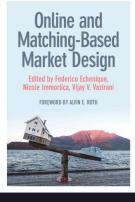
CARDINAL-UTILITY MATCHING MARKETS AND ONLINE MATCHING

Thorben Tröbst PhD Defense November 13, 2024

Department of Computer Science, University of California, Irvine

INTRODUCTION



Central themes of my thesis:

- Design mechanisms to find matchings among agents and goods (or other agents)
- Achieve desirable properties (fairness, efficiency, incentive compatibility, etc.)
- Polynomial time algorithms

MATCHING MARKETS

Ride-sharing



Vacation rental



Delivery



Ad markets



Focus of my thesis: markets without money, e.g.

- Resident matching
- Kidney donor exchange
- School choice
- National park lotteries

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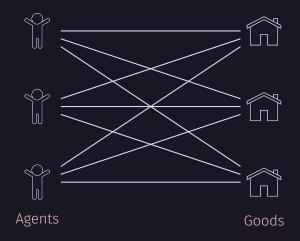
- Resident matching
- Kidney donor exchange
- School choice
- National park lotteries

Without money is often necessary but makes things harder!

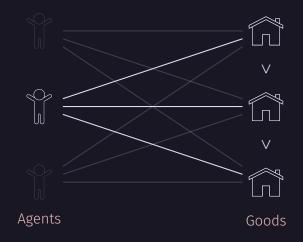
- Part I: Cardinal-utility matching markets
 - Markets with endowments
 - Envy-freeness and Pareto-optimality
 - Efficient algorithms for Nash bargaining
- Part II: Online matching
 - Online matching with high probability
 - Online hypergraph matching

Part I: Cardinal-Utility Matching Markets

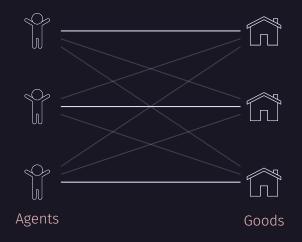
ONE-SIDED MATCHING MARKET



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ONE-SIDED MATCHING MARKET



Given

- set A of n agents,
- set G of n goods,
- preferences for each agent over the goods.

Given

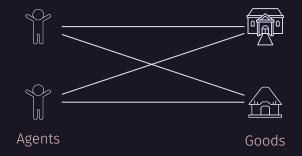
- set A of n agents,
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- preferences for each agent over the goods.

Goal:

- Find a perfect matching of agents to goods,
- achieving desirable game-theoretic properties,
- \cdot in polynomial time.

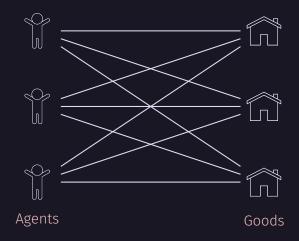
CAVEAT: MUST ALLOW LOTTERIES

Cannot achieve fairness without lotteries:

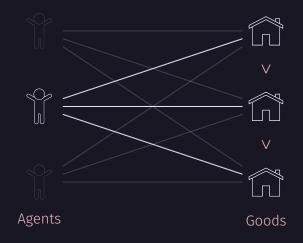


Only fair allocation: run a lottery!

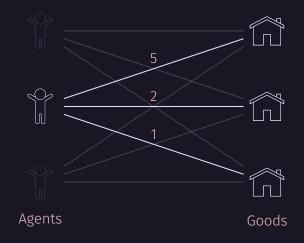
ORDINAL VS CARDINAL



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Ordinal preferences have some advantages:

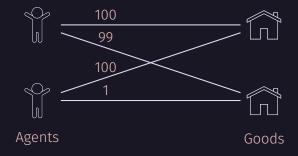
- Easier to elicit
- Simple, efficient algorithms
- Strategyproofness

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- Easier to elicit
- Simple, efficient algorithms
- Strategyproofness

Problem: efficiency!

Hard to be efficient without the cardinal information:



Theorem (Immorlica et al.)

There are instances with *n* agents and goods such that:

- all agents agree on the order of the goods,
- there is a lottery which improves the utility of every agent by a factor of logn compared to the uniform lottery.

