly

Shotgun Sequencing



Overview of terms

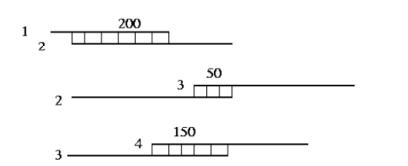


Shortest common superstring problem

Given a set of strings, $\Sigma = (s_1, ..., s_n)$, determine the shortest string S such that every s_i is a sub-string of S.

NP-hard ...ACAGGACTGCACAGATTGATAG approximations: 4, 3, 2.89, ... ACTGCACAGATTGATAGCTGA...

Greedy algorithm (4-approximation)



Greedy algorithm details

Compute all pairwise overlaps

*Pick best (e.g. in terms of alignment score) overlap Join corresponding reads

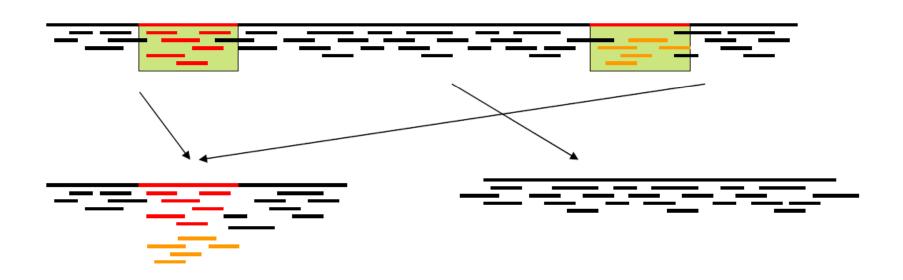
Repeat from * until no more joins possible

- How do you compute an overlap alignment?
- Hint: modify Smith-Waterman dynamic programming algorithm

Repeats (where greedy fails)

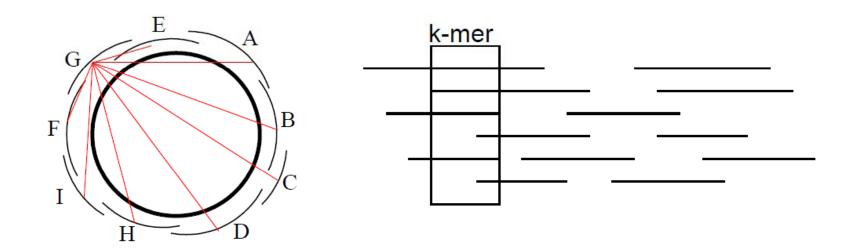
ΑΑΑΑΑΑΑΑΑΑΑΑΑΑΑΑΑ

AAAAA



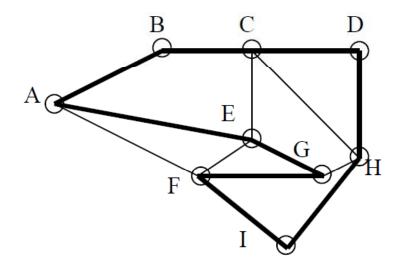
All pairs alignment

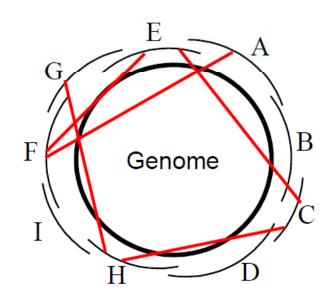
- Needed by the assembler
- Try all pairs must consider ~ n² pairs
- Smarter solution: only n x coverage (e.g. 8) pairs are possible
 - Build a table of k-mers contained in sequences (single pass through the genome)
 - Generate the pairs from k-mer table (single pass through k-mer table)



Paths through graphs and assembly

 Hamiltonian circuit: visit each node (city) exactly once, returning to the start



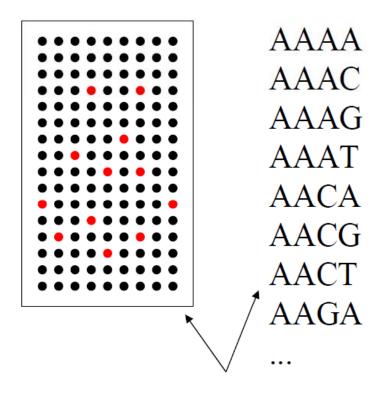


NP-complete: no efficient solution exists

Travelling salesman problem (TSP)

Given a list of cities and their pairwise distances, the task is to find a shortest possible tour that visits each city exactly once.

Sequencing by hybridization



AACAGTAGCTAGATG

AACA TAGC AGAT
ACAG AGCT GATG
CAGT GCTA
AGTA CTAG
GTAG TAGA

probes - all possible k-mers

Assembling SBH data

Main entity: oligomer (overlap)

Relationship between oligomers: adjacency

ACCTGATGCCAATTGCACT...

