

SPATIAL VISION

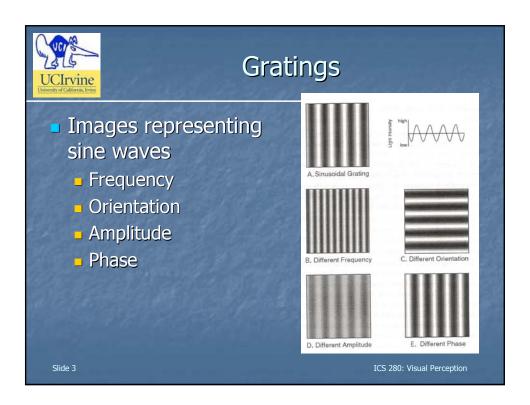
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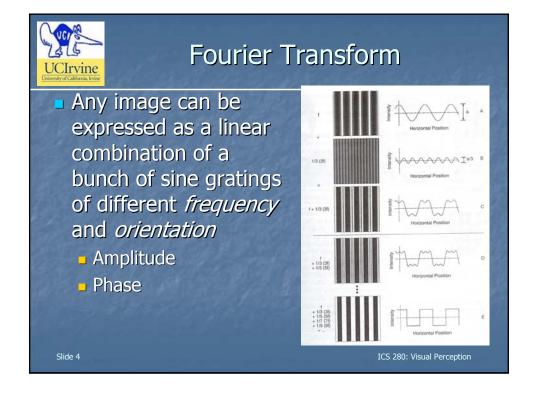


Spatial Frequency Theory

- So far, we have considered, feature detection theory
- Recent development
 - Spatial Frequency Theory
 - The fundamental elements are spatial frequency elements
 - Does not preclude having feature detectors
- Spatial vision
 - No good convergence in physiology and psychophysics yet
 - Unlike color vision

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Fourier Synthesis

 These component gratings can then be added together to create the original image back

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Spatial Frequency Content

- Lower frequencies
 - Global pattern of light
- Higher frequencies
 - Feature details like edges







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Spatial Frequency Theory

- Each channel sensitive to particular range of frequencies and orientations
- Can overlap with each other
- Similar to the color primaries

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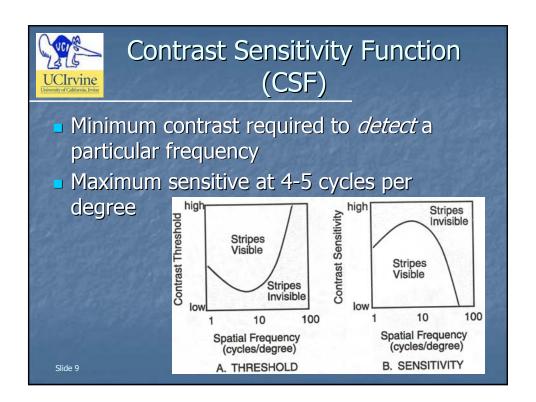
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Contrast Sensitivity Function (CSF)

- Present a sine wave of particular frequency
- Start from 0 contrast and keep increasing contrast
- Note the contrast at which it becomes barely visible from an uniform gray field
- Defines the contrast threshold for that frequency
- Performed for a range of frequencies

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Calculating Cycles per Degree

- Distance of the subject from the screen in inch = d
- Resolution of the screen in pixels/inch = r
- No. of pixels per degree = $180/\pi *d*r$
- No of sine cycles in 180/π*d*r pixels tells the number of cycles per degree

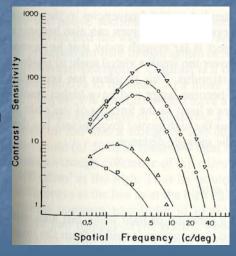
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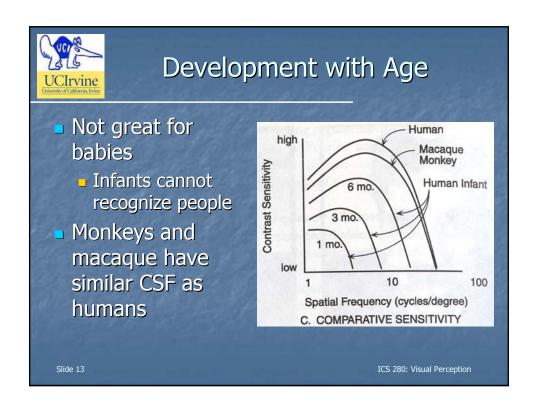


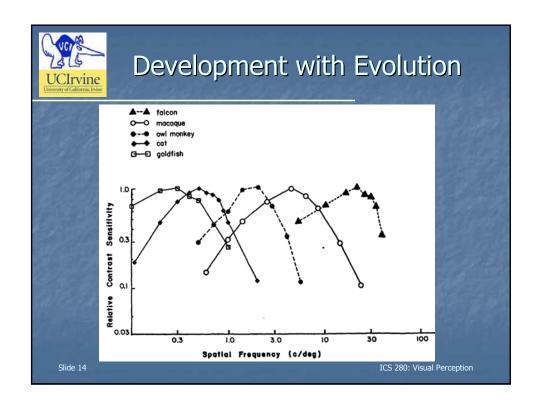
Changes with Illuminantion

- Sensitivity decreases with dark
 - Especially in high frequency regions
 - Lower visual acuity in dark
- The peak sensitivity occurs at lower frequencies
 - 5 to 2 cycles/degree