 \Rightarrow ordinal mechanisms are $\log n$ Pareto inefficient!

REAL EXAMPLE: NATIONAL PARK LOTTERIES



PERMITS

Coyote Buttes North (The Wave) March 2025 Permit Lottery Part of Coyote Buttes North Advanced Lottery (The Wave)

Event Date Sat, Mar 1, 2025 to Mon, Mar 31, 2025

Application Deadline Sun, Dec 1, 2024 | 6:59am UTC

Lottery Results Available Sun, Dec 1, 2024

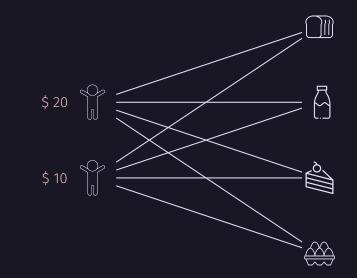
- Goods = days in March
- Each agent can pick three days (modelled via {0,1} utilities)

A story in four acts:

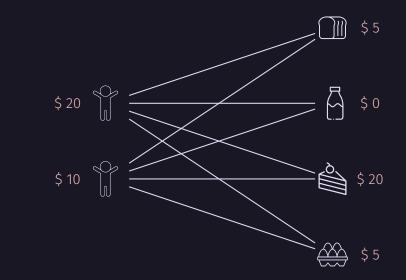
- 1. The Hylland Zeckhauser Mechanism
- 2. Challenges and Hardness of HZ
- 3. Envy-Freeness and Pareto-Optimality
- 4. Nash Bargaining as an Alternative

1. The Hylland Zeckhauser Mechanism

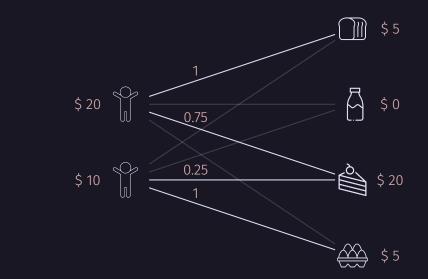
FISHER MARKET



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LINEAR FISHER MARKET MODEL

Given

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- divisible goods *G*,
- utilities $(u_{ij})_{i \in A, j \in G}$.

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Definition (Fisher Market Equilibrium)

A Fisher market equilibrium consists of an allocation $(x_{ij})_{i\in A, j\in G}$ and non-negative prices $(p_j)_{j\in G}$ such that

- every agent spends their budget on a utility-maximizing bundle,
- the market clears.

1. Split each good into one unit of probability shares

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- 2. Give each agent \$1 of fake currency

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 \Rightarrow Intuitively: HZ \approx Fisher market + matching + rounding

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- 1. x is a fractional perfect matching.
- 2. No agent overspends, i.e. $p \cdot x_i \leq 1$.
- 3. Every agent gets optimum bundle, i.e. $u_i \cdot x_i = \max\{u_i \cdot y \mid \sum_{j \in G} y_j = 1, p \cdot y \leq 1\}.$

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Theorem (Hylland, Zeckhauser 1979)

HZ equilibria always exist (proof via non-constructive Kakutani's fixed point theorem).

How do you find an HZ equilibrium?

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Theorem (Devanur, Papadimitrious, Saberi, Vazirani 2002) Can find Fisher market equilibria in polynomial time using combinatorial, flow-based algorithm. Always finds rational equilibrium. How do you find an HZ equilibrium?

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Conjecture HZ algorithm = DPSV + matching? Should be doable!

2. CHALLENGES AND HARDNESS OF HZ

Theorem (Alaei, Khalilabadi, Tardos 2017) There is an algorithm based on algebraic cell decomposition which checks > n^{5n^2} cells.

Theorem (Vazirani, Yannakakis 2020) There is a polynomial time algorithm for {0,1} utilities.

⇒ galactic running time or restrictive utilities...

Theorem (Vazirani, Yannakakis 2020) There are instances of HZ in which there is a unique equilibrium with irrational allocations and prices!

⇒ rules out exact, combinatorial algorithm

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Theorem (Vazirani, Yannakakis 2020) HZ is in FIXP, approximate HZ is in PPAD.

Theorem (Chen, Chen, Peng, Yannakakis 2022) The problem of computing an ϵ -approximate HZ-equilibrium is PPAD-hard for $\epsilon = 1/n^c$ for any constant c > 0.

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- \Rightarrow computing HZ-equilibria is as hard as
 - · computing general Nash-equilibria,
 - computational versions of Kakutani's
 / Brouwer's fixed-point theorems.



Challenge

HZ is highly specific (one-sided, linear) but general equilibrium theory has much broader applications.

 \Rightarrow some results in chapter "Markets with Endowments", won't cover these today

4. PARETO-OPTIMALITY AND ENVY-FREENESS

Question

Recall that HZ is

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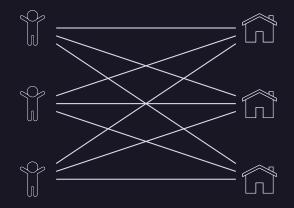
Can we find an envy-free (EF) and Pareto-optimal (PO) allocation in polynomial time?

1. HZ may have only irrational solutions, but there are always rational EF+PO solutions

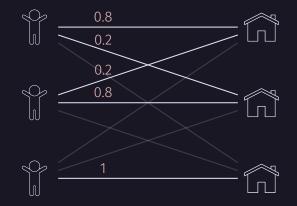
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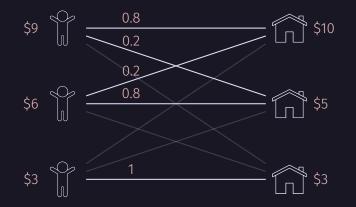
Theorem (Tröbst, Vazirani 2024) Finding an EF+PO allocation is PPAD-hard. Strategy: polynomial reduction of approximate HZ to EF+PO



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- 1. Modify the instance in a clever way
- 2. Use the second welfare theorem: get prices and budgets from Pareto-optimality.
- 3. Main idea: use envy-freeness and linearity to show that budgets must be (approximately) equal.

Lemma (Optimal Bundles)

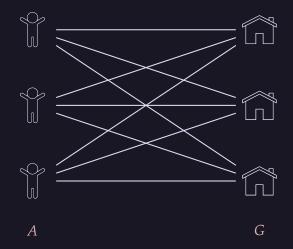
We can find budgets *b* and prices *p*, so that for every agent *i*, *x_i* is an optimum solution to

$$\max \quad u_i \cdot x_i$$

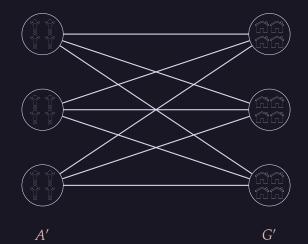
s.t.
$$\sum_{j \in G} x_{ij} \le 1,$$
$$p \cdot x_i \le b_i,$$
$$x_i \ge 0.$$

 \approx Second Welfare Theorem, get prices by setting up correct primal and dual LPs

IDEA 1: EXPAND THE INSTANCE (k = 4)



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Lemma

Let $i, i' \in A$ be two agents that agree on all utilities. Then $b_i = b_{i'}$.

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Proof. Suppose $b_i > b_{i'}$. Then *i* gets a better bundle than *i'* due to non-satiation. *i'* agrees that *i*'s bundle is better: envy!

Lemma

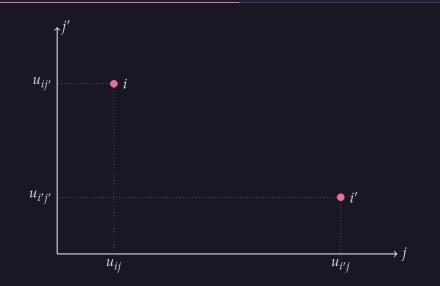
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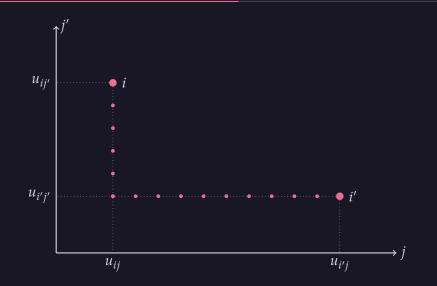
Lemma

Let $i, i' \in A$ be such that utilities agree up to one good where they differ by at most ϵ . Then $|b_i - b_{i'}| \le 5n^2\epsilon$.

IDEA 3: INTERPOLATION



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Question How many interpolating agents are there between any two normal agents?

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Completely useless! ©

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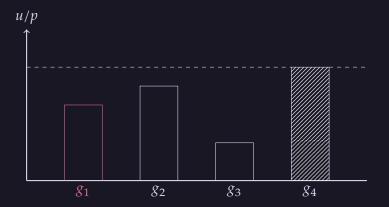
Let $i, i' \in A$ such that i and i' agree on which bundles are optimal bundles. Then $b_i = b_{i'}$.

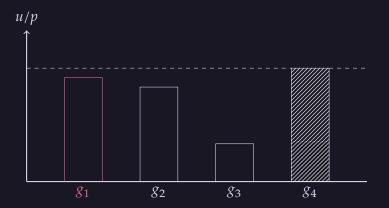
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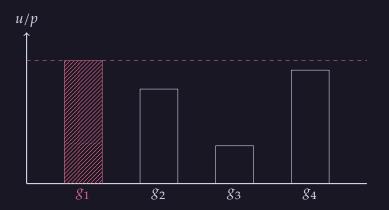
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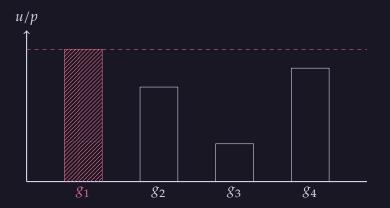
Caveat:

- In HZ, optimum bundles depend on utilities, prices, and the budget of the agent.
- For the lemma, agents must agree on the optimum bundles at all possible budgets.

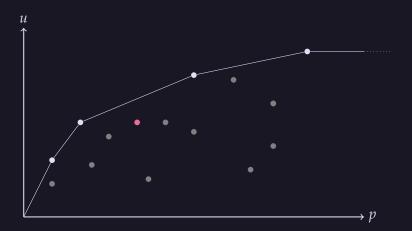




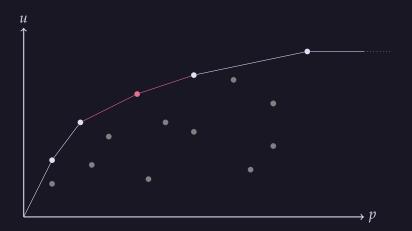




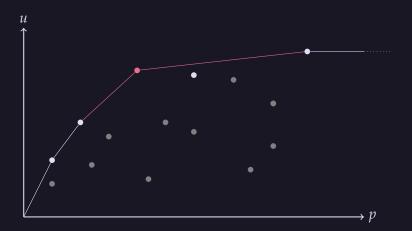
Optimal Bundles in HZ



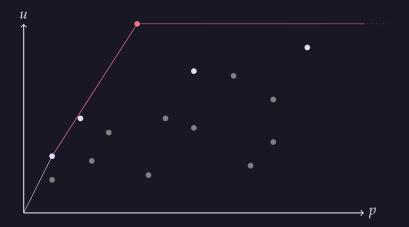
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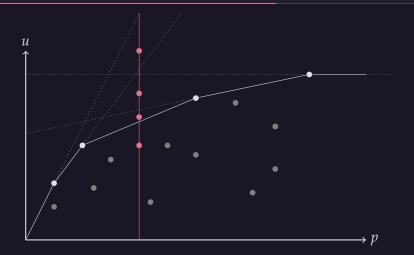
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Proof. Between two agents, at most $2n^2$ changes can happen. Each contributes at most $5\epsilon n^2$.

Theorem

If
$$\epsilon \leq \frac{1}{5n^5}$$
 and $k = \frac{n^3}{\epsilon}$, then (x,p) is a $\frac{3}{n}$ -approximate HZ equilibrium in the original instance.

