

# Google Play:

The Android App Store Developer  
Perspective

Mobile and Ubiquitous Games  
ICS 163

Donald J. Patterson



# Android Market

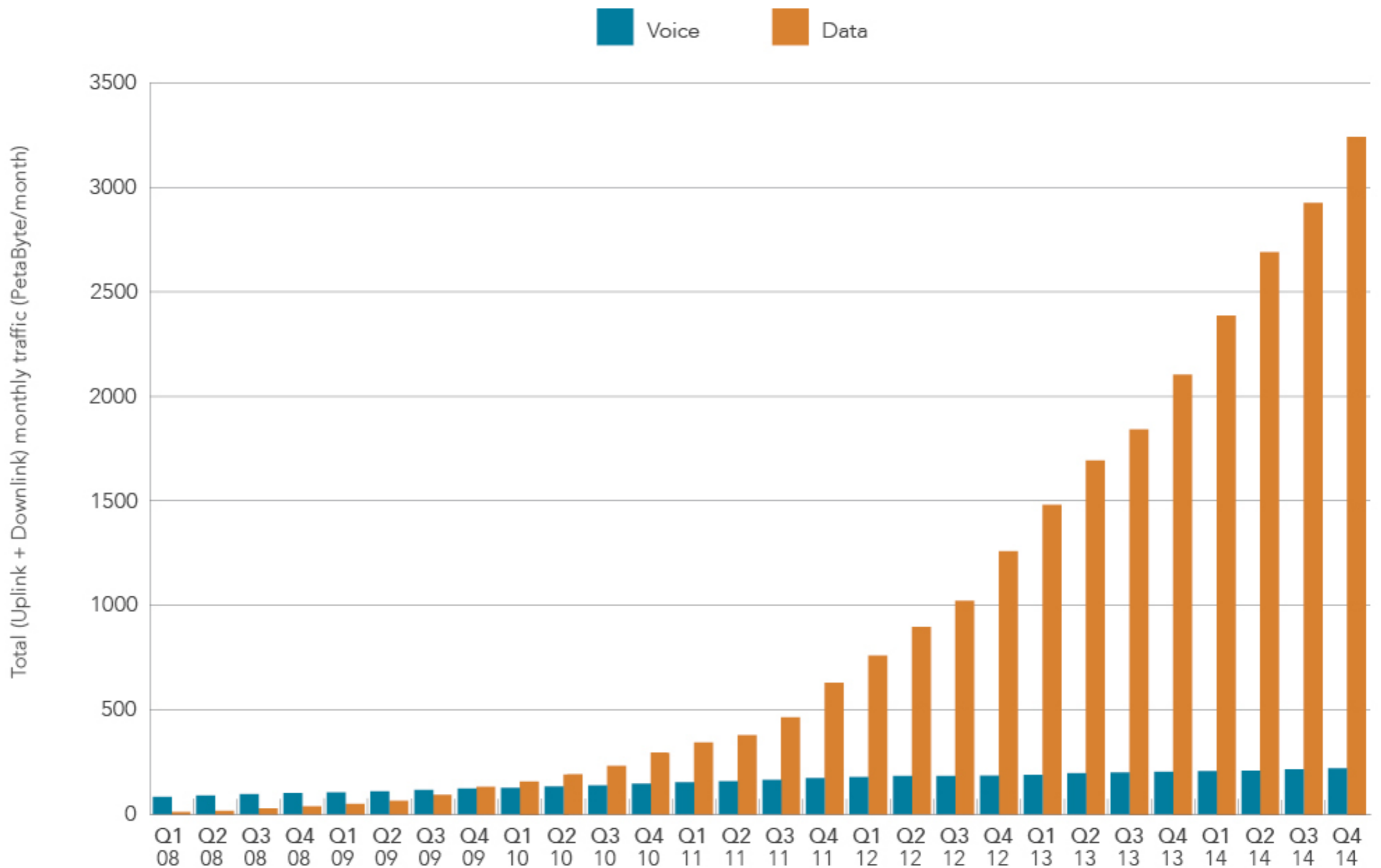
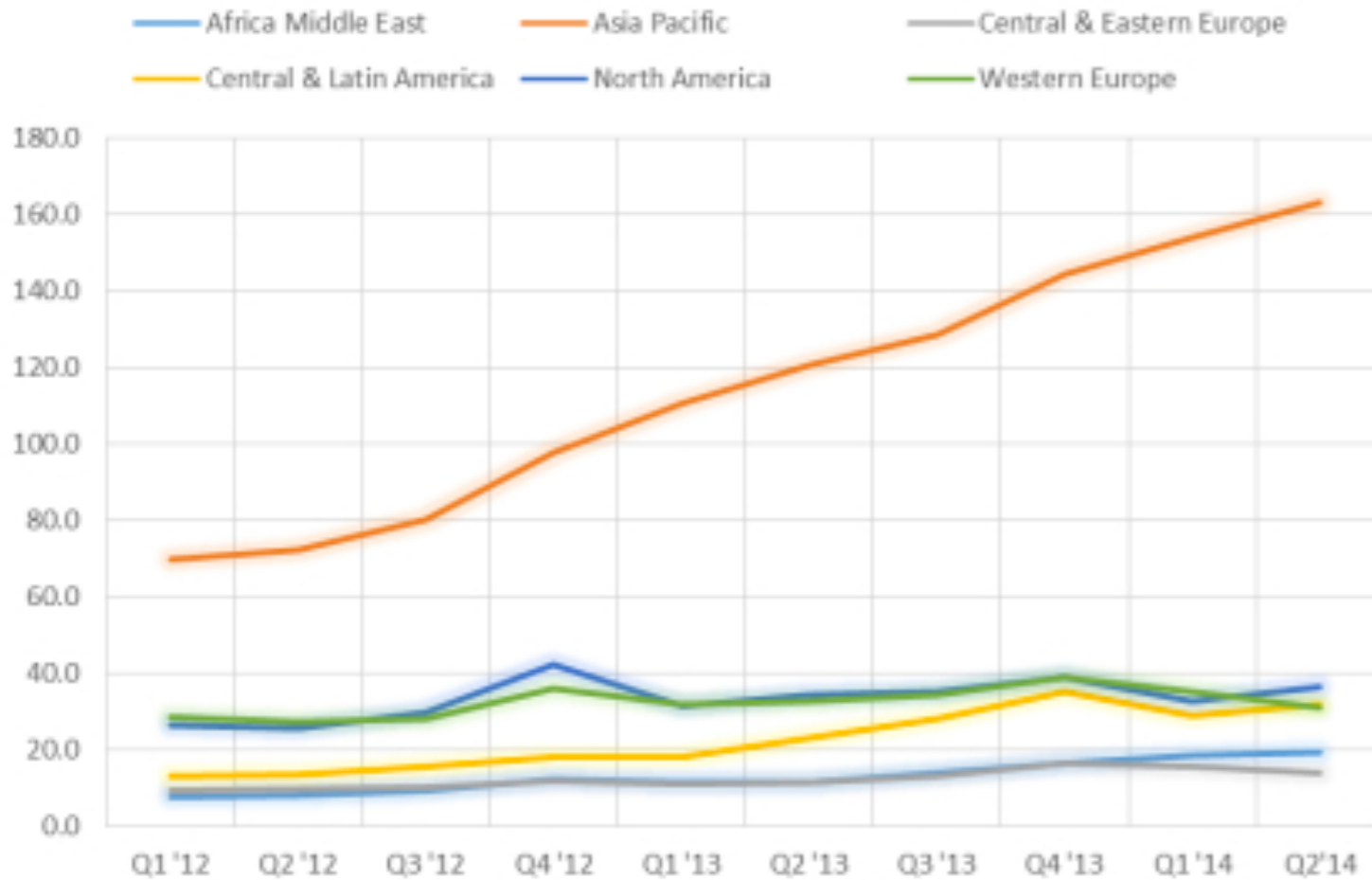


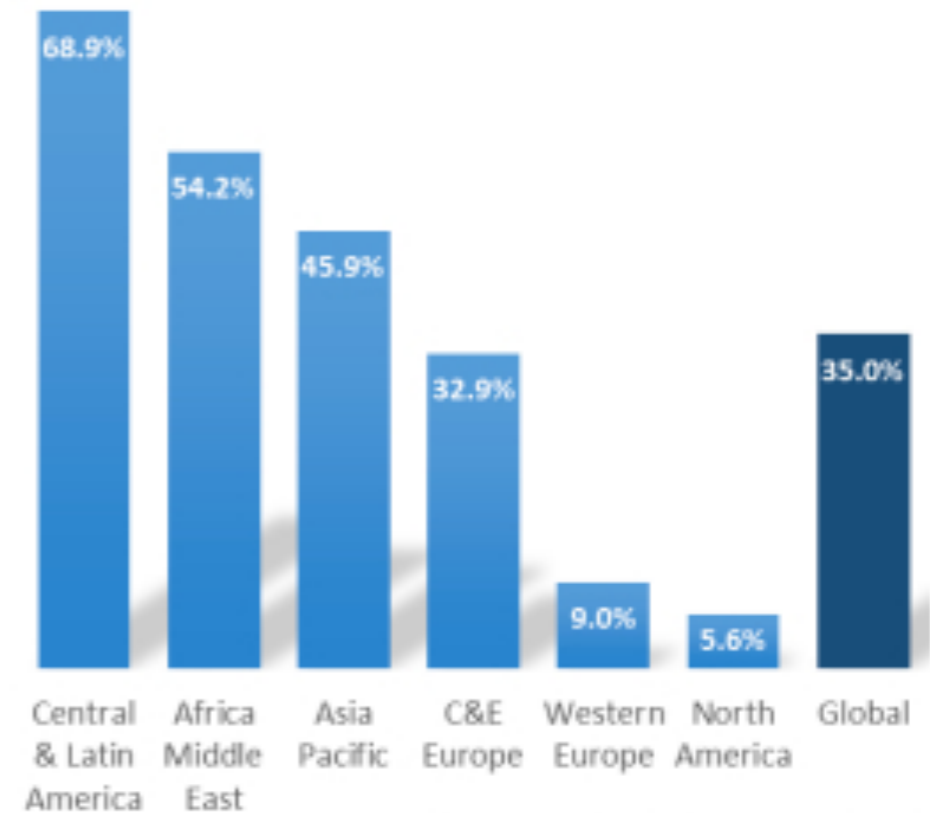
Figure 39: Total Monthly Mobile Voice and Data as Measured by Ericsson

