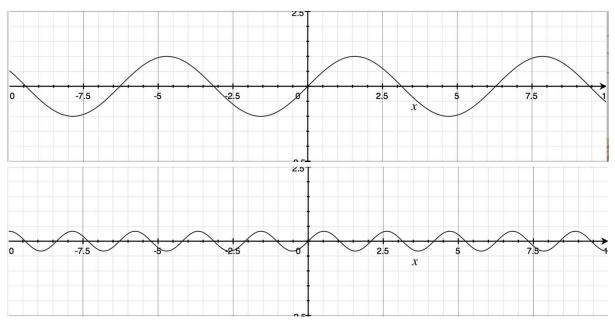
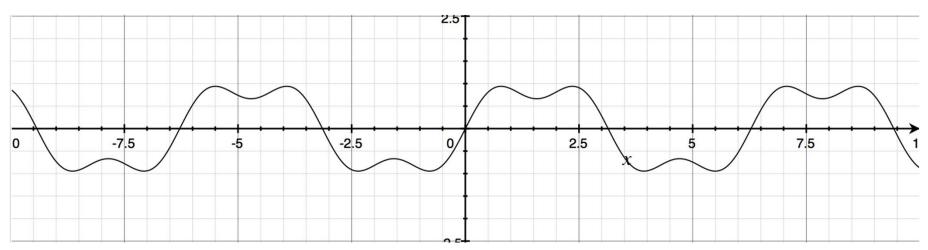
- Any signal can be expressed as a linear combination of a bunch of sine gratings of different *frequency* 
  - Amplitude
  - Phase

Sin(x)



 $\frac{1}{3}Sin(3x)$ 



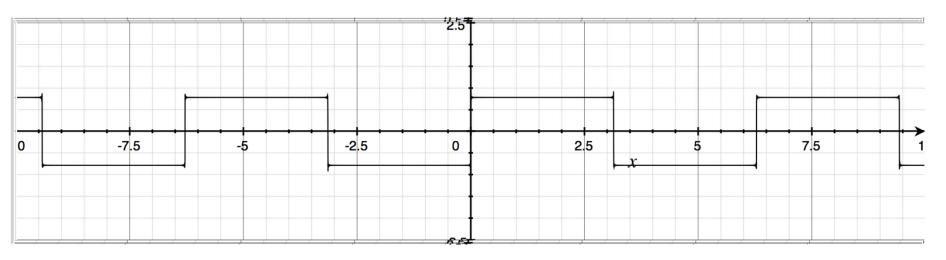


$$Sin(x) + \frac{1}{3}\sin(3x)$$

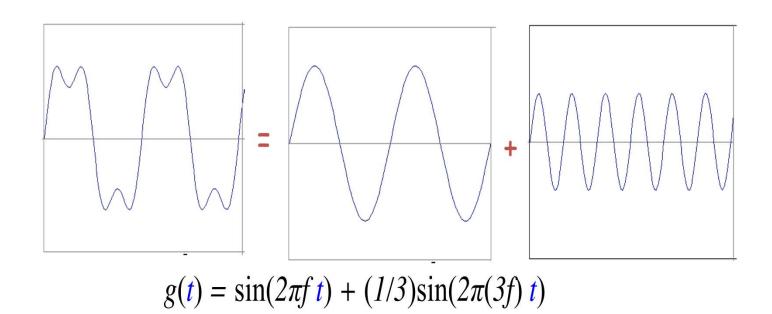
$$Sin(x) + \frac{1}{3}\sin(3x) + \frac{1}{5}\sin(5x)$$

$$Sin(x) + \frac{1}{3}\sin(3x) + \frac{1}{5}\sin(5x) + \frac{1}{7}\sin(7x)$$

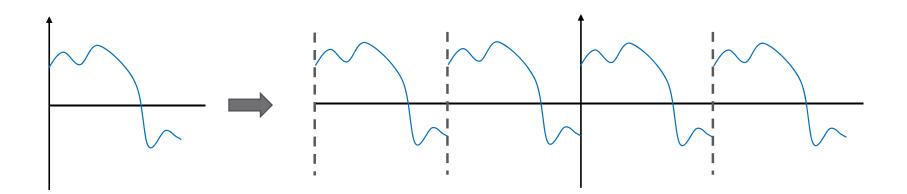
$$Sin(x) + \frac{1}{3}\sin(3x) + \frac{1}{5}\sin(5x) + \frac{1}{7}\sin(7x) + \cdots$$



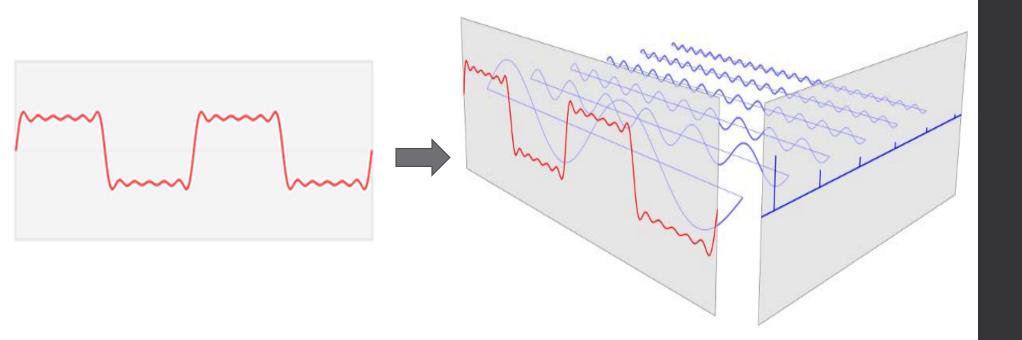
- Input: infinite periodic signal
- Output: set of sine and cosine waves which together provide the input signal



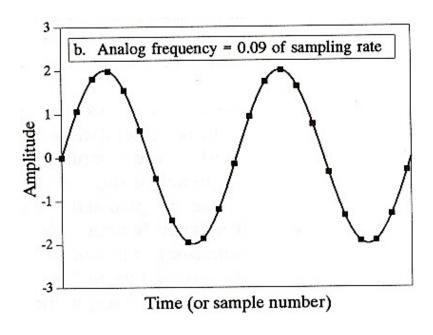
- Digital Signals
  - Hardly periodic
  - Never infinite