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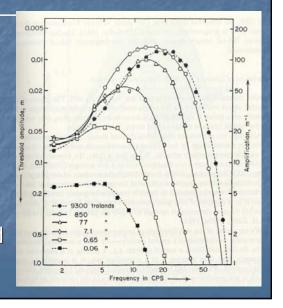




Temporal Contrast Sensitivity

- Present image of flat fields temporally varying in intensity like a sine wave
- If the flicker is detectable
- Cycles per second

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Filters

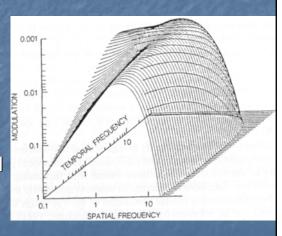
- Low pass filters
 - Blocks high frequencies
 - Image blurring
- Band pass filters
 - Blocks both high and low frequencies allowing only medium ones
- High Pass filter
 - Blocks low frequencies
 - Edge detection

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CSF and filters

- Both spatial and temporal CSF act as band pass filters
- How do they interact?
 - At higher temporal frequency, acts as low pass filter



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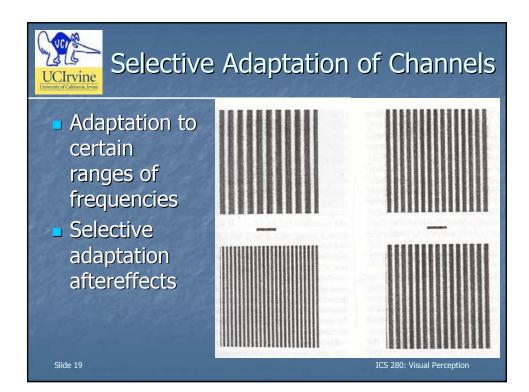
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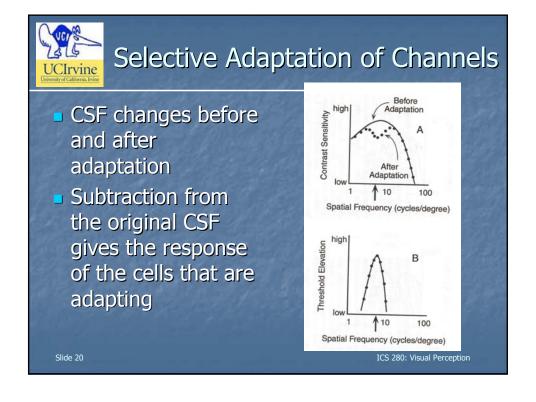


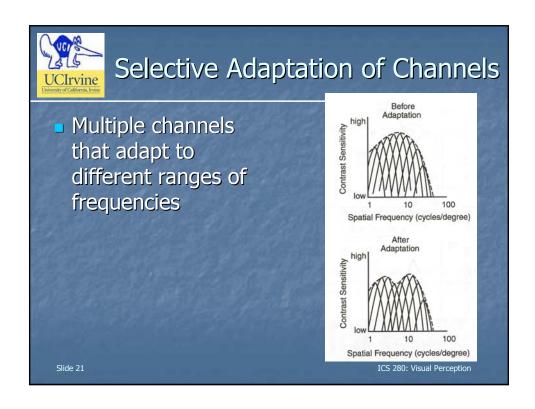
How does this help us?

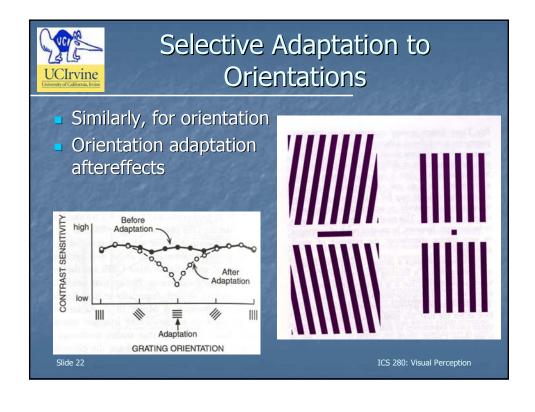
- Detecting objects versus illumination
 - Illumination changes are low frequency
 - Both in space and time
 - Morning to day to night
 - Changes over regions slowly
 - Can phase out illumination and be more sensitive to reflectance
- Insensitive to afterimages
 - Usually blurred low frequency ones

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Further Support

- Checking the threshold for square and sine grating of same frequency (above 4-5 cycles per degree)
- Should be same
 - Square wave made of many sine waves
 - Will be visible as soon as one of the sine waves are visible
 - The threshold for the higher sine waves are lower

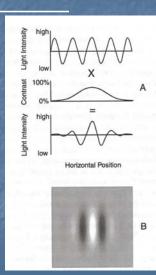
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Physiological Support

- Infinite sine waves
- Eye has finite receptive fields
- Local piecewise frequency analysis
 - Small patches of sine waves that fade out
 - Garbor Functions
 - Multiplying sine waves with a gaussian



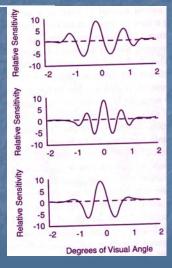
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Physiological Support

- Garbor Functions
 - Cells with such response found in the simple cells of visual cortex



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