# Android Market

## REGIONAL SMARTPHONE SHIPMENTS (MILLIONS)



## YOY GROWTH (AVERAGED)



## GLOBAL SMARTPHONE SHIPMENTS (MILLIONS)



ANDROID AUTHORITY

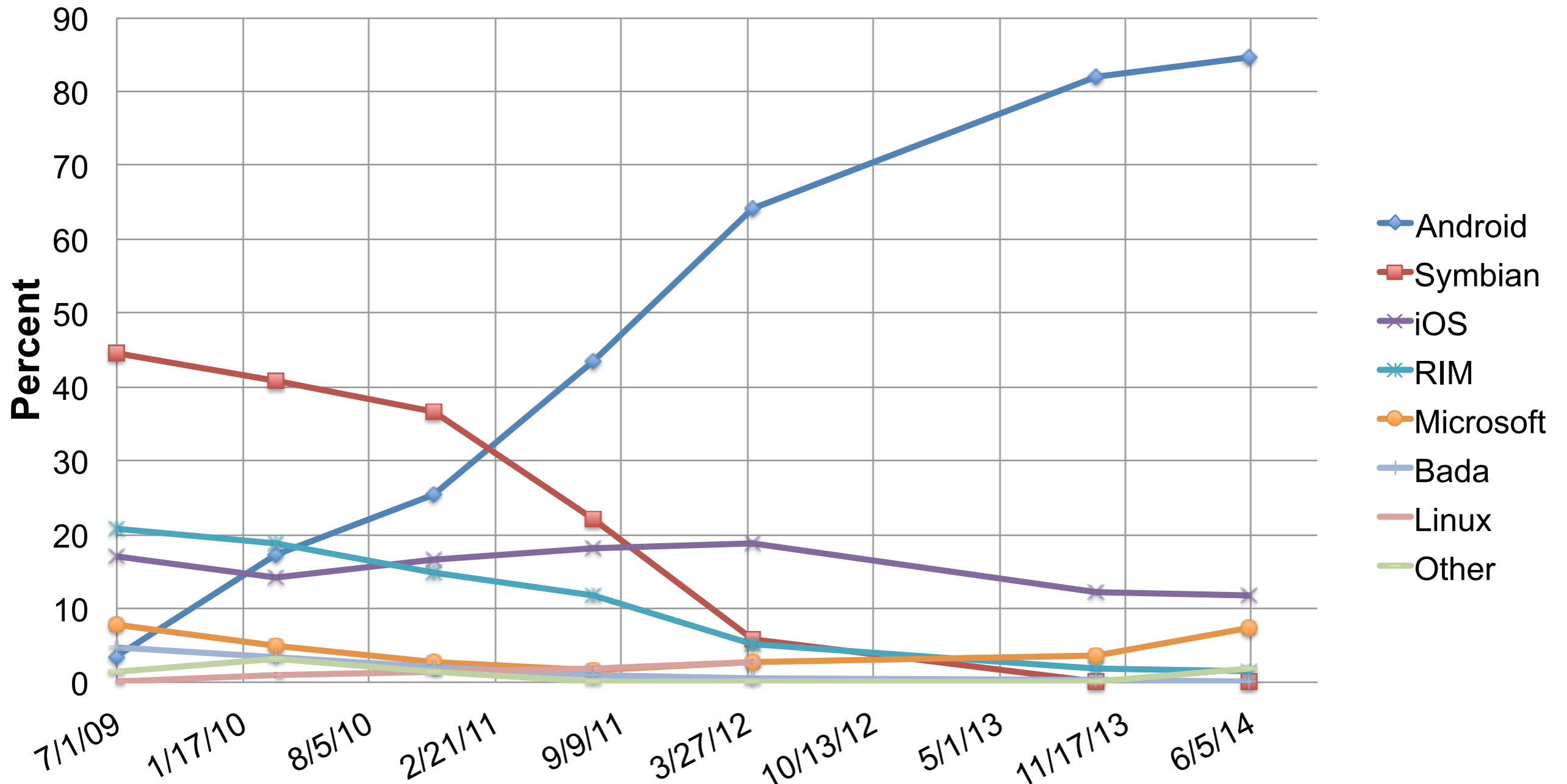
# Google Play vs Apple iOS

- When counting installs there is a difference between OS installs and handset sales
  - Android separates the two
    - Android can be on many manufacturers devices
  - Apple unifies them
    - iOS is only on one manufacturer
- Android is installed on many more devices
- But Apple holds the most market share by manufacturer