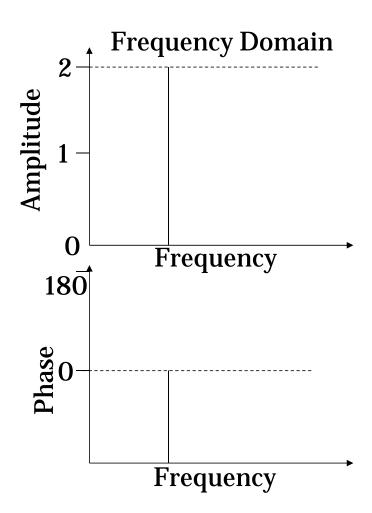
#### Fourier Transform in 1D



## Representation in Both Domains



**Time Domain** 



#### Discrete Fourier Transform

- DFT decomposes x into  $\frac{N}{2} + 1$  cosine and sine waves
- Each of a different frequency

$$x[i] = \sum_{k=0}^{\frac{N}{2}} x_c[k] cos\left(\frac{2\pi ki}{N}\right) + \sum_{k=0}^{\frac{N}{2}} x_s[k] sin\left(\frac{2\pi ki}{N}\right)$$

Time/Spatial Domain

$$x[0, 1, ... N-1]$$

Inverse DFT/
Synthesis

DFT / Analysis

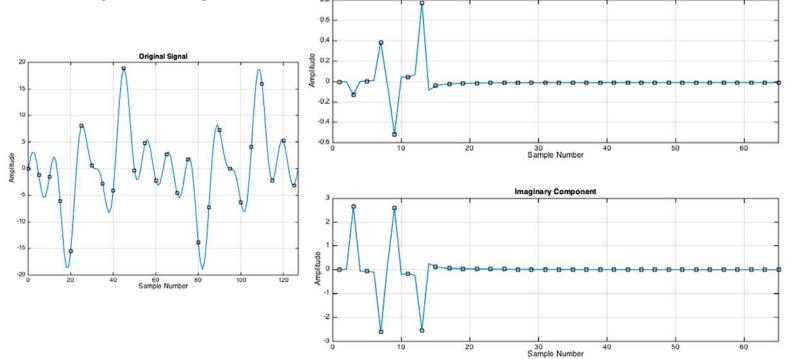
Frequency Domain

$$x_r[0, 1, ... N/2]$$
  
 $x_i[0, 1, ... N/2]$ 

#### DFT - Rectangular Representation

• Decomposition of the time domain signal x to the frequency

domain  $x_c$  and  $x_s$ 



#### Polar Notation

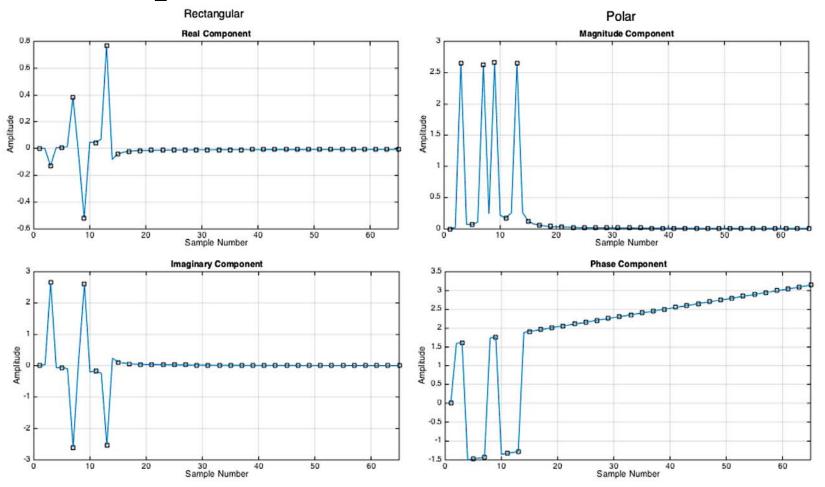
• Sine and cosine waves are phase shifted versions of each other

$$x_c[k]cos(\omega i) + x_s[k]sin(\omega i) = M_kcos(\omega i + \theta_k)$$

$$M_k = \sqrt{x_c[k]^2 + x_s[k]^2}$$
 Amplitude

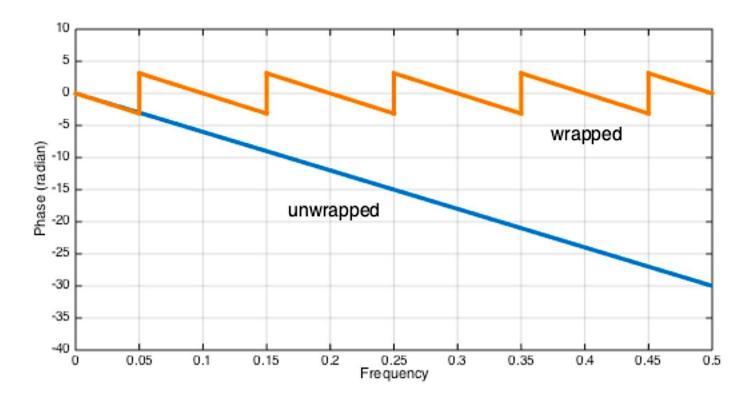
$$\theta_i = tan^{-1} \left( \frac{x_s[k]}{x_c[k]} \right)$$
 Phase