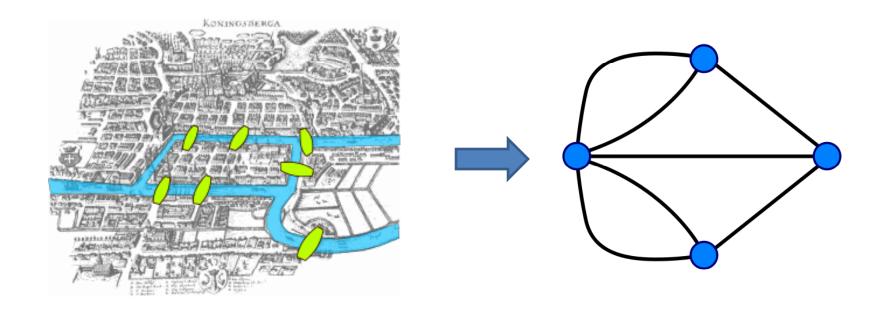
CTGAT follows CCTGA (they share 4 nucleotides: CTGA)

Problem: given all the k-mers, find the original string

In assembly: fake the SBH experiment - break the reads into k-mers

The seven bridges of Koenigsberg

Find a walk through the city that would cross each bridge once and only once.



Eulerian path

- An **Eulerian path** (Eulerian walk) in an undirected graph is a **path** that uses each edge exactly once. If such a path exists, the graph is called traversable.
- An Eulerian cycle (Eulerian circuit or Eulerian tour) in un undirected graph is a
 cycle that uses each edge exactly once. If such a cycle exists, the graph is called
 Eulerian.
- For directed graphs, path has to be replaced to directed path and cycle with directed cycle.

Eulerian path

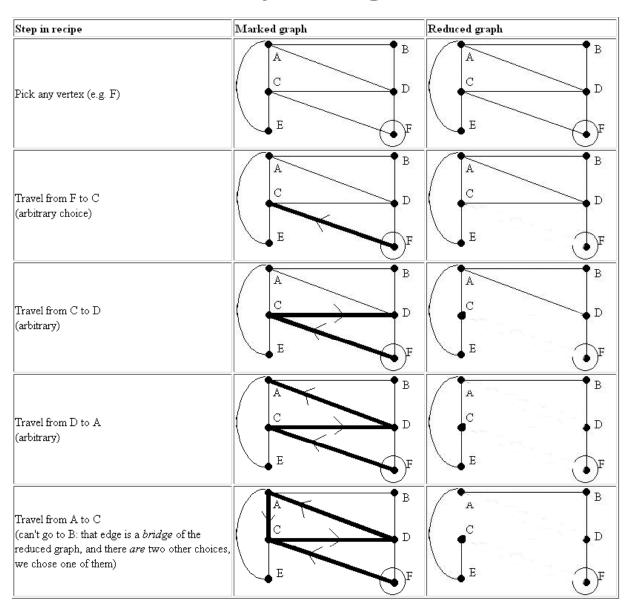
A undirected graph is Eulerian if and only if it is connected and every graph vertex has an even degree.

A directed graph is Eulerian if and only if it is connected and every vertex has equal indegree and out-degree.

Fleury's algorithm for finding Eulerian cycles

- 1. Pick any vertex to start
- 2. From that vertex pick an edge to traverse (never cross a bridge of the reduced graph unless there is no other choice)
- 3. Travel that edge and delete it from the graph
- 4. Repeat 2-4 until all edges have been traversed, and you are back at the starting vertex.
- 5. Delete the edge

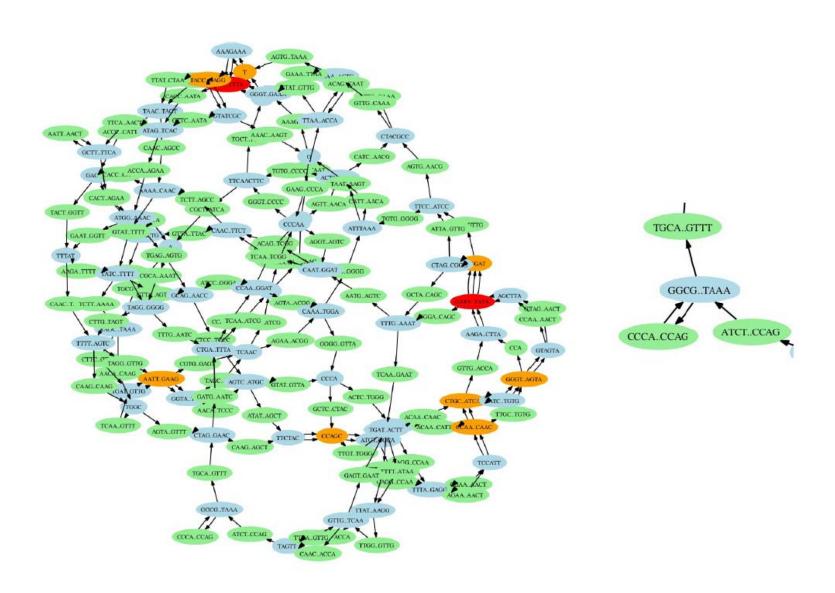
Fleury's algorithm



deBruijn graph

- Nodes set of k-mers obtained from the reads
- Edges link k-mers that overlap by k-1 letters ACCAGTGCA CCAGTGCAT
- This formulation particularly useful for very short reads
- Solution Eulerian path through the graph
- Note multiple Eulerian paths possible (exponential number) due to repeats

deBruijn graph of Mycoplasma genitalium



Acknowledgement

Mihai Pop for slides.

More information on genome assembly: http://www.cbcb.umd.edu/research/assembly_primer.shtml