# Android Market

## World wide Mobile OS Device Sales Market Share



# Android Market

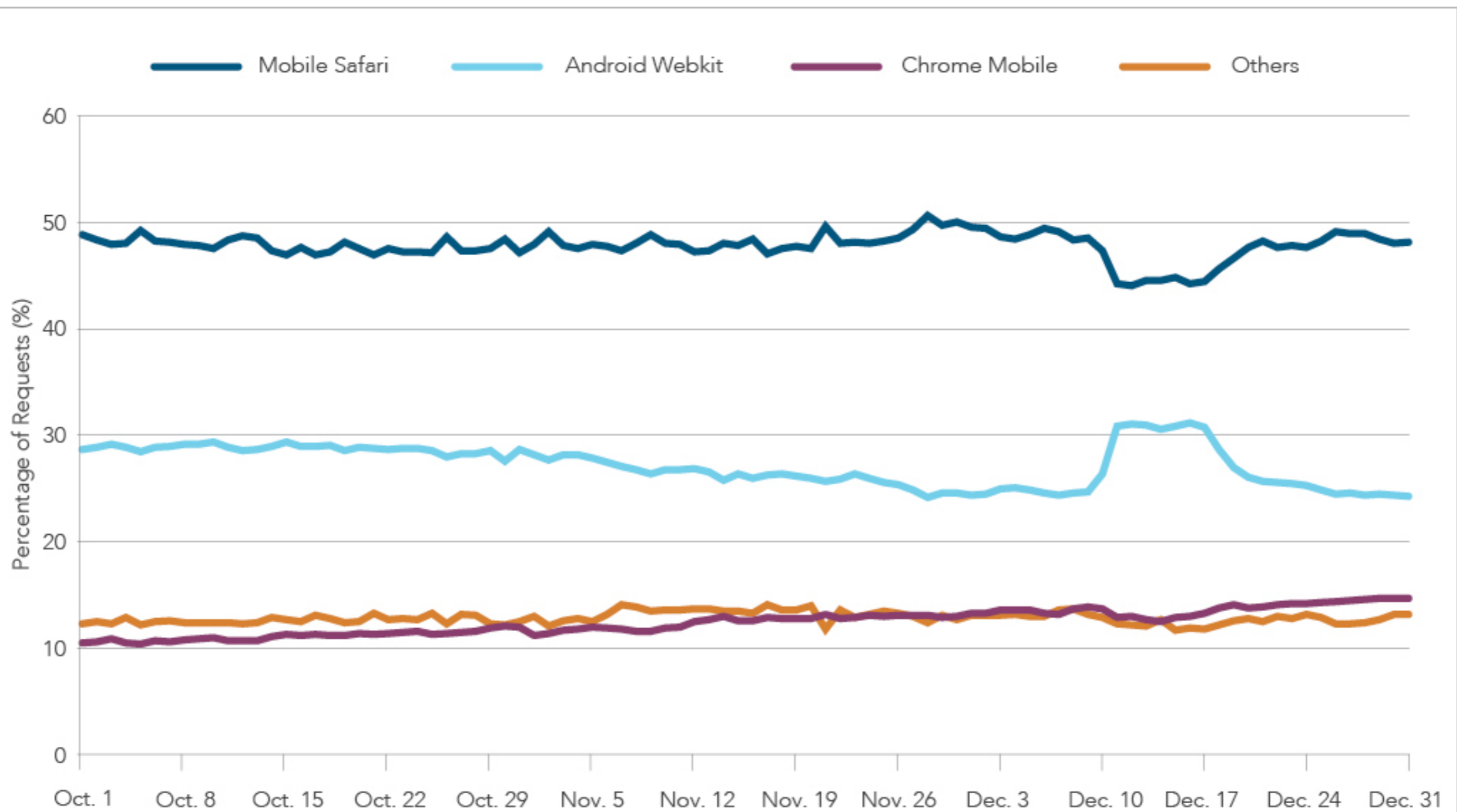


Figure 38: Leading Mobile Browsers Seen Across All Networks, Q4 2014



# Android Market

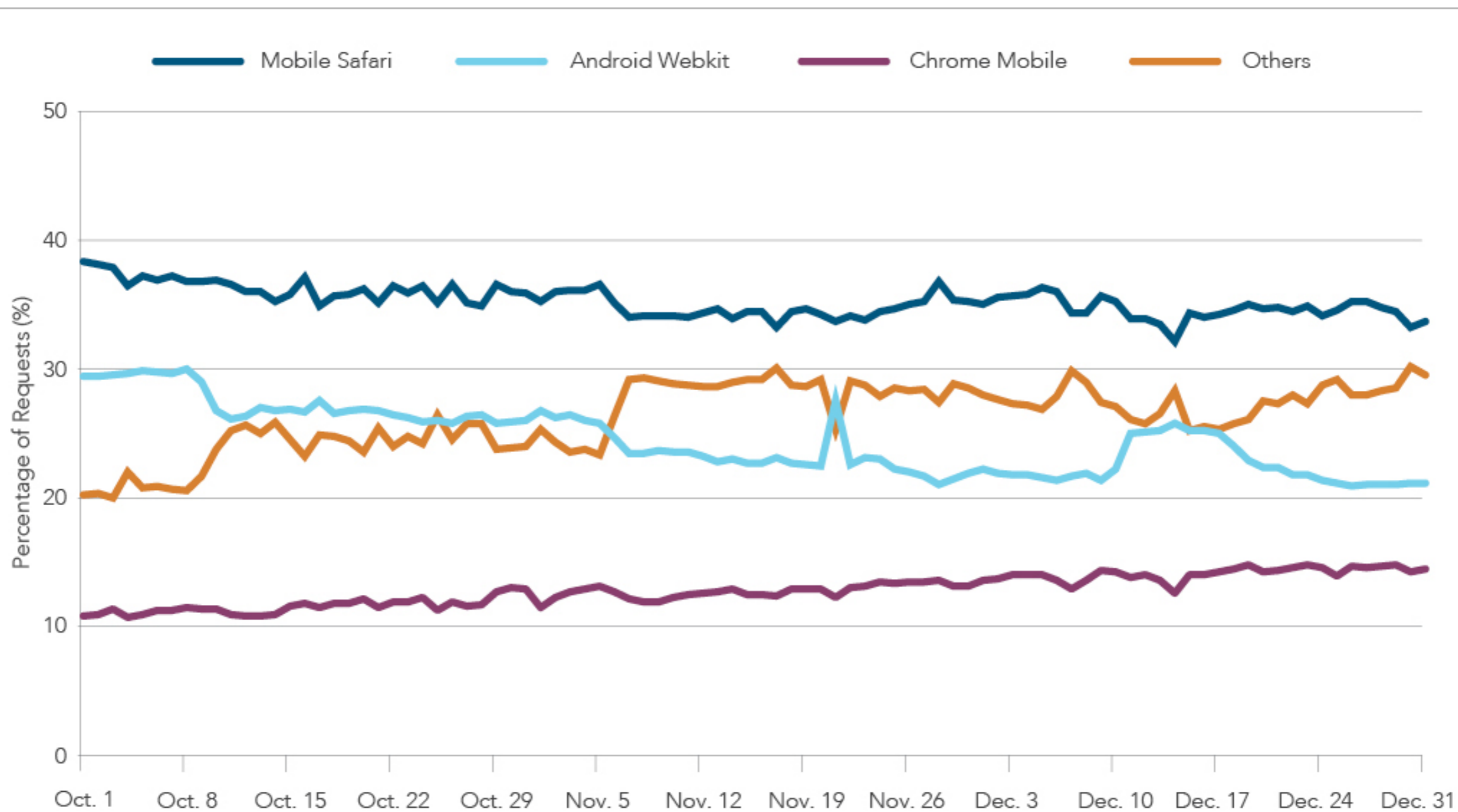


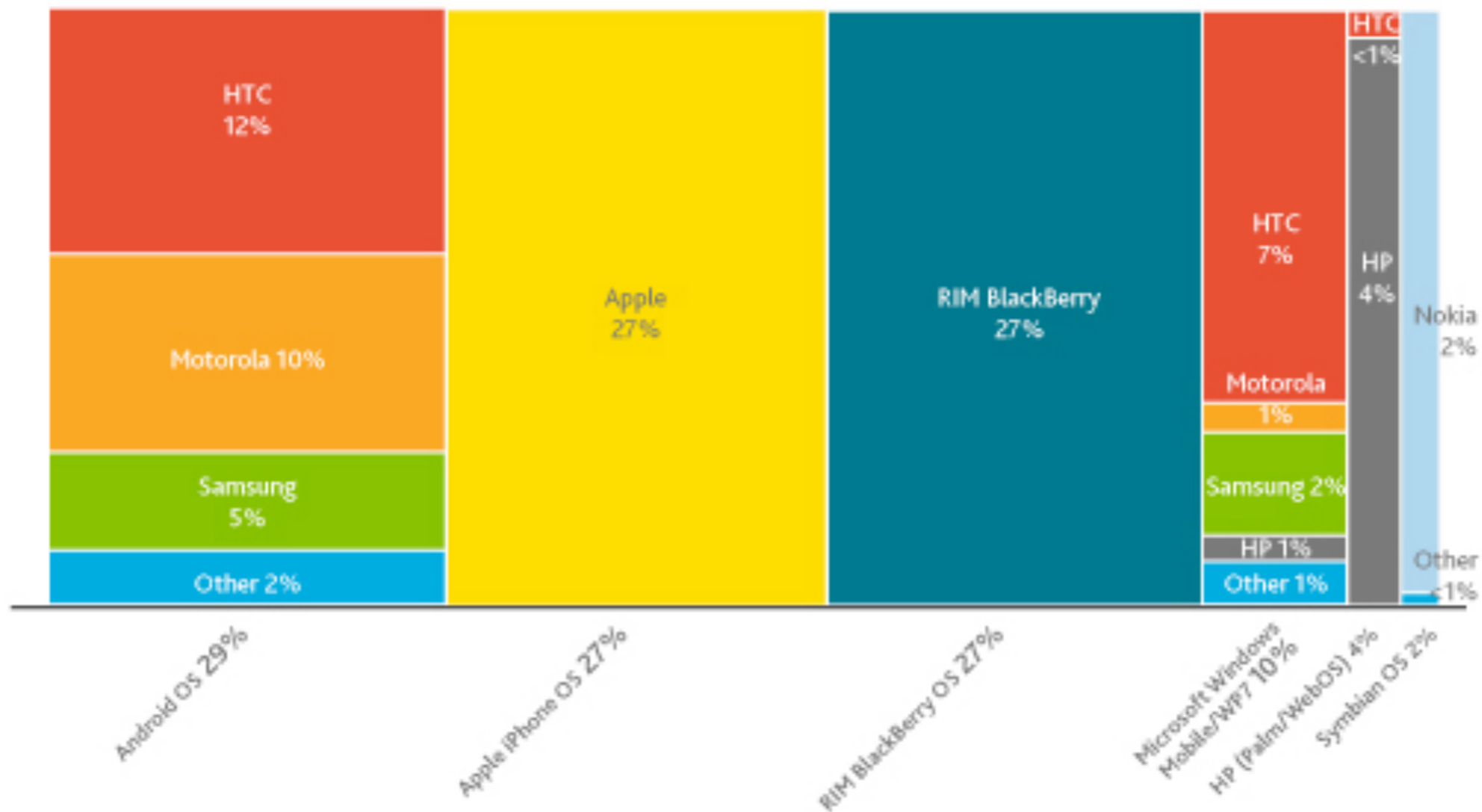
Figure 37: Leading Mobile Browsers Seen Across Cellular Networks, Q4 2014



# Android Market

## Manufacturer operating system share—smartphones

Nov '10 - Jan 11, postpaid mobile subscribers, n=14,701



Source: The Nielsen Company.

nielsen

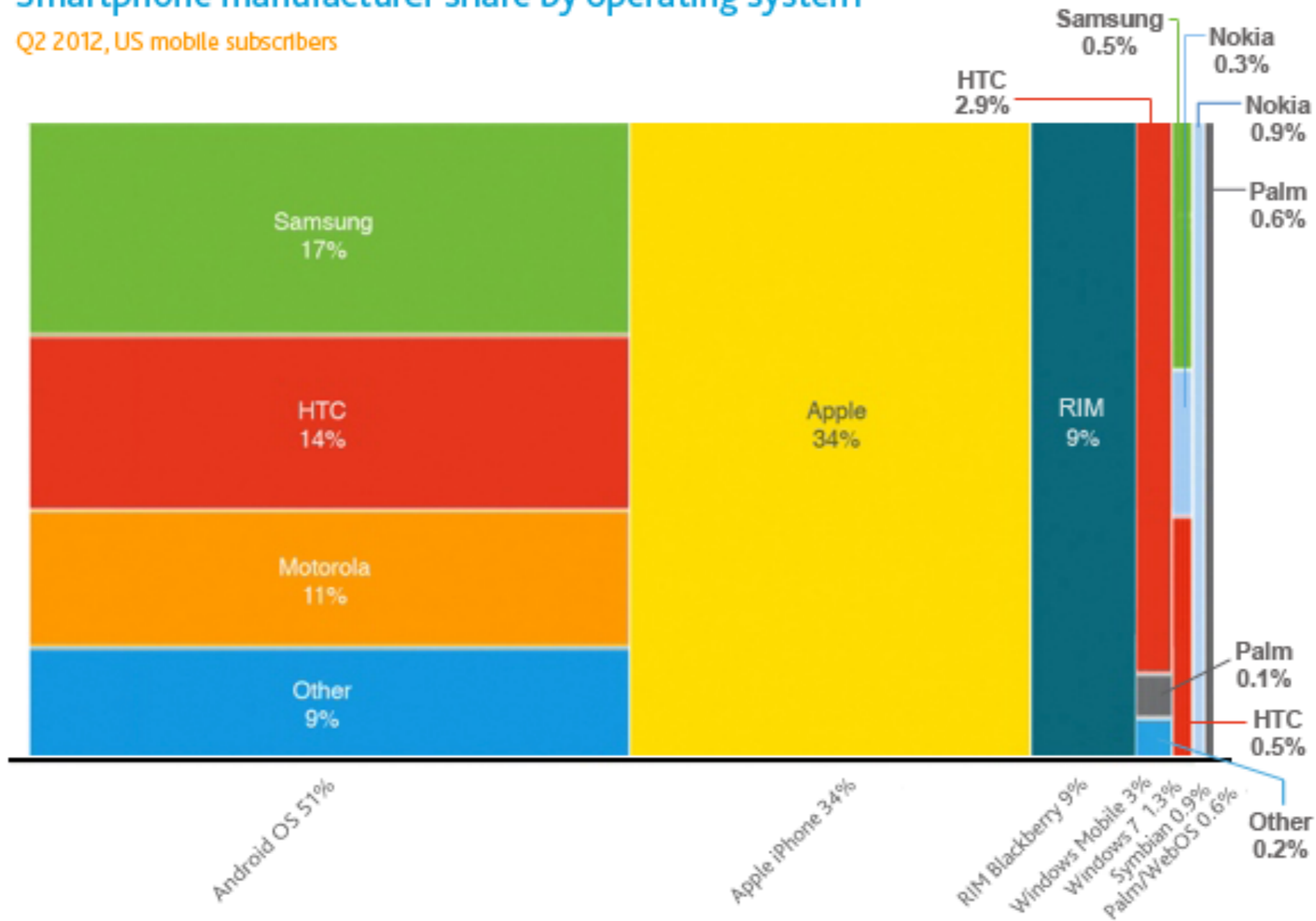
Source: [http://blog.nielsen.com/nielsenwire/online\\_mobile/who-is-winning-the-u-s-smartphone-battle/](http://blog.nielsen.com/nielsenwire/online_mobile/who-is-winning-the-u-s-smartphone-battle/)