#### Polar Representation



### Polar Representation

• Unwrapping of phase



#### Properties

Homogeneity

$$x[t] \to (M[f], \theta[f]) \implies kx[i] \to (kM[f], \theta[f])$$

Additivity

$$x[t] \to (x_c[f], x_s[f]), y[t] \to (y_r[f], y_i[f])$$
  
 $\Longrightarrow x[t] + y[t] \to (x_c[f] + y_r[f], x_s[f] + y_i[f])$ 

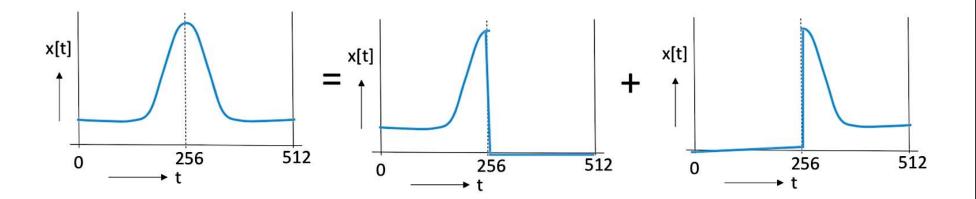
#### Properties

• Linear phase shift

$$x[t] \to (M[f], \theta[f]) \implies x[t+s] \to (M[f], \theta[f] + 2\pi f s)$$

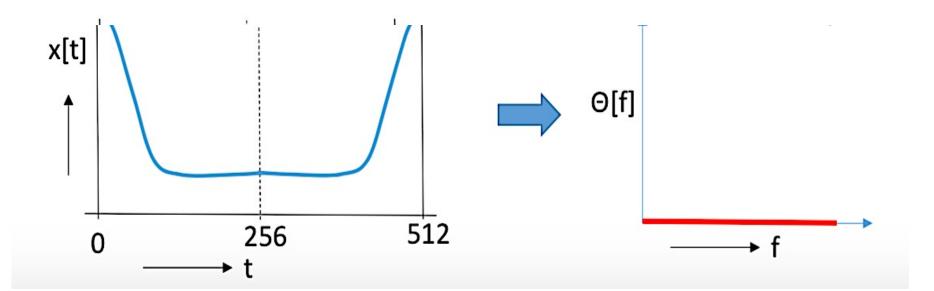
#### Symmetric Signals

• Symmetric signal always has zero phase

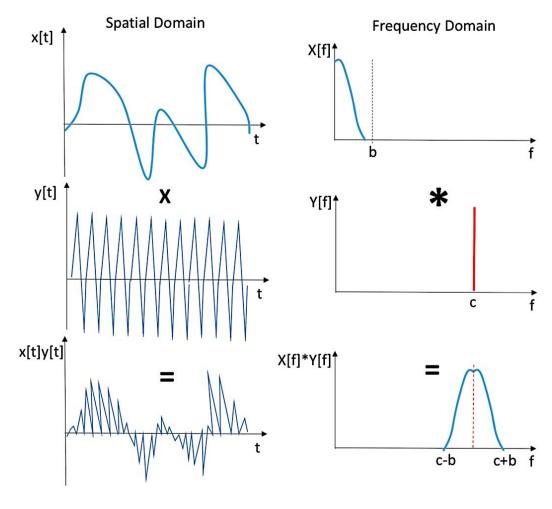


### Symmetric Signals

• Frequency response and circular movement



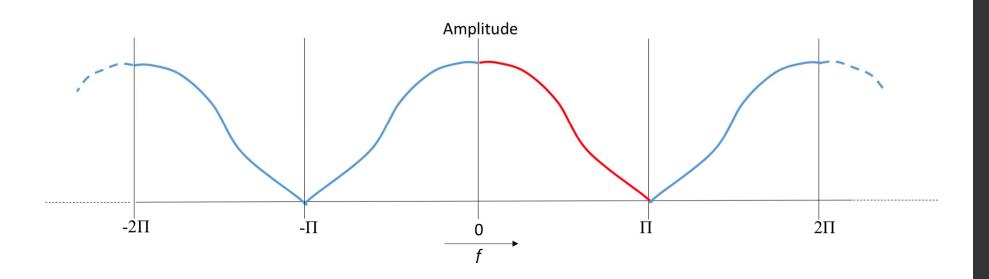
