

**Biography:** Walt Scacchi is senior research scientist and research faculty member in the Institute for Software Research, and also Director of Research at the Institute for Virtual Environments and Computer Games, both at University of California, Irvine. He received a Ph.D. in Information and Computer Science at UC Irvine in 1981. From 1981-1998, he was a professor at the University of Southern California. Dr. Scacchi returned to UC Irvine in 1999. His research interests include open source software development, computer game culture and technology, virtual worlds for modeling and simulating complex socio-technical processes, software acquisition, and secure open architecture systems. Dr. Scacchi is an active researcher with more than 200 research publications, and has directed more than 65 externally funded research projects. He has given more than 200 invited presentations world-wide, including 17 keynote addresses and 7 tutorials. He also has had numerous consulting and visiting scientist positions with more than 40 firms or institutes, including five start-up ventures. He served as General Co-Chair for the 8<sup>th</sup>. *Intern. Conference on Open Source Systems* in 2012, Co-Chair of the 3<sup>rd</sup> *Games and Software Engineering Workshop* at the 2013 Intern. Conf. On Software Engineering, and ICS Distinguished Alumnus of 2012. His recent activities and research publications can be found at <http://www.ics.uci.edu/~wscacchi>