

Tensor Products

Note Title

4/8/2012

Suppose that we have two quantum systems with Hilbert spaces:

$$V: \mathbb{C}^k \quad (k \text{ distinguishable states})$$
$$W: \mathbb{C}^l \quad (l \text{ distinguishable states})$$

What is the Hilbert space for the composite system?
(Note that the composite system has $k \cdot l$ distinguishable states.)

Hilbert space $V \otimes W$ ("V tensor W")

Suppose we have: Basis for V : $|v_1\rangle, |v_2\rangle, \dots, |v_k\rangle$
Basis for W : $|w_1\rangle, |w_2\rangle, \dots, |w_l\rangle$

A basis for $V \otimes W$ will be: $|v_i\rangle \otimes |w_j\rangle$ $1 \leq i \leq k$
 $1 \leq j \leq l$

An arbitrary state $|\phi\rangle$ in $V \otimes W$ can be expressed as:

$$|\phi\rangle = \sum_{\substack{1 \leq i \leq k \\ 1 \leq j \leq l}} \alpha_{ij} |v_i\rangle \otimes |w_j\rangle$$

Inner product extends to states in $V \otimes W$ as:

$$(|v_i\rangle \otimes |w_i\rangle, |v_j\rangle \otimes |w_j\rangle) = \langle v_i | v_j \rangle \langle w_i | w_j \rangle$$

This is extendable to arbitrary states by linearity.

We have already seen examples of tensor products when we looked at systems of n qubits.

Hilbert space for one qubit: \mathbb{C}^2

Hilbert space for n -qubits: $\mathbb{C}^2 \otimes \mathbb{C}^2 \otimes \dots \otimes \mathbb{C}^2$

Note that when we add a qubit, we double the number of complex numbers required to specify an arbitrary state.

We can define linear operators on a composite system by taking the tensor product of two operators, each acting on a subsystem ... an linear operators on those.

$$A_V \text{ acts on } V \quad (A_V \otimes A_W) |v\rangle \otimes |w\rangle = A_V |v\rangle \otimes A_W |w\rangle$$

$$A_W \text{ acts on } W$$

The action of $A_V \otimes A_W$ on an arbitrary state in $V \otimes W$ is defined by linearity.

For example : $V = \mathbb{C}^2$ (one qubit) basis $\{|0\rangle, |1\rangle\}$
 $W = \mathbb{C}^2$ (another qubit) basis $\{|0\rangle, |1\rangle\}$

$$V \otimes W = \mathbb{C}^2 \otimes \mathbb{C}^2 \text{ Basis for } V \otimes W : \begin{aligned} |0\rangle \otimes |0\rangle &= |00\rangle \\ |0\rangle \otimes |1\rangle &= |01\rangle \\ |1\rangle \otimes |0\rangle &= |10\rangle \\ |1\rangle \otimes |1\rangle &= |11\rangle \end{aligned}$$

$$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \quad |0\rangle\langle 0| - |1\rangle\langle 1|$$

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad |0\rangle\langle 1| + |1\rangle\langle 0|$$

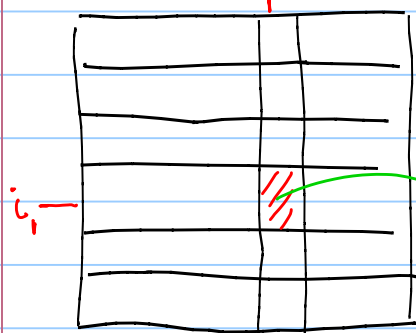
$$(Z \otimes X) |10\rangle = \underbrace{Z |1\rangle}_{-|1\rangle} \otimes \underbrace{X |0\rangle}_{|1\rangle} = -|11\rangle$$

What does the matrix representation of $A_V \otimes A_W$ look like? Pick a basis for $V + W$. Express $A_V + A_W$ in matrix form $(M_V + M_W)$

$k \times k$ $l \times l$

$M_V \otimes M_W$ is a $kl \times kl$ matrix

$$(M_V \otimes M_W)_{i_1 k + j_1, i_2 k + j_2} = [M_V]_{i_1 i_2} \cdot [M_W]_{j_1 j_2}$$



$k \times k$ blocks, each of size $l \times l$.

$$\underbrace{[M_V]_{i_1 i_2}}_{\text{scalar}} \cdot \underbrace{[M_W]}_{l \times l \text{ matrix}}$$

In our example above

$$Z \otimes X = \begin{bmatrix} 1 \cdot [x] & 0[x] \\ 0[x] & -1[x] \end{bmatrix} = \begin{matrix} 00 & 01 & 10 & 11 \\ 00 & 01 & 10 & 11 \\ 01 & 10 & 00 & 01 \\ 10 & 01 & 10 & 11 \\ 11 & 01 & 10 & 11 \end{matrix} \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & -1 & 0 \end{bmatrix}$$

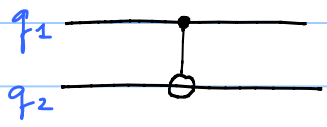
We will use this a lot when we talk about gates and circuits. If we have n -qubits on which we are performing a computation, we typically only operate on 2 qubits at a time. Thus, a gate is specified by a 4×4 matrix but it is really operating on a big Hilbert space of dimension 2^n , so any operator must be a $2^n \times 2^n$ matrix. The gate matrix is really tensored

with the identity on the rest of the qubits.

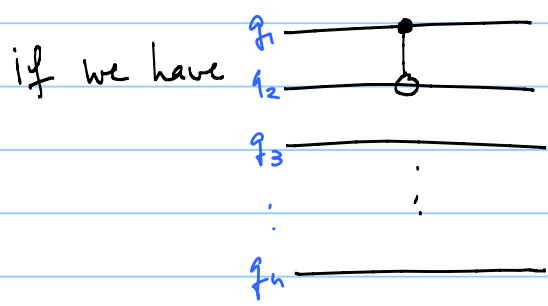
A 2-qubit gate we will encounter a lot is a CNOT gate

$$\begin{matrix}
 & q_1 q_2 & & \\
 q_1 q_2 & \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} & &
 \end{matrix}$$

denoted by:



q_1 is the control bit if $q_1 = 0$, q_2 is unchanged
 q_2 is the target bit if $q_1 = 1$, q_2 is flipped



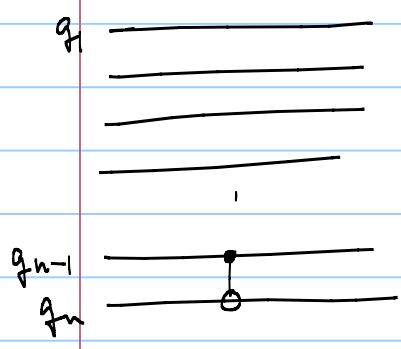
this is really:

$$[CNOT]_{12} \otimes I_{3 \dots n}$$

$$\begin{bmatrix}
 [0] & [I] & [0] & [0] \\
 [I] & [0] & [0] & [0] \\
 [0] & [0] & [0] & [I] \\
 [0] & [0] & [I] & [0]
 \end{bmatrix}$$

all 0's
 $2^{n-2} \times 2^{n-2}$
identity
 $2^{n-2} \times 2^{n-2}$

If instead we had $I_{1 \dots n-2} \otimes [CNOT]_{n-1, n}$ we would have:



A large square matrix representing the operator. The top-left corner contains a $2^{n-2} \times 2^{n-2}$ identity matrix, indicated by a dashed red line and the label 2^{n-2} . The bottom-right corner contains a 4×4 CNOT matrix, indicated by a red arrow and the label "4x4 CNOT".

Here are some examples of 1-qubit gates that we will frequently encounter:

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \quad \text{this flips between } 0/1 \text{ + } +/- \text{ bases:}$$

$$H|0\rangle = |+\rangle \quad H|+\rangle = |0\rangle$$

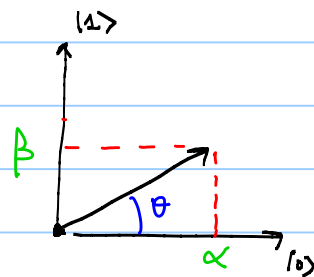
$$H|1\rangle = |-\rangle \quad H|-\rangle = |1\rangle$$

$$Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \quad \text{phase flip}$$

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad \text{not}$$

Rotate by θ

$$U_\theta = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$



(for real-valued amplitudes)

$$\alpha|0\rangle + \beta|1\rangle$$

$$\rightarrow U_\theta (\cos \varphi |0\rangle + \sin \varphi |1\rangle) =$$

$$\cos(\theta + \varphi) |0\rangle + \sin(\theta + \varphi) |1\rangle$$

Tensor Product for States

$$|\psi_v\rangle = \sum_{i=1}^k \alpha_i |v_i\rangle$$

$$|\psi_w\rangle = \sum_{j=1}^l \beta_j |w_j\rangle$$

$$|\psi_v\rangle \otimes |\psi_w\rangle = \sum_{i=1}^k \sum_{j=1}^l \alpha_i \beta_j |v_i\rangle \otimes |w_j\rangle$$

For example, suppose we have 2 qubits

$$|\psi_1\rangle = \alpha_0 |0\rangle + \alpha_1 |1\rangle$$

$$|\psi_2\rangle = \beta_0 |0\rangle + \beta_1 |1\rangle$$

$$|\psi_1\rangle \otimes |\psi_2\rangle = \alpha_0 \beta_0 |00\rangle + \alpha_0 \beta_1 |01\rangle + \alpha_1 \beta_0 |10\rangle + \alpha_1 \beta_1 |11\rangle$$

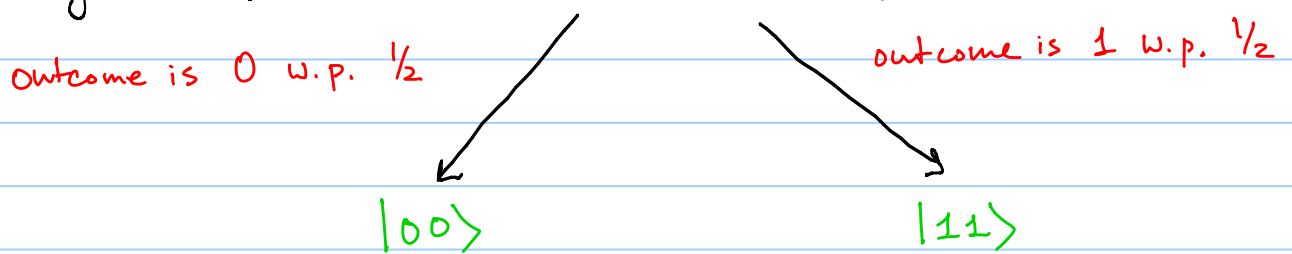
Not every state on 2 qubits can be expressed as a tensor product:

$$\frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle \quad \text{entangled state}$$

This has important implications for measurement

In the case $|4_1\rangle \otimes |4_2\rangle$ if we measure first qubit
if the outcome is 0 state afterwards is $|0\rangle |4_2\rangle$
if the outcome is 1 state afterwards is $|1\rangle |4_2\rangle$
Measuring qubit 1 gives us no information about qubit 2.

Now what if we measure the first qubit of the entangled state $\frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$.



After measuring the first qubit we know the value of the second qubit with certainty (measured in standard basis). - even if qubits are physically separated