## Amplitude Modulation



#### Periodicity of Frequency Domain

• Amplitude Plot

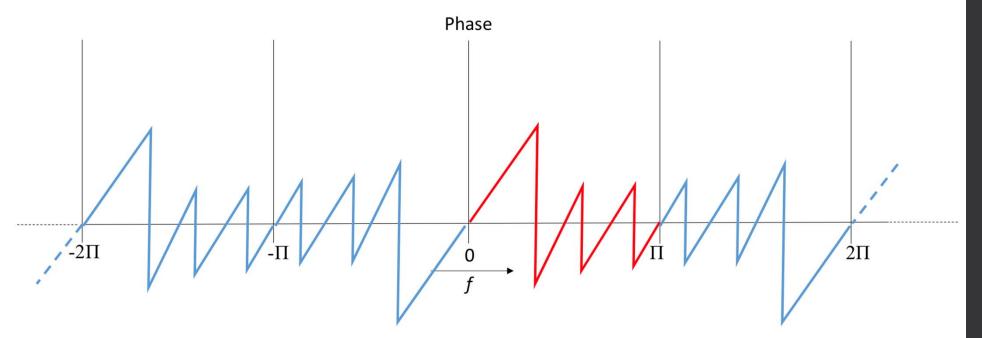
$$M[f] = M[-f]$$



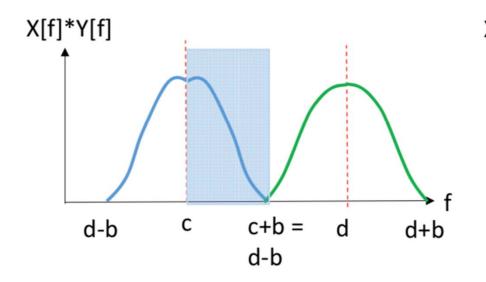
#### Periodicity of Frequency Domain

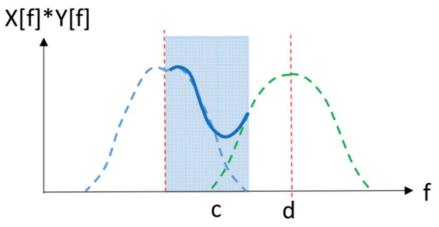
• Phase Plot

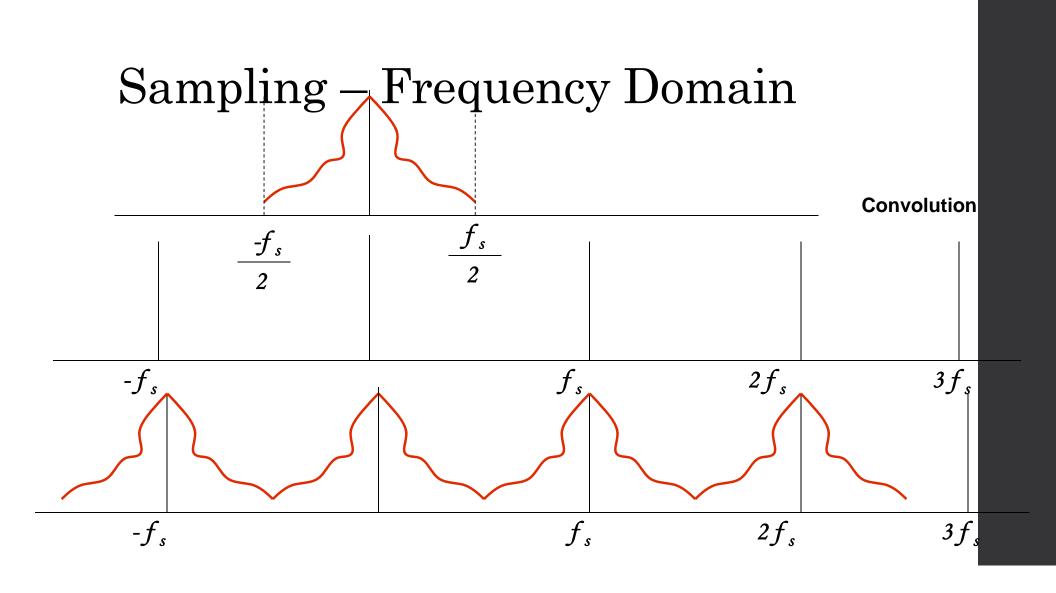
$$\theta[f] = -\theta[-f]$$

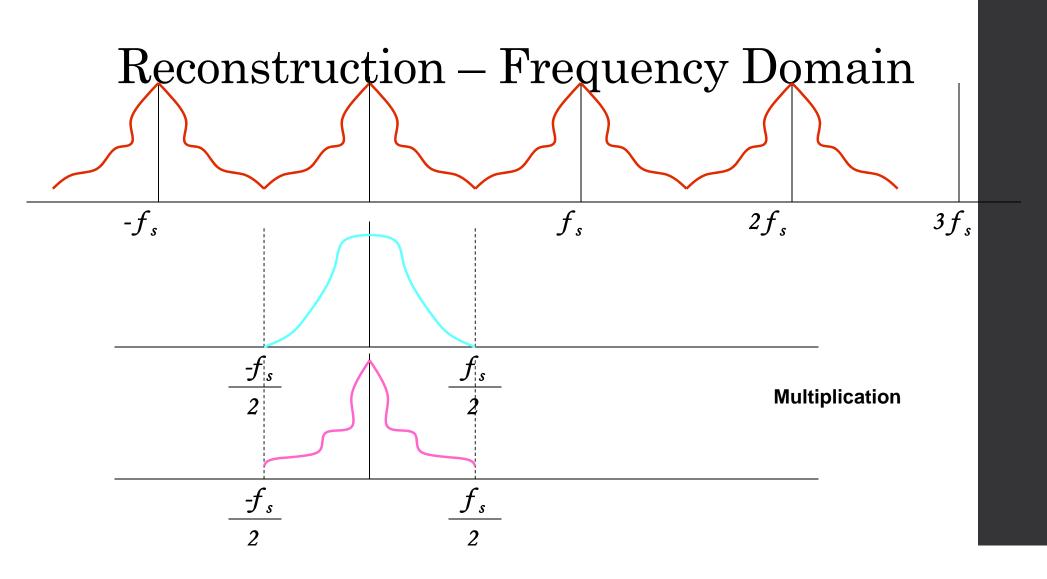


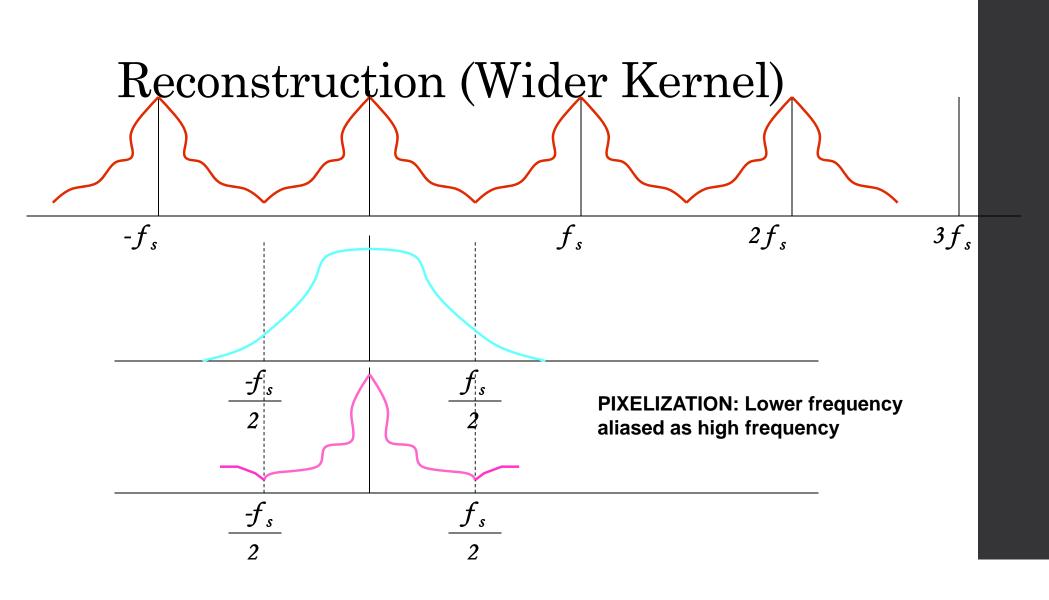
## Aliasing

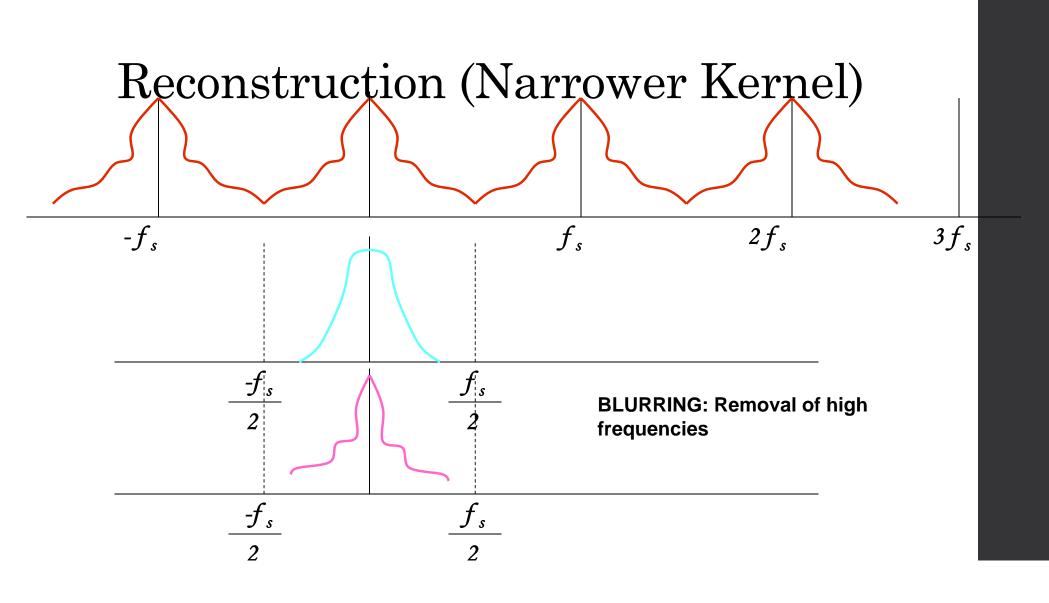












#### Aliasing artifacts (Right Width)



#### Wider Spots (Lost high frequencies)



# Narrow Width (Jaggies, insufficient sampling)



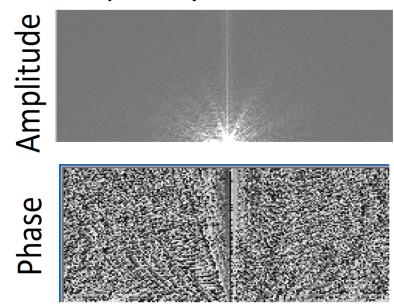
#### DFT extended to 2D: Axes

- Frequency
  - Only positive
- Orientation
  - 0 to 180
- Repeats in negative frequency
  - Just as in 1D