# Android Market

## Smartphone manufacturer share by operating system

Q2 2012, US mobile subscribers



Source: Nielsen

nielsen

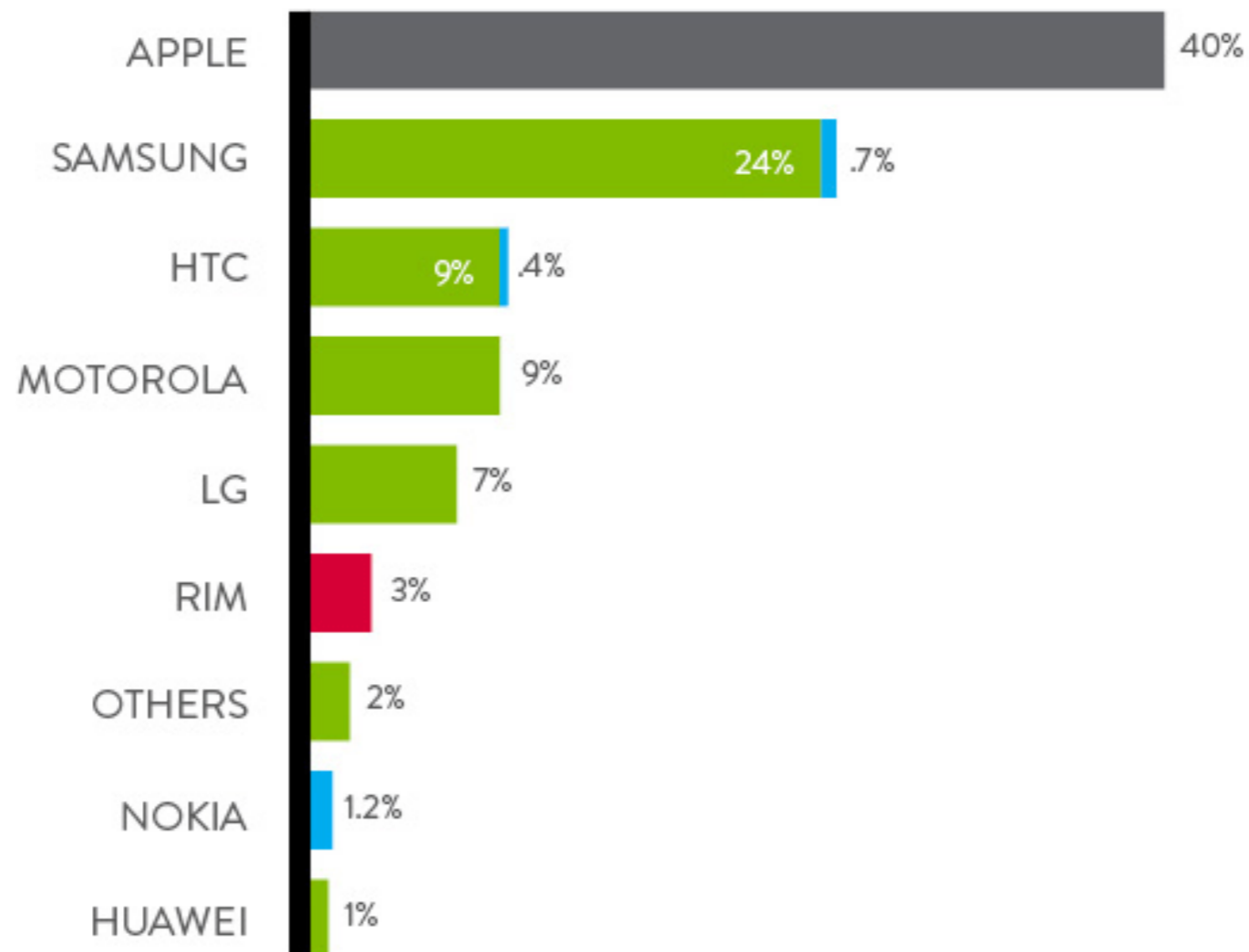
Source: [http://blog.nielsen.com/nielsenwire/online\\_mobile/two-thirds-of-new-mobile-buyers-now-opting-for-smartphones/](http://blog.nielsen.com/nielsenwire/online_mobile/two-thirds-of-new-mobile-buyers-now-opting-for-smartphones/)

# Android Market

## SMARTPHONE MANUFACTURER SHARE BY OPERATING SYSTEM

Q2 2013, US MOBILE SUBSCRIBERS

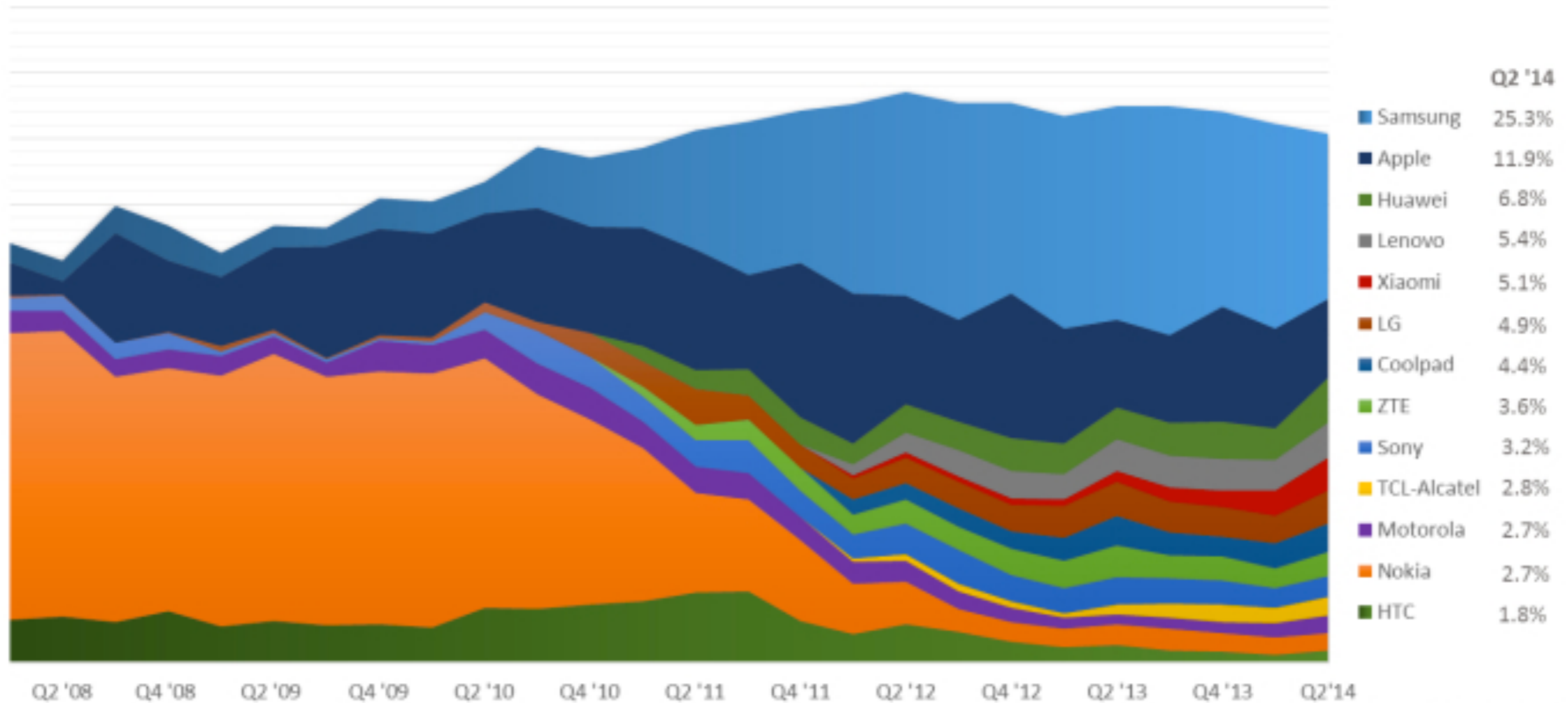
● ANDROID OS ● APPLE iOS ● WINDOWS PHONE ● BLACKBERRY



Read as: During Q2 2013, 24% of U.S. smartphone owners used Samsung's Android handsets and .7% had Samsung Windows Phone handsets

# Intro to Mobile Development

## MARKET SHARE BY BRAND



ANDROID AUTHORITY

## Issues:

- Stores
  - iTunes
  - Android
  - Blackberry
  - OVI
  - Microsoft

## Issues:

- Stores
  - iTunes
  - Android
  - Blackberry
  - OVI
  - Microsoft

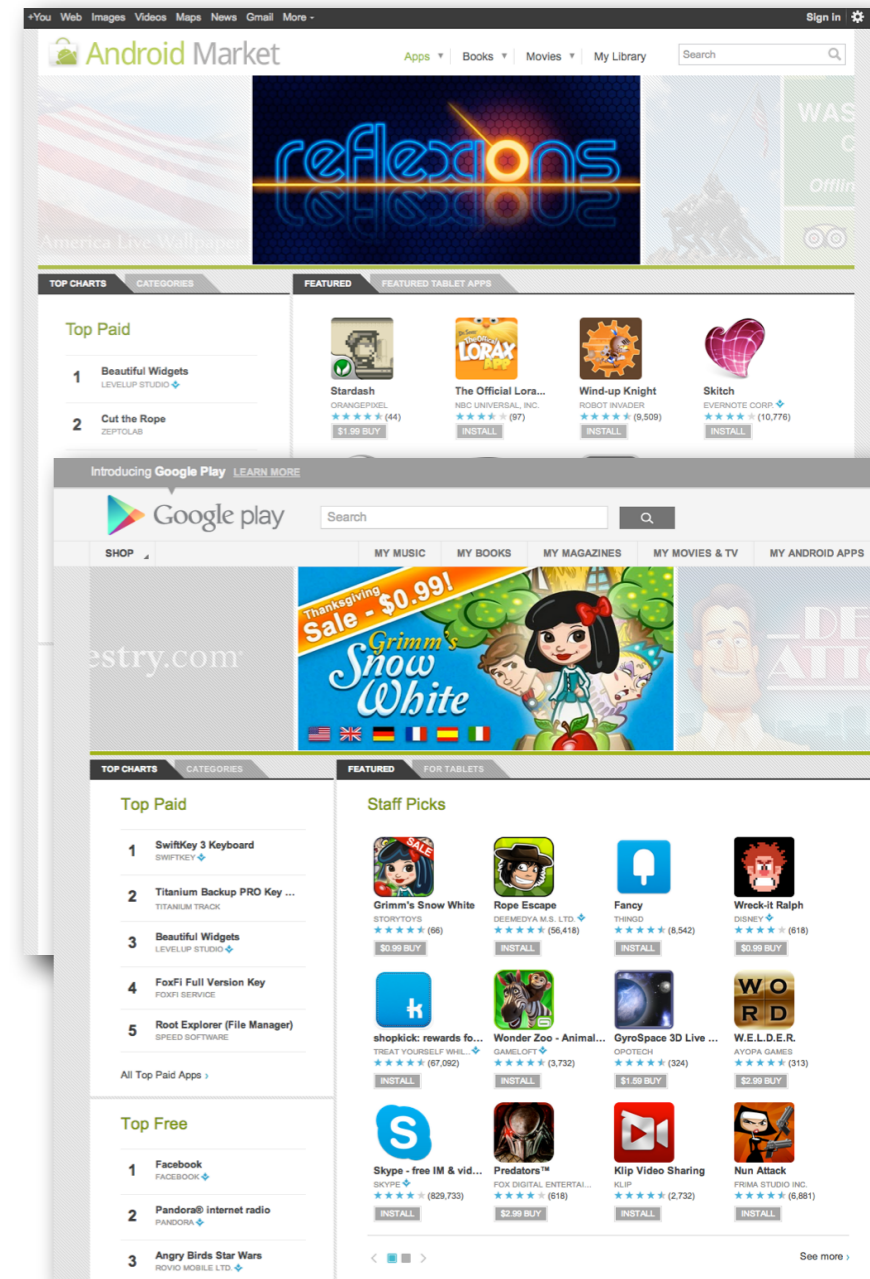




# Mobile Development

## Issues:

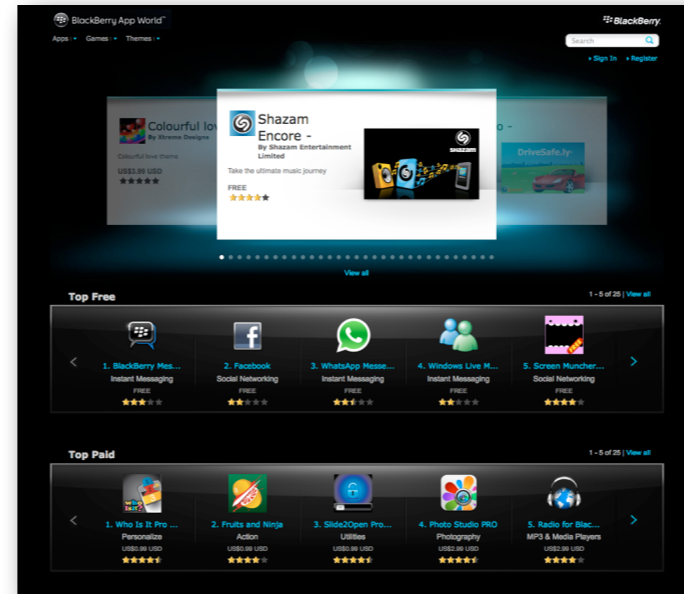
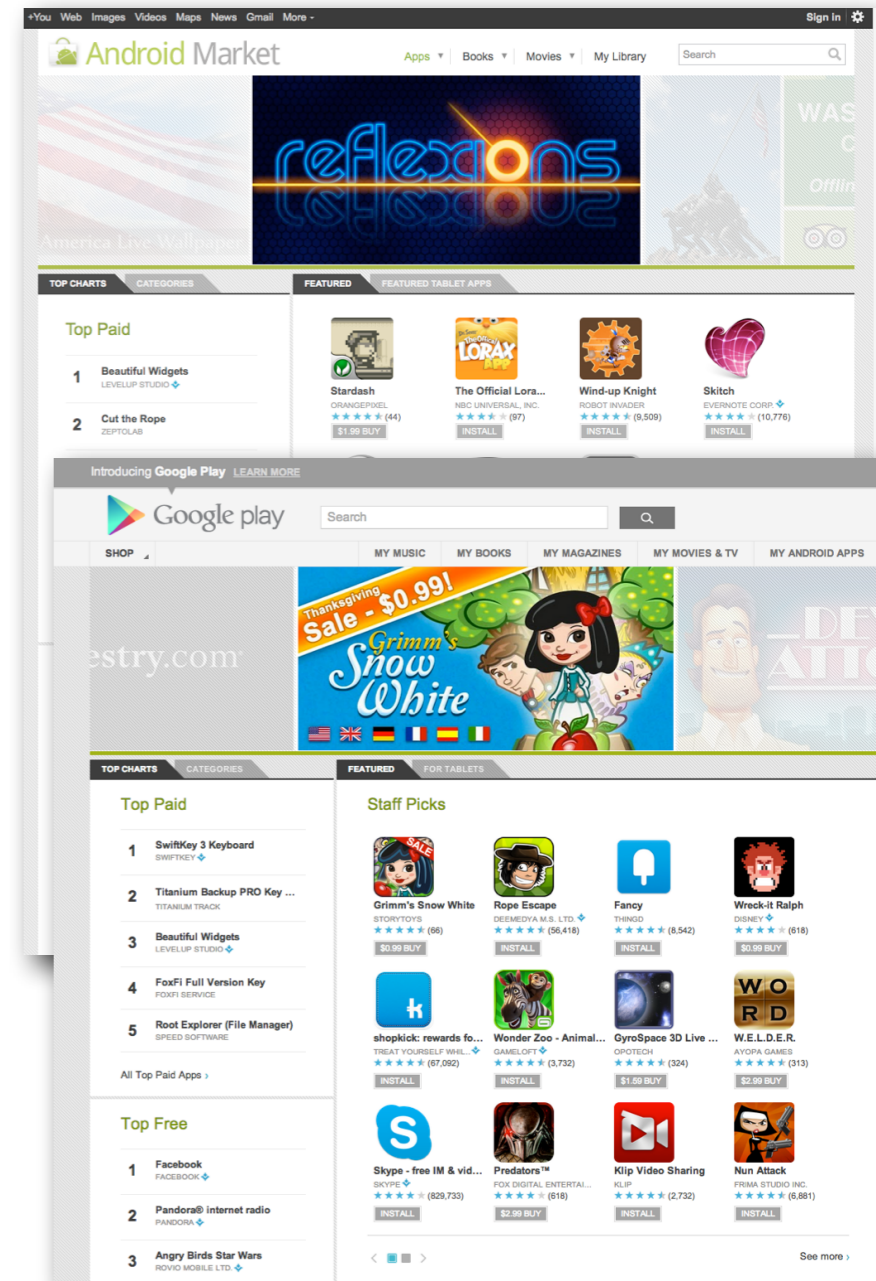
- Stores
  - iTunes
  - Android
  - Blackberry
  - OVI
  - Microsoft



# Mobile Development

## Issues:

- Stores
  - iTunes
  - Android
  - Blackberry
  - OVI
  - Microsoft

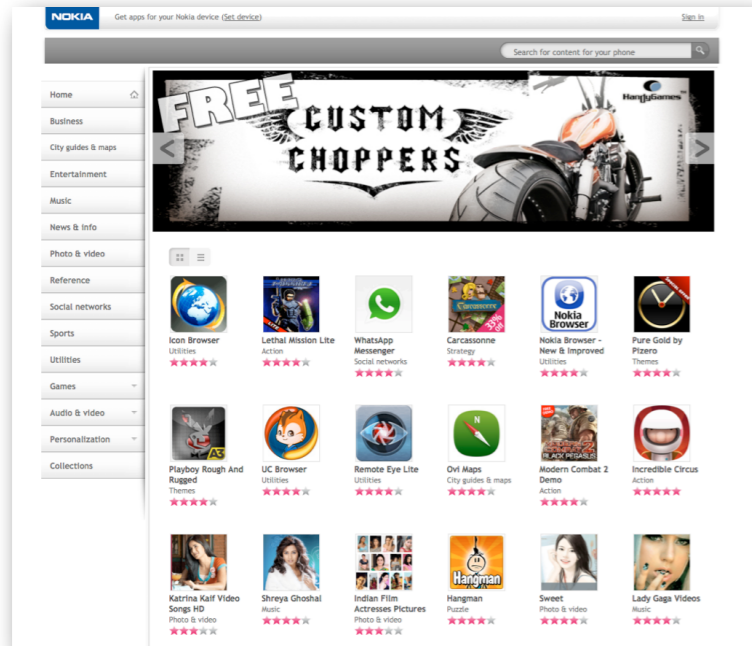
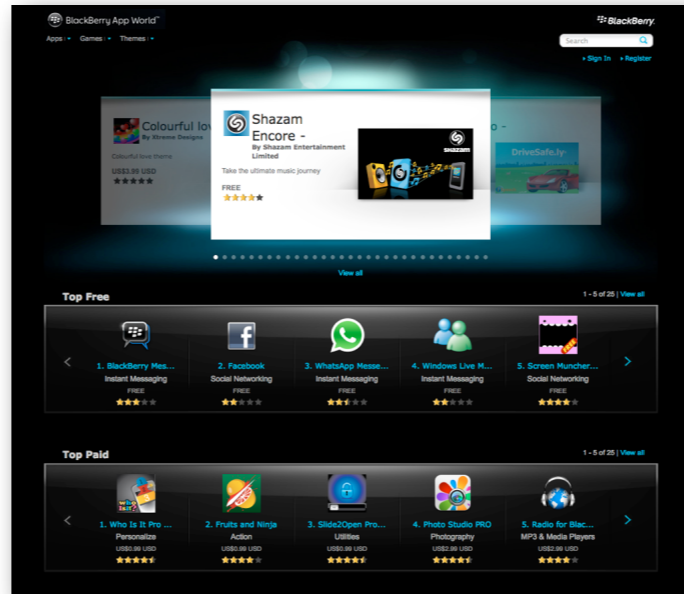
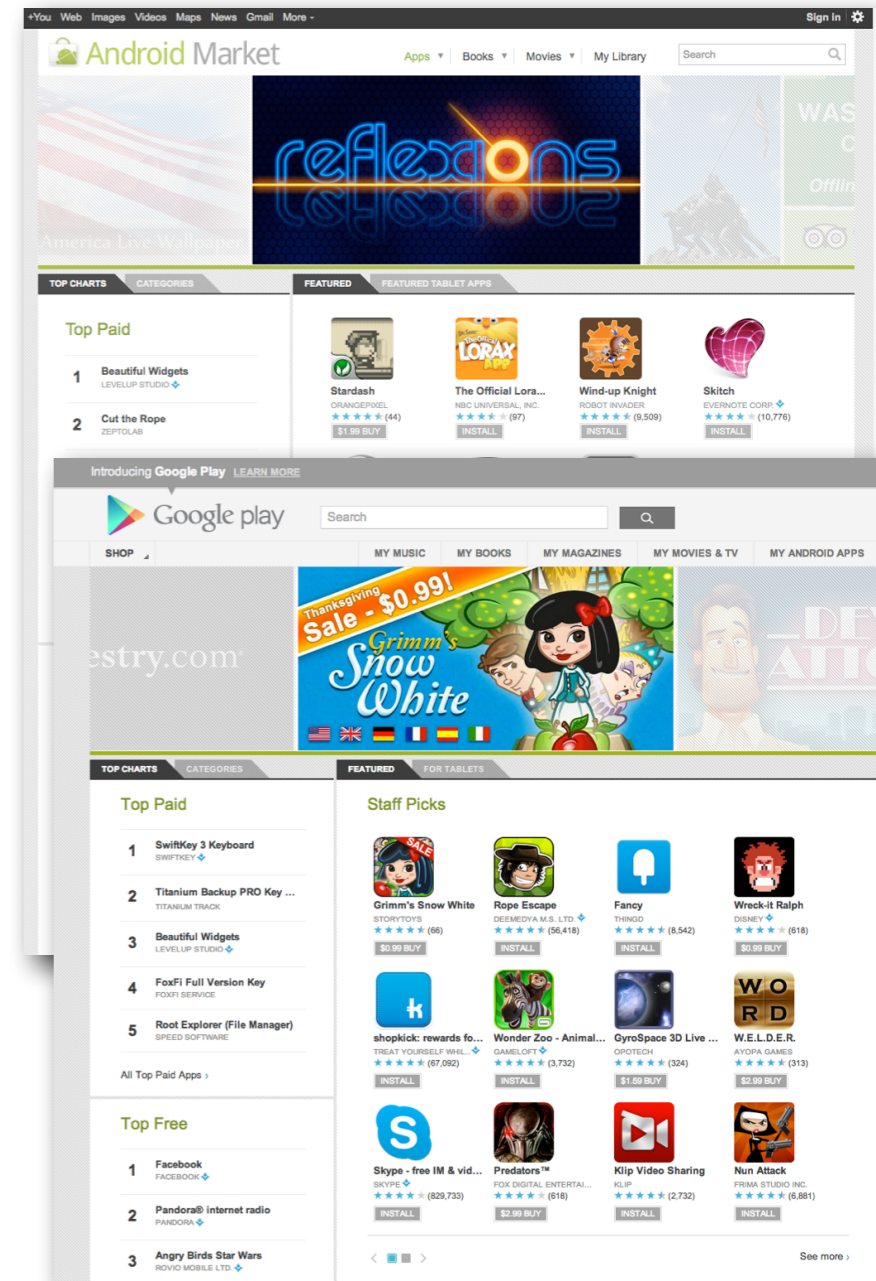




# Mobile Development

## Issues:

- Stores
  - iTunes
  - Android
  - Blackberry
  - OVI
  - Microsoft

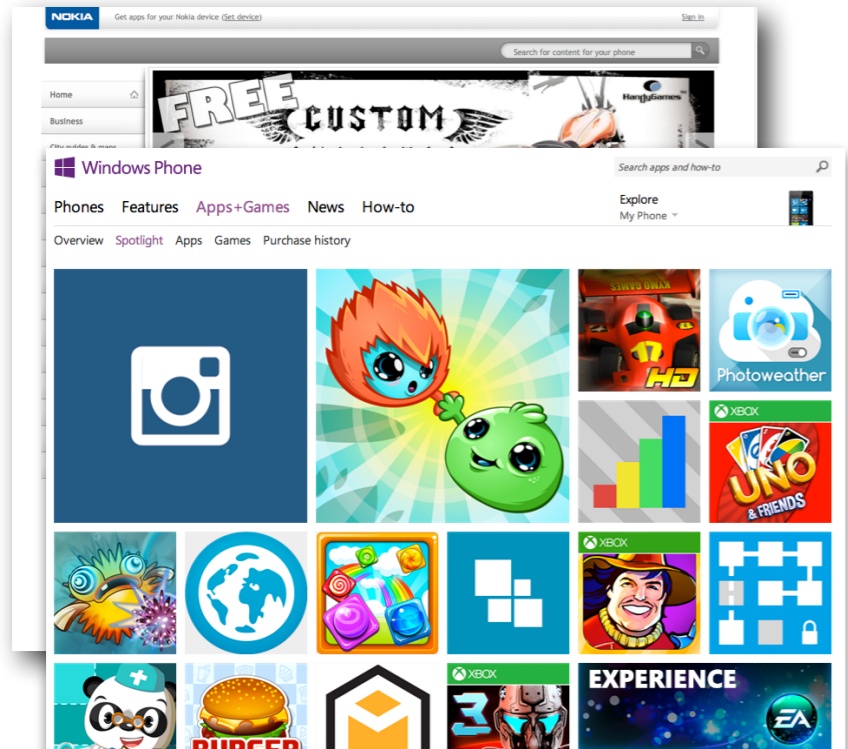
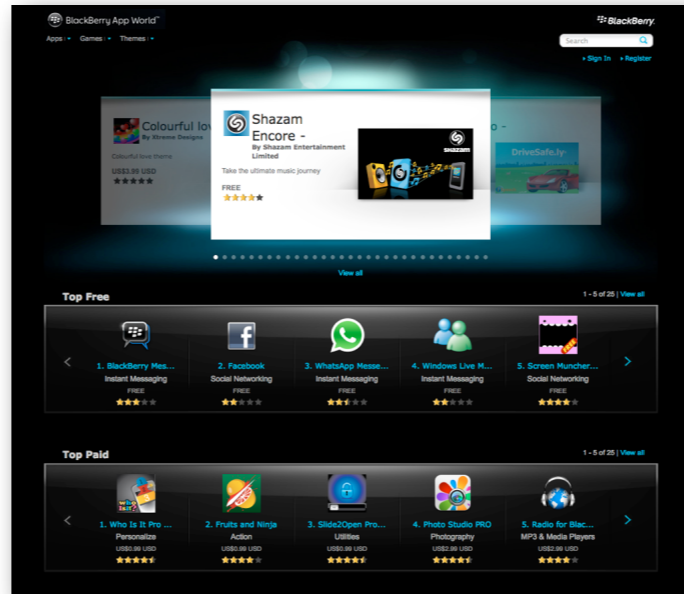
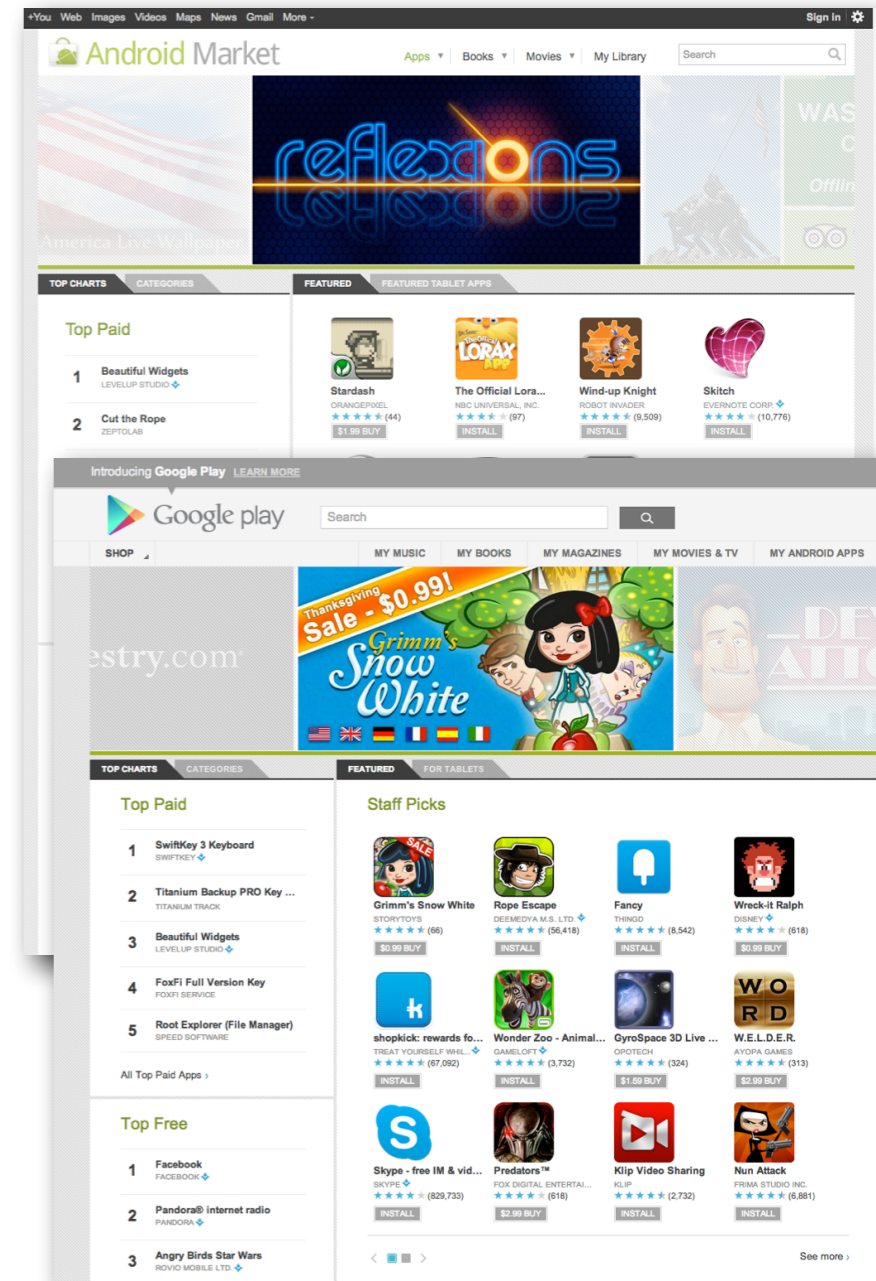




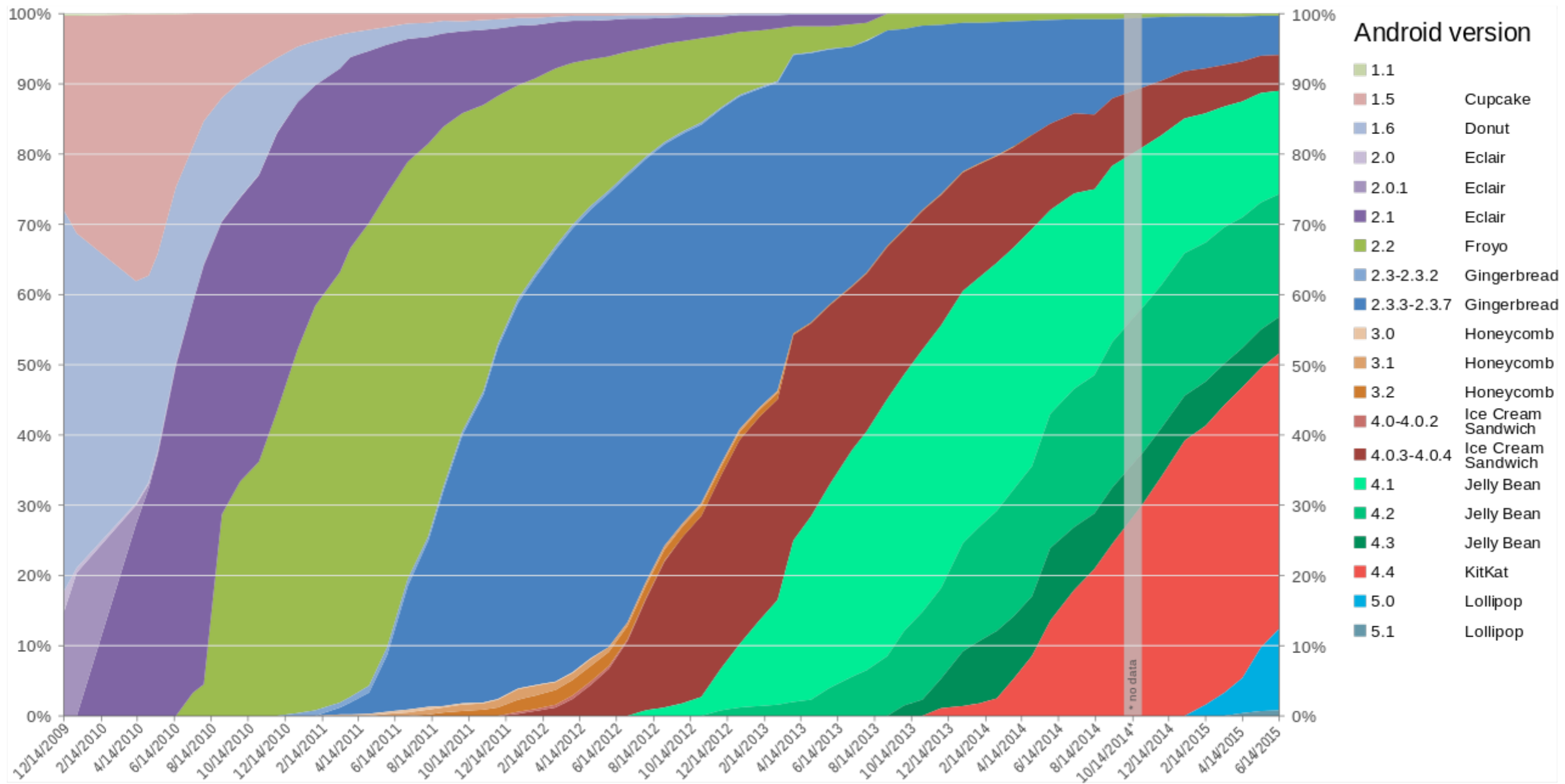
# Mobile Development

## Issues:

- Stores
  - iTunes
  - Android
  - Blackberry
  - OVI
  - Microsoft



# Android Installs



# Google Play vs Apple iOS

- Cost to submit
  - Google Play: \$25.00 one time fee
  - Apple iTunes Store: \$99.00 per year



# Publishing an app



Google play

Developer Console



DBH Developer ▾

donald.j.patterson.iii@gmail.com

Sign out





## ALL APPLICATIONS

[+ Add new application](#)

Filter ▾

Page 1 of 1

APP NAME	PRICE	CURRENT / TOTAL INSTALLS <small>?</small>	AVG. RATING / TOTAL #	CRASHES & ANRS <small>?</small>	LAST UPDATE	STATUS
 <b>Augmented Reality (AR) App #1 1.1</b>	Free	24 / 158	★ 4.40 / 5	—	Jun 6, 2014	<b>Published</b>
 <b>TerraTower Client 1.4</b>	Free	12 / 55	—	—	Jun 12, 2014	<b>Published</b>

Page 1 of 1



# Publishing an app

## ADD NEW APPLICATION

### Default language \*

English (United States) – en-US

### Title \*

ICS 163 Example

15 of 30 characters

What would you like to start with?

Upload APK

Prepare Store Listing

Cancel





# ICS 163 Example

[Why can't I publish?](#)

**DRAFT** Delete app

Save draft

Publish app

## APK



Store Listing



Content Rating



Pricing & Distribution



In-app Products

Services & APIs

Optimization Tips

1

## APK

### PRODUCTION

Publish your app on Google Play

### BETA TESTING

Set up Beta testing for your app

### ALPHA TESTING

Set up Alpha testing for your app



**License keys are now managed for each application individually.**

If your application uses licensing services (e.g. if your app is a paid app, or if it uses in-app billing or APK expansion files), get your new license key on the [Services & APIs](#) page.

**Upload your first APK to Production**

Do you need a license key for your application?

**Get license key**



# Publishing an app



## ICS 163 Example

edu.uci.ics.luci

**DRAFT** Delete app

[Why can't I publish?](#)

Save draft

Publish app

### APK



Store Listing



Content Rating



Pricing & Distribution



In-app Products

Services & APIs

Optimization Tips

### APK

Switch to advanced mode

#### PRODUCTION

Version

**1**

#### BETA TESTING

Set up Beta testing for your app

#### ALPHA TESTING

Set up Alpha testing for your app

#### PRODUCTION CONFIGURATION

Upload new APK to Production

CURRENT APK uploaded on Jun 2, 2015, 1:44:46 PM

Supported devices

**116**

[See list](#)

Excluded devices

**0**

[Manage excluded devices](#)

▼ VERSION

UPLOADED ON

STATUS

ACTIONS

1 (1.0)

Jun 2, 2015

Draft in Prod

#### APK TRANSLATION SERVICE

Translate your application to target users in other languages?

# Publishing an app



## ICS 163 Example

edu.uci.ics.luci

**DRAFT** Delete app

[Why can't I publish?](#)

Save draft

Publish app

APK ✓

**Store Listing** ✓

Content Rating ✓

Pricing & Distribution ✓

In-app Products

Services & APIs

Optimization Tips

### STORE LISTING

#### PRODUCT DETAILS

Fields marked with \* need to be filled before publishing.

English (United States) – en-US

Manage translations ▼

**Title\***

English (United States) – en-US

ICS 163 Example

15 of 30 characters

**Short description\***

English (United States) – en-US

This is the example for 163

27 of 80 characters

**Full description\***

English (United States) – en-US

This is the example for 163

27 of 4000 characters

Please check out these [tips on how to create policy compliant app descriptions](#) to

# GRAPHIC ASSETS

If you haven't added localized graphics for each language, graphics for your default language will be used. [Learn more about graphic assets.](#)

## Screenshots \*

Default – English (United States) – en-US  
JPEG or 24-bit PNG (no alpha). Min length for any side: 320px. Max length for any side: 3840px.  
At least **2 screenshots are required** overall. **Max 8 screenshots per type.** Drag to reorder or to move between devices.

For your app to be showcased in the 'Designed for tablets' list in the Play Store, you need to upload at least one 10-inch screenshot. If you previously uploaded screenshots, make sure to move them into the right area. [Learn how tablet screenshots will be displayed in the store listing.](#)

### Phone

+  
Add screenshot  
Drop image here.

### 7-inch tablet

+  
Add screenshot  
Drop image here.

Add at least one 7-inch screenshot here to help tablet users see how your app will look on their device.

### 10-inch tablet

+  
Add screenshot  
Drop image here.

Add at least one 10-inch screenshot here to help tablet users see how your app will look on their device.

### TV

+  
Add screenshot  
Drop image here.

Add at least one TV screenshot here to help users see how your app will look on their TV.



## Hi-res icon \*

Default – English (United States) – en-US  
**512 x 512**  
**32-bit PNG (with alpha)**

+  
Add high-res icon  
Drop image here.

## Feature Graphic \*

Default – English (United States) – en-US  
**1024 w x 500 h**  
**JPG or 24-bit PNG (no alpha)**

+  
Add feature graphic  
Drop image here.

## Promo Graphic

Default – English (United States) – en-US  
**180 w x 120 h**  
**JPG or 24-bit PNG (no alpha)**

+  
Add promo graphic  
Drop image here.

## TV Banner

Default – English (United States) – en-US  
**320 w x 180 h**  
**JPG or 24-bit PNG (no alpha)**

+  
Add TV banner  
Drop image here.





# Publishing an app

## CATEGORIZATION

Application type \*

Applications

Category \*

Education

Content rating \*

Everyone

[Learn more about content rating.](#)

New content rating \*

You need to fill a rating questionnaire and apply a [content rating](#).

## CONTACT DETAILS

Website

<http://luci.ics.uci.edu>

Email \*

[d\\_j\\_p\\_3@djp3.net](mailto:d_j_p_3@djp3.net)

Please provide an email address where you may be contacted. This address will be publicly displayed with your app.

Phone

200

## PRIVACY POLICY \*

If you wish to provide a privacy policy URL for this application, please enter it below.

Privacy Policy

<http://...>

Not submitting a privacy policy URL at this time. [Learn more](#)

# Publishing an app

APK

Store Listing

**Content Rating**

Pricing & Distribution

In-app Products

Services & APIs

Optimization Tips

## CONTENT RATING

The Google Play content rating system for apps and games is designed to deliver reputable, locally relevant ratings to users around the world. The rating system includes official ratings from the International Age Rating Coalition (IARC) and its participating bodies.

Developer responsibilities:

- Complete the content rating questionnaire for each new app submitted to Developer Console, for all existing apps that are active on Google Play, and for all app updates where there has been a change to app content or features that would affect the responses to the questionnaire.
- Provide accurate responses to the content rating questionnaire. Misrepresentation of your app's content may result in removal or suspension.

Your rating will be used to:

- Inform consumers about the age appropriateness of your app.
- Block or filter your content in certain territories or to specific users where legally required.
- Evaluate your app's eligibility for special developer programs.

The content rating questionnaire and the new Content Ratings Guidelines are a condition of your participation in the Google Play store under the Developer Distribution Agreement. [Learn more](#)

[Continue](#)



# Publishing an app

APK

Store Listing

**Content Rating**

Pricing & Distribution

In-app Products

Services & APIs

Optimization Tips

## CONTENT RATING

Please complete the questionnaire so that we can calculate your app rating.



### REFERENCE, NEWS, OR EDUCATIONAL

App is a news, reference, or educational app. [Edit Category](#)

## VIOLENCE

Can the app contain violent material? [Learn more](#)

Please note that this question does **not** refer to user generated content.

Yes

No

## SEXUALITY

## LANGUAGE

## CONTROLLED SUBSTANCE

## MISCELLANEOUS



# Publishing an app

APK 

Store Listing 

**Content Rating** 

Pricing & Distribution 

In-app Products

Services & APIs

Optimization Tips

## CONTENT RATING



### APPLIED RATING

Submitted: seconds ago

[View details](#) [Learn more](#)



## QUESTIONNAIRES

DATE

IARC CERTIFICATE

EMAIL

seconds ago

d\_j\_p\_3@djp3.net

[Edit](#)

[View details](#)

Learn more about the content rating questionnaire and content ratings on Google Play [here](#).

Submit a new content rating questionnaire for all app updates where there has been a change to app content or features that would affect your responses to the questionnaire.

[Start new questionnaire](#)



# Publishing an app

APK

Store Listing

Content Rating

**Pricing & Distribution**

In-app Products

Services & APIs

Optimization Tips

## PRICING & DISTRIBUTION

This application is

Paid

Free

## DISTRIBUTE IN THESE COUNTRIES

You have not selected any countries

SELECT ALL COUNTRIES

Albania

Algeria

Angola

Antigua and Barbuda

Argentina

Armenia

Aruba

Australia

[Show options](#)

## ANDROID WEAR

- Distribute your app on Android Wear.

If your app includes Android Wear features, opt-in to have your app reviewed for designation as an Android Wear app on Google Play. Before opting-in, read the Android Wear design guidelines. [Learn more](#)

## ANDROID TV

Add a Leanback launch intent to distribute your app on Android TV. [Learn more](#)

## ANDROID AUTO

Android Auto-enabled apps extend the experience of your app to the user's car display and car controls for improved usability and decreased driver distraction. You must accept the [terms](#) before uploading an Android Auto enabled APK. The terms must be accepted by the account owner. [Learn more](#)

## DESIGNED FOR FAMILIES

- Opt-in to Designed for Families

This app is not eligible to apply for Designed for Families, a developer program for apps and games designed specifically for kids and family audiences. You may need to update store listing or content rating information before you can opt-in. [Learn more](#)

## GOOGLE PLAY FOR WORK

Free applications are always available to Android for Work customers through Google Play for Work.

## GOOGLE PLAY FOR EDUCATION

- Distribute your app through Google Play for Education. [Learn more](#)

Checking this box submits this app for inclusion in the "educator recommended" section of Google Play for Education. The final decision on which apps to recommend is made by a 3rd party network of teachers. If your app is selected, we will notify you by e-mail. If not, your app will still be searchable in Google Play for Education.

## CONSENT

### Marketing opt-out

- Do not promote my application except in Google Play and in any Google-owned online or mobile properties. I understand that any changes to this preference may take sixty days to take effect.

### Content guidelines \*

- This application meets [Android Content Guidelines](#).

Please check out these [tips on how to create policy compliant app descriptions](#) to avoid some common reasons for app suspension.

### US export laws \*

- I acknowledge that my software application may be subject to United States export laws, regardless of my location or nationality. I agree that I have complied with all such laws, including any requirements for software with encryption functions. I hereby certify that my application is authorized for export from the United States under these laws. [Learn more](#)



# Publishing an app

## SERVICES & APIS

### GOOGLE CLOUD MESSAGING (GCM)

Google Cloud Messaging (GCM) is a service that helps you to send data from your servers to your applications. [Learn more](#)

To access the GCM stats for your application, you need to link a GCM sender ID that you use for this application by providing your GCM API key.

Once your app is published, you can access the GCM statistics for your application from the statistics page.

[Link a sender ID](#)

## LICENSING & IN-APP BILLING

Licensing allows you to prevent unauthorized distribution of your app. It can also be used to verify in-app billing purchases. [Learn more about licensing.](#)

## YOUR LICENSE KEY FOR THIS APPLICATION

Base64-encoded RSA public key to include in your binary. Please remove any spaces.

```
MIIBIjANBgkqhkiG9w0BAQEFAAOCAQ8AMIIBCgKCAQEAny2LM1xr3qOzmmCkUb/ONu2PBFcdWEmU6QRz08L2pmBj
TJ6ZaYmzoOvPTqDUhCv8eK3DZUpUBtaed3s+ROB5fK21ScWh5a9fyFoyhazhXCma+ShXJnxFWBCIEyMxctNibKuP
vPZdt9hCZY+tGe4dA+jUN0BQrvGijWFH1KZi1W31W6Ly1BgKKMQLIocjvumU92shKeFv4ie7jk49Mp7+fsk/f5J
90DmIQzXB7PLuAT8FZS6UjM73d9U4zW9z9SK1eye1Q4VmUQr5Xy009sGCPfhq9hoIyyX3Q1Se3ZkUAHfFyw4BhCD
dTKrs0ZhfaXbJnAh5BUaYVD2woYauoy7YwIDAQAB
```

## GOOGLE PLAY GAME SERVICES

Google Play game services let you add social gaming features to your games on Android, iOS and the web. Users can be matched with opponents in their Google+ Circles, view leaderboards to compare their scores with others, unlock achievements, and sync their game progress across their devices. [Learn more](#)

[Use Google Play game services in this app](#)

Want to know a bit more before you start?

[See a step-by-step guide for using Google Play games services](#)

## APK TRANSLATION SERVICE



**Translate your application to target users in other languages?**

Purchase professional quality translation from qualified vendors in 3 easy steps.

(1) Upload your xml resource files (2) Select target languages (3) Pay [Learn more](#)

[Start or check progress](#)

## APP INDEXING FROM GOOGLE SEARCH

**Deep link into your app from Google search**

Through App Indexing, Google will add deep links to your app in Google Search results on Android. Just like your website, your app needs to be indexed by Google before this can happen. To get started, verify your official website by clicking on the button below.

[Verify website](#)

If your app supports HTTP deep linking based on your website, indexing can start after verification completes. Contact your website's Webmaster to complete the verification process using [Google Webmaster Tools](#). Once indexing begins, app errors will be reported in Webmaster Tools alongside website errors in the "Crawl Errors" section.

To facilitate the indexing process, you can provide more details on which links your app supports through website markup, your sitemap, or the App Indexing API. For more information on these options, and for instructions on what to do if your app does not support HTTP deep linking, see our [App Indexing developer guidelines](#).

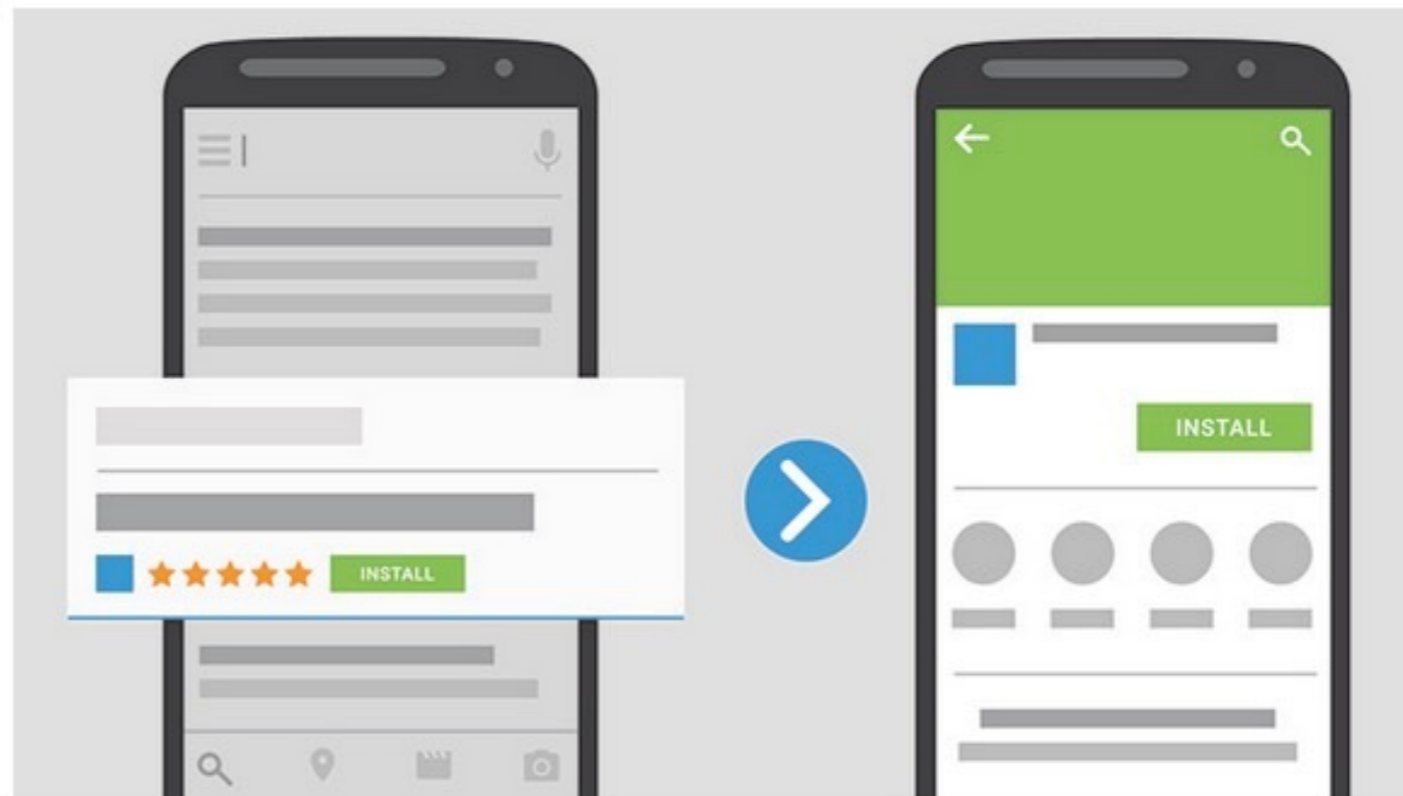


# Publishing an app - App Indexing

## Get more users for your app

App Indexing helps you get your app found in Google Search. Once your app is indexed, mobile users who search for content related to your app can see an install button to your Android app in Search results. This helps you increase your install base.

[LEARN MORE](#)

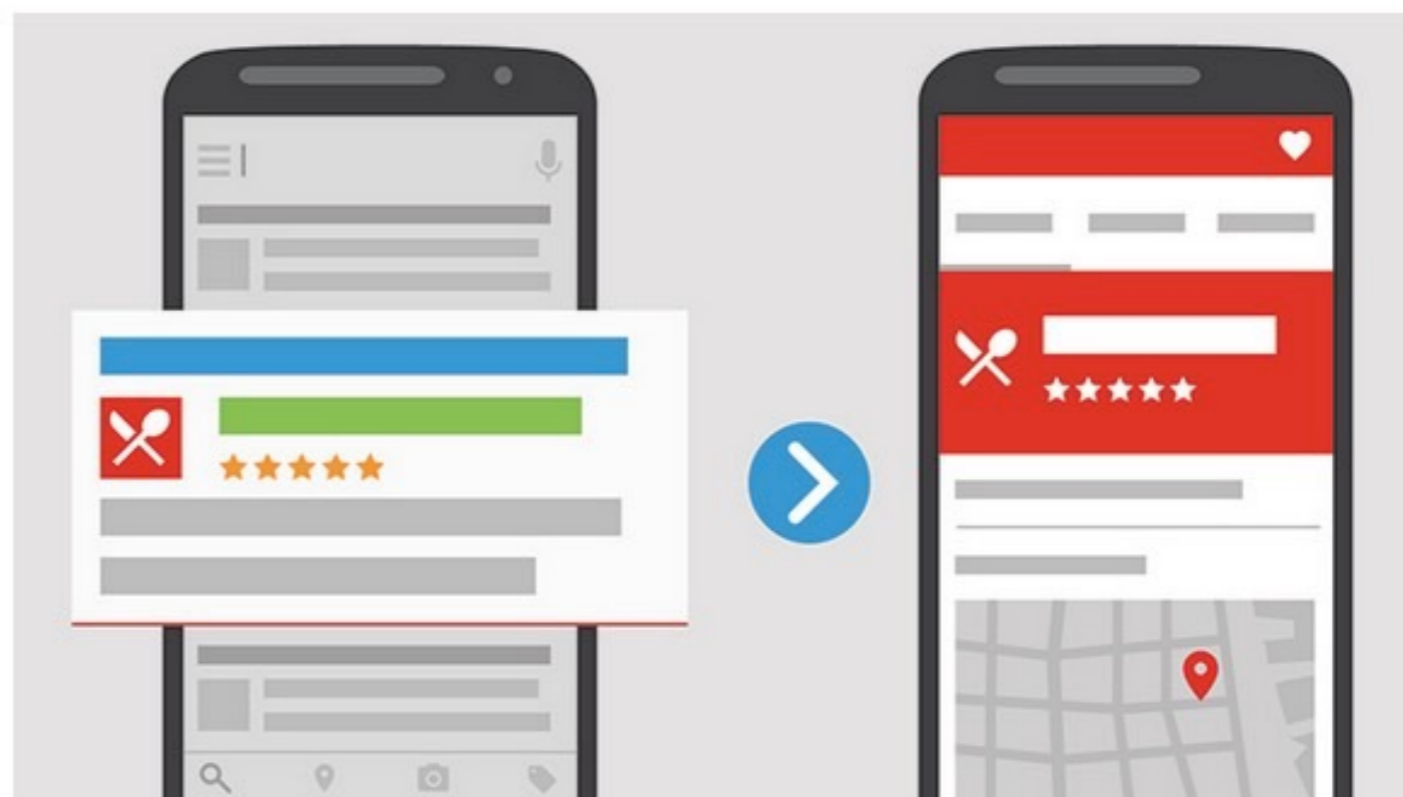


## Keep your users coming back

App Indexing also helps you keep your users coming back. When mobile users with your app installed search for something relevant to your app content, Search results can link directly to the relevant content in your app. This keeps your customer base engaged.

[APP INDEXING FOR ANDROID](#)

[APP INDEXING FOR IOS](#)



Statistics

Finance

Ratings & Reviews

Crashes & ANRs

Optimization Tips

Cloud Test Lab

APK