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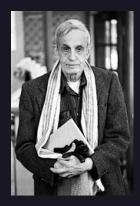
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Theorem

The problem of finding an EF+PO allocation in one-sided cardinal-utility matching market is PPAD-hard.

4. NASH BARGAINING

Nash 1950, considered the problem of bargaining:



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- Consider two agents who want to share their vacation homes:
 - Agent 1 has a house in the mountains with utility d_1 .
 - Agent 2 has a house on the beach with utility d₂.

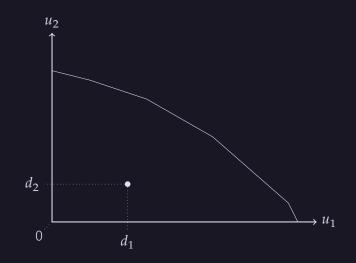


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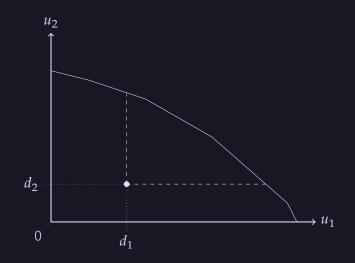
- Consider two agents who want to share their vacation homes:
 - Agent 1 has a house in the mountains with utility *d*₁.
 - Agent 2 has a house on the beach with utility d₂.
- How should they share?



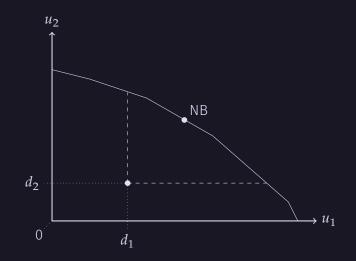
NASH BARGAINING POINT



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Theorem (Nash 1950)

Let U, set of utility vectors, be convex. Then

- there is a unique point satisfying Pareto-optimality, symmetry, invariance under affine transformations, and independence of irrelevant alternatives.
- it is the maximizer of $\prod_{i \in A} (u_i d_i)$ for $u \in U$.

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⇒ maximizes log-concave objective over convex set!
 ⇒ convex program!

Eisenberg, Gale 1959

- Define EG convex program
- Later: this models Nash bargaining and linear Fisher market

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Vazirani 2012: Nash-bargaining-based mechanism for linear Arrow Debreu market

- Nash bargaining is rational convex program
- Nash bargaining and pricing not the same
- Combinatorial, strongly polynomial time algorithm

NASH-BARGAINING FOR MATCHING MARKETS

Results (Hosseini, Vazirani 2022)

• Introduce Nash bargaining as tractable alternative to HZ.

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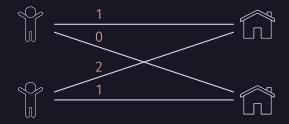
Extends to many other models inspired by general equilibrium theory.

Theorem (Panageas, Tröbst, Vazirani 2022)

We can compute an ϵ -approximate Nash bargaining solution after $O\left(\frac{n \log n}{\epsilon^2}\right)$ iterations of a multiplicative-weights algorithm. Each iteration can be carried out in $O(n^2)$ time.

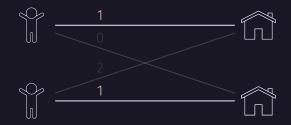
Theorem (Panageas, Tröbst, Vazirani 2022)

We can compute an ϵ -approximate Nash bargaining solution after $O\left(\frac{n^3\kappa^2}{\epsilon}\right)$ iterations of a conditional gradient algorithm. Each iteration consists of computing a max-weight bipartite matching ($O(n^3)$ time). Unfortunately, not envy-free and not strategy-proof:



 \Rightarrow off by factor 2!

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Theorem (Tröbst, Vazirani 2024)

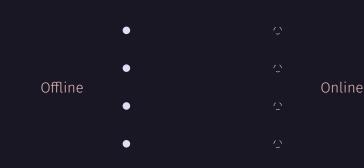
The Nash-bargaining-based mechanism is 2-approximately envy-free.

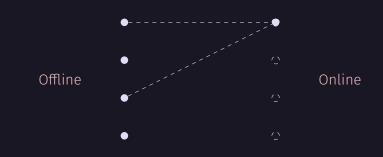
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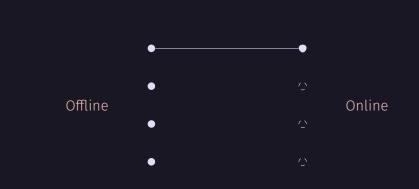
The Nash-bargaining-based mechanism is 2-approximately incentive-compatible.

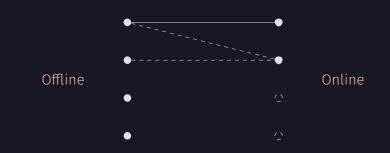
Conclusion Nash bargaining is a practical HZ alternative for one-sided cardinal-utility matching markets.

PART II: ONLINE MATCHING

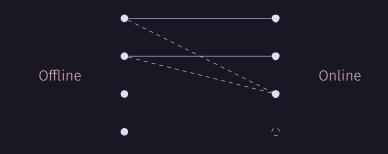






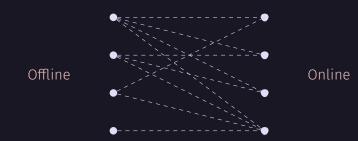




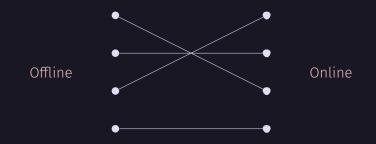








47



• G = (S, B, E) is a bipartite graph consisting of offline vertices *S* and online vertices *B*.

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- The algorithm must irrevocably and immediately match revealed online vertices.
- The goal is to maximize the competitive ratio, i.e.

 $\frac{|M_{\text{online}}|}{\text{OPT}_{\text{offline}}}.$

Typical applications include online advertising or ride hailing.





(highly simplified model)

Theorem (Karp, Vazirani, Vazirani 1990)

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The randomized RANKING algorithm is (1 - 1/e)-competitive in expectation. (1 - 1/e)-competitive in expectation is best possible for randomized algorithms.

Online Matching with High Probability

Many problems have more natural, efficient, or better algorithms using randomization:

- Quicksort
- Miller-Rabin primality test
- Hashing
- Polynomial identity testing
- Perfect matching on parallel machines
- Many online algorithms!

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- Most people have seen: $\mathbb{E}[C] = O(n \log n)$.
- Fewer know: $\mathbb{P}[C > c_0 \cdot n \log n] < \frac{1}{n}$ for some c_0 .
- But did you know:

 $\mathbb{P}[|C/\mathbb{E}[C] - 1| > \epsilon] < n^{-2\epsilon(\ln \ln n - \ln(1/\epsilon) + O(\ln \ln \ln n))}$

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Problem Online algorithms cannot be boosted!

Question

Does the competitive ratio of RANKING hold with high probability or just in expectation?

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Theorem (Mihail, Tröbst 2021) Let M be the matching generated by RANKING, then

$$\mathbb{P}\left[|M| < \left(1 - \frac{1}{e} - \alpha\right) \text{OPT}\right] < e^{-2\alpha^2 \text{OPT}}$$

EXTENSIONS

Theorem (Mihail, Tröbst 2021)

For the Fully Online Matching Problem, we have

$$\mathbb{E}[|M| < (\rho - \alpha) \text{OPT}] < e^{-\alpha^2 \text{OPT}}$$

where M is produced by FULLY ONLINE RANKING and ho pprox 0.521.

Theorem (Mihail, Tröbst 2021)

For the Vertex-Weighted Online Bipartite Matching Problem and each $\alpha > 0$, there exists an algorithm such that

$$\mathbb{P}\left[w(M) < \left(1 - \frac{1}{e} - \alpha\right) \text{OPT}\right] < e^{-\frac{1}{50}\alpha^4 \frac{\text{OPT}^2}{\|w\|_2^2}}$$

THANK YOU!

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