Example Spatial Domain

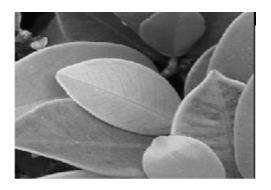


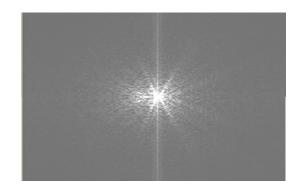
#### **Frequency Domain**



## How it repeats?

- Just like in 1D
  - Even function for amplitude
  - Odd function for phase
- For amplitude
  - Flipped on the bottom





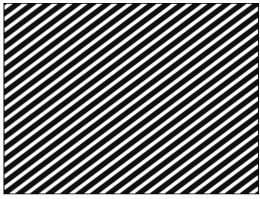
### Why all the noise?

- Values much bigger than 255
- $\bullet$  DC is often 1000 times more than the highest frequencies
- Difficult to show all in only 255 gray values

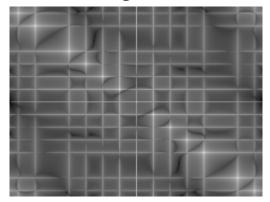
### Mapping

- Numerical value = i
- Gray value =  $\mathbf{g}$
- Linear Mapping is g = ki
- Logarithmic mapping is  $g = k \log (i)$ 
  - · Compresses the range
  - · Reduces noise
  - ${}^{\centerdot}$  May still need thresholding to remove noise

## Example



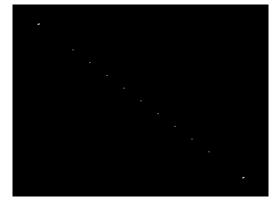
Original



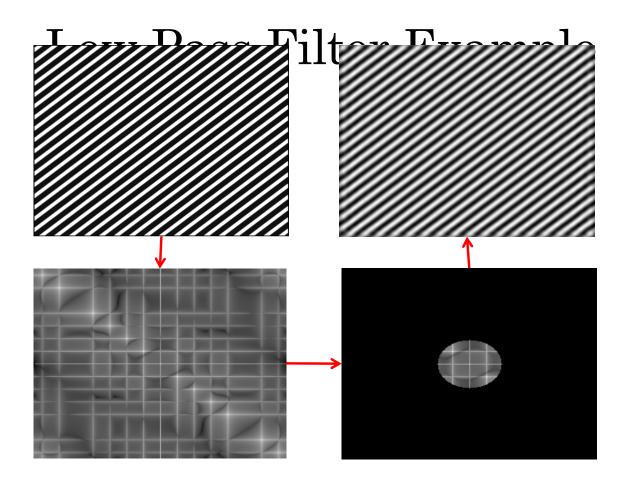
In Log scale



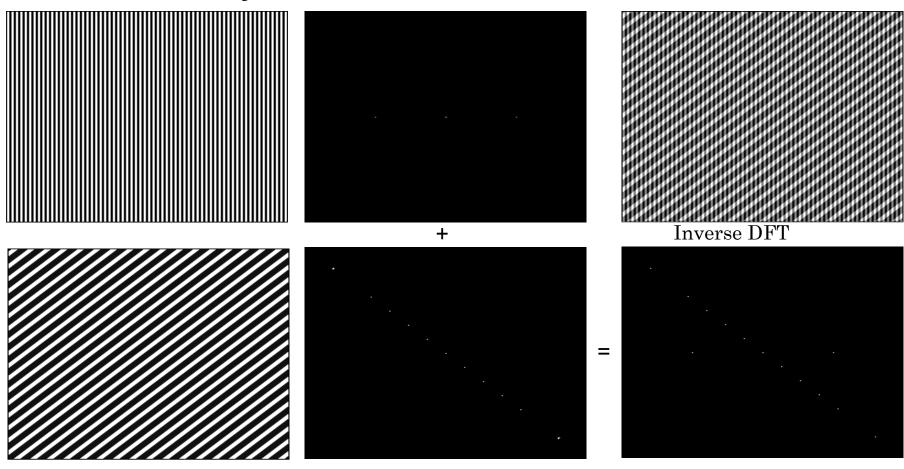
DFT Magnitude



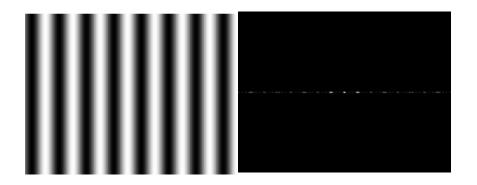
Post Thresholding

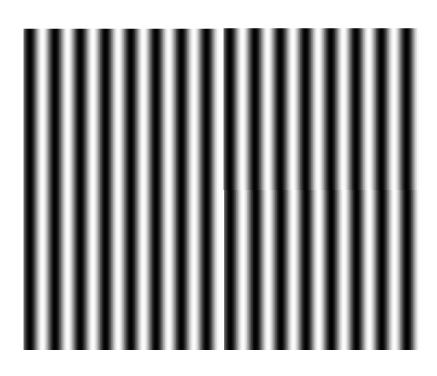


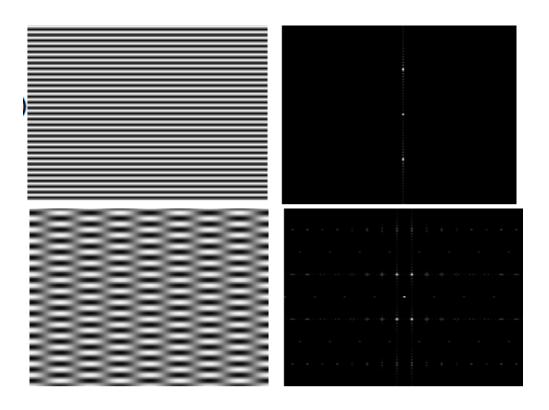
## Additivity

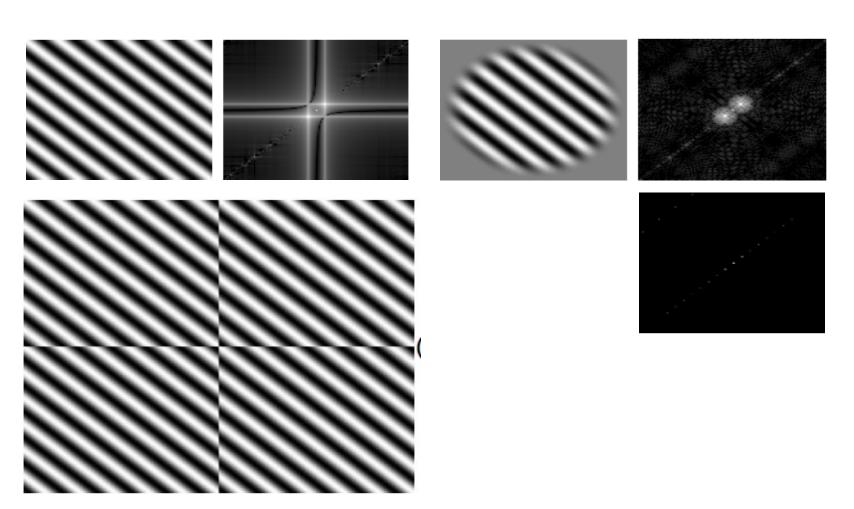


## Nuances





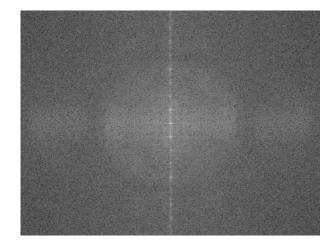


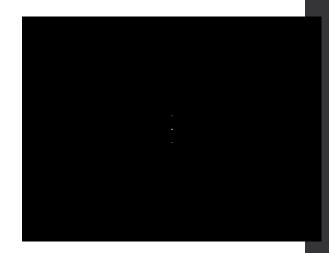


#### Sonnet for Lena

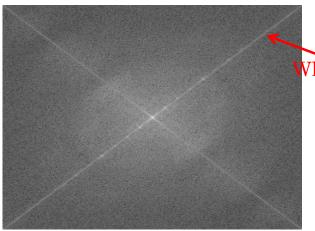
O dear Lens, your heauty is so vast
It is hard sometimes to describe it last.
I shought the entire world I would impress.
If only your portrait I could compress.
Alast First when I tried to use VQ
I found that your cheeks belong to only you.
Your silky hair contains a thousand lines
Hard to match with sums of discrete cosines.
And for your lips, sensual and tactual
Thisteen Crays found not the proper fractal.
And while these setbacks are all quits severe
I might have fixed them with hacks here or their
But when filters took sparalle from your eyes
I said, 'Damn all this. I'll just digitime.'

Thomas CollAurat

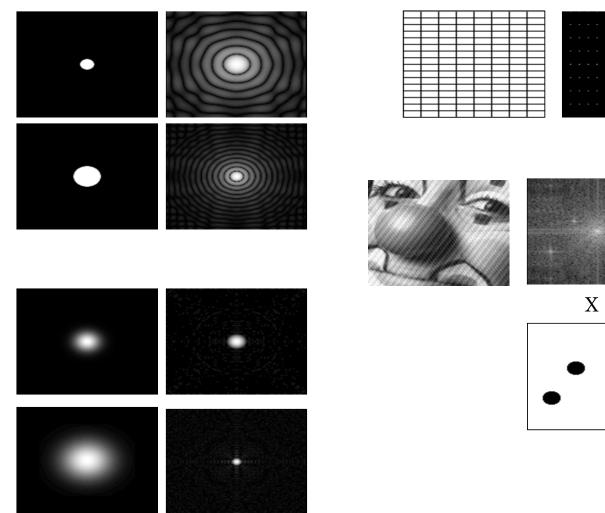


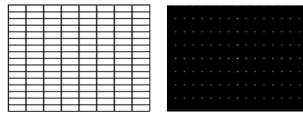


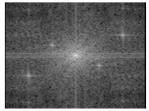


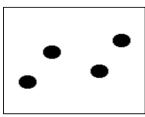




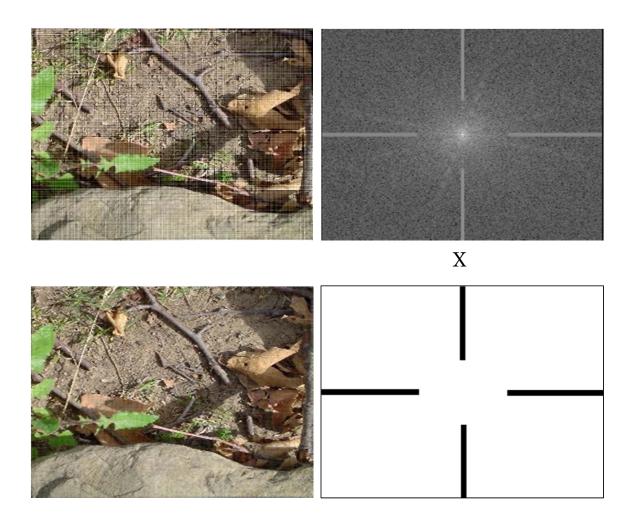




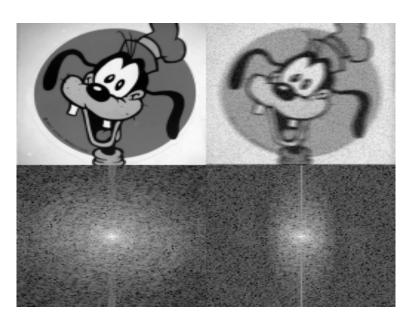






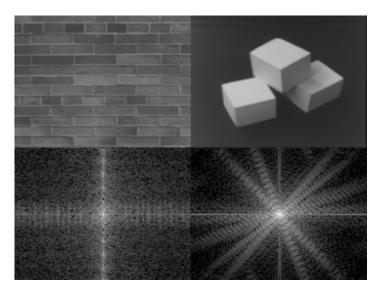


## More examples: Blurring



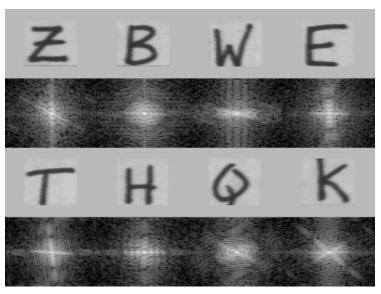
- Note energy reduced at higher frequencies
- What is direction of blur?
  - Horizontal
- · Noise also added
  - DFT more noisy

## More examples: Edges



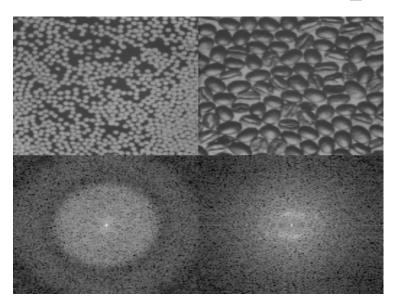
- Two direction edges on left image
  - $\bullet$  Energy concentrated in two directions in DFT
- Multi-direction edges
  - Note how energy concentration synchronizes with edge direction

## More examples: Letters



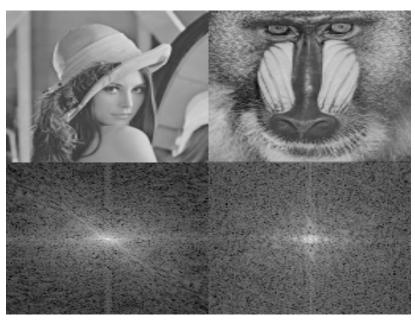
- DFTs quite different
  - Specially at low frequencies
- Bright lines perpendicular to edges
- Circular segments have circular shapes in DFT

## More examples: Collections



- Concentric circle
  - Due to pallets symmetric shape
  - · DFT of one pallet
    - Similar
- Coffee beans have no symmetry
  - Why the halo?
  - Illumination

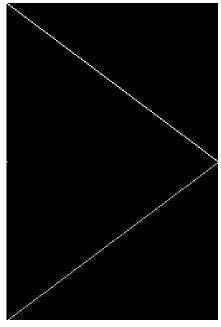
## More examples: Natural Images



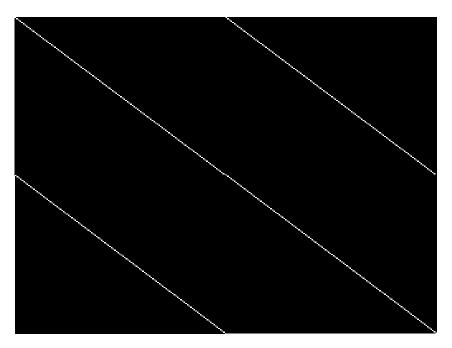
- Natural Images
- Why the diagonal line in Lena?
  - · Strongest edge between hair and hat
- Why higher energy in higher frequencies in Mandril?
  - Hairs

### More examples

#### Spatial



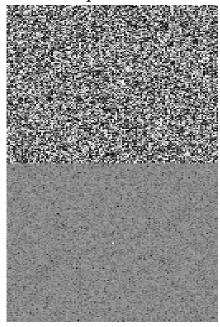




- Repeatation makes perfect periodic signal
- Therefore perfect result perpendicular to it

## More examples

#### Spatial



Frequency

- Just a gray telling all frequencies
- Why the bright white spot in the center?

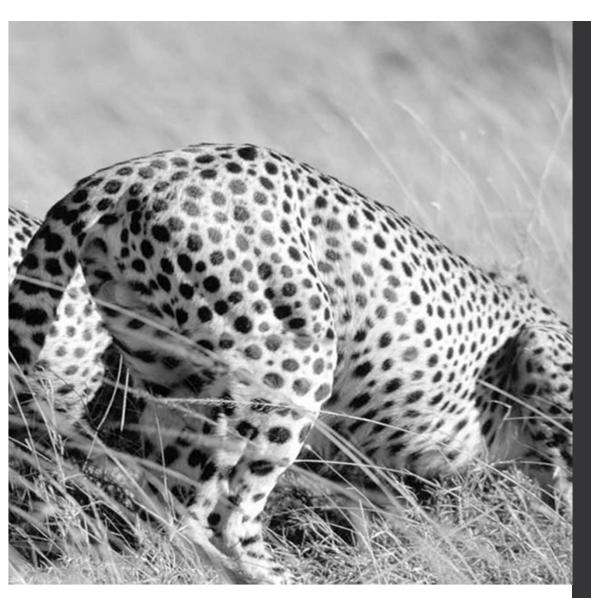
## Amplitude

- How much details?
- · Sharper details signify higher frequencies
- Will deal with this mostly

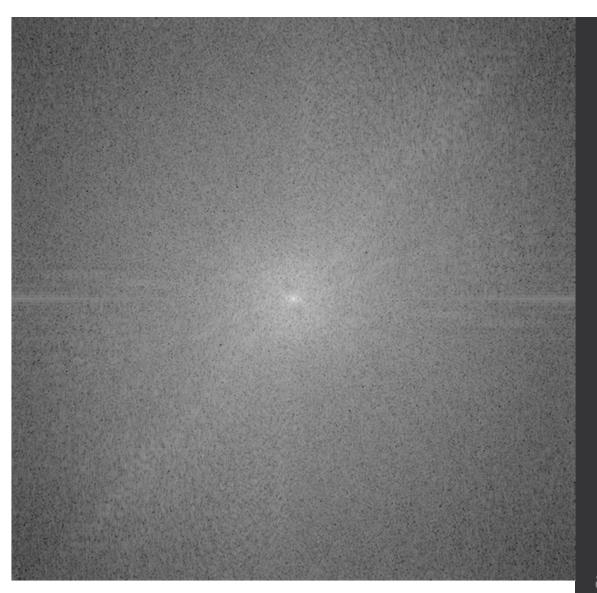




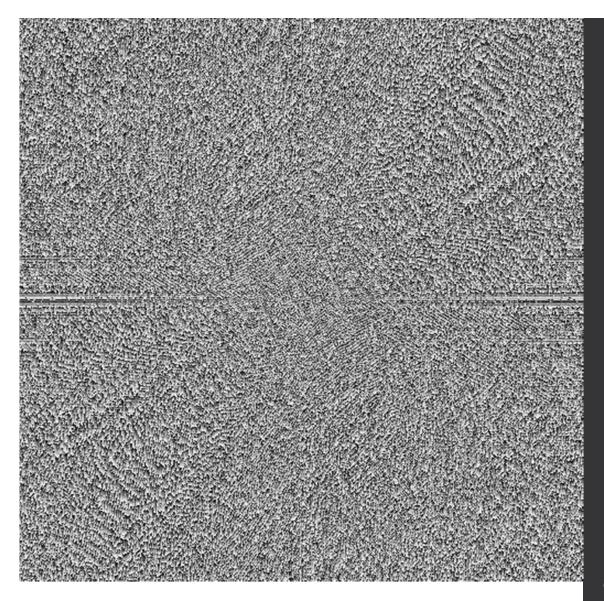
## Cheetah



## Magnitude



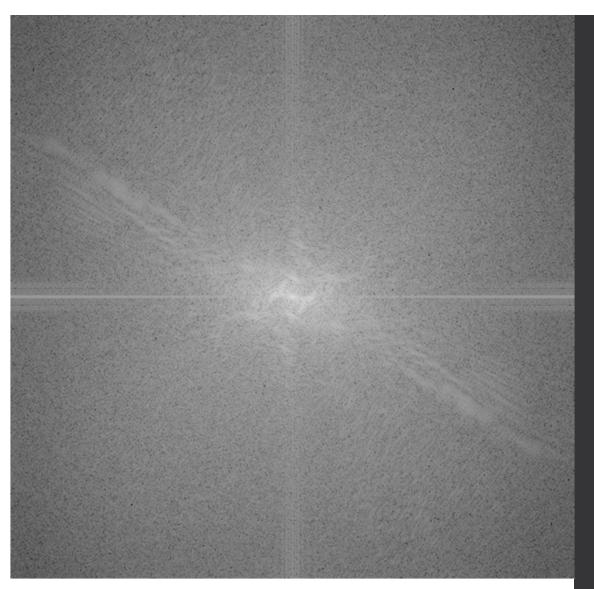
## Phase



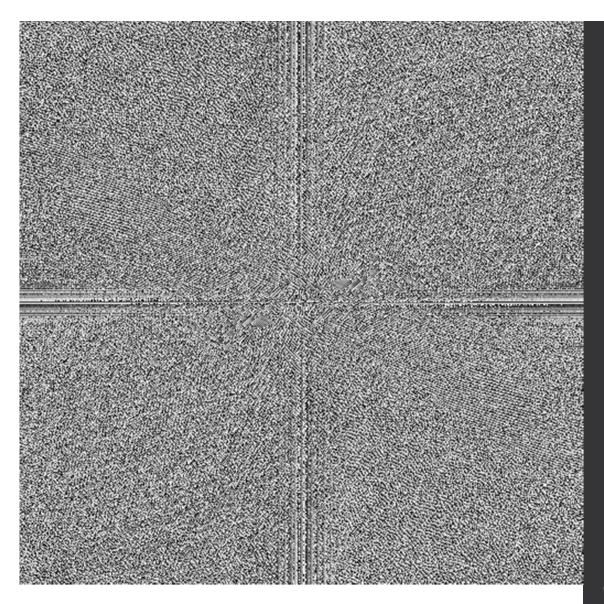
## Zebra



## Magnitude

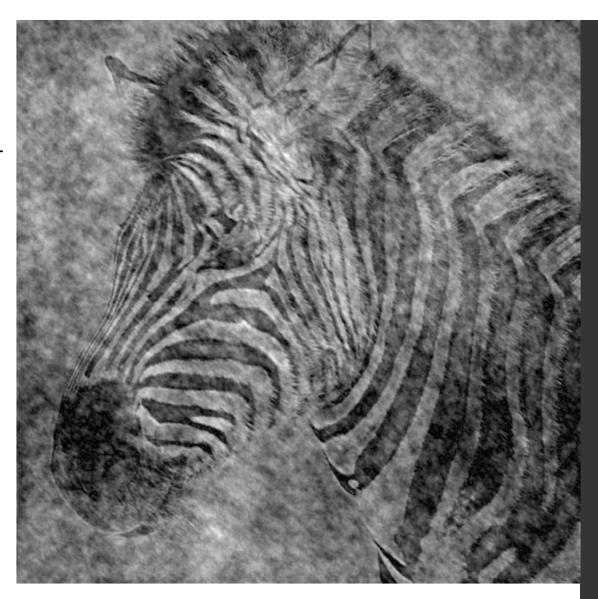


## Phase



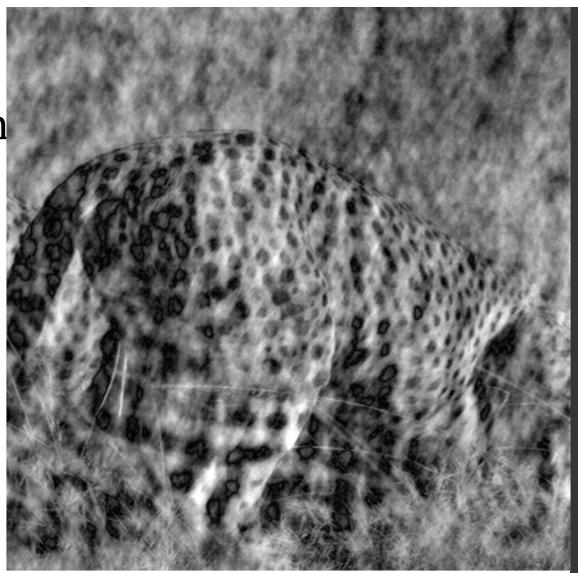
#### Reconstruction

- Cheetah Magnitude
- Zebra Phase



### Reconstruction

- Zebra magnitude
- Cheetah phase



### Uses – Notch Filter

# Uses



## Smoothing Box Filter



## Smoothing Gaussian Filter

