## Course Overview - page 1

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Quantum Computation CS 190/264 Instructor: Sandy Irani Course Web Page: WWW.ics. Vci. edu/~irani f18-/quantum. html Course Overview: What could we compute if we could build a large-scate gnantum computer? What do we expert we <u>can't</u> compute with a grantime computer? First here to describe what a granting Computer is : => Model of Computation. Will stan with a trief introduction to the postulates of quantum mechanics.

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Classical Computing: Turing Machine Precise way to understand resources: # steps = Computation time # tape cells = space used. Extended Church-Turing Thesis Any physically realizable computer can be efficiently simulated by a Turing Machine. polynomial overhead. We will use Quantum Circuits as the model of quantum computation. Complexity: # gates in the circuit. Define complexity classes based on model of computation Set of problems that can be solved with a particular limit on the resources Resources scale with the size of the problem.

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Complexity class example: P: set of problems that can be solved on a classical computer in at most p(n) steps. > n = # tils required to specify the input. p is a fixed polyhound (e.g. 2x² a 4x3-7x). Will define BQP analogously for a gnantum Computer () Set 4 problems "efficiently" Solvable on a Grantin computer. What problems are in BQP? What problems do we expert are hot in BQP? Are those problems in BQP that are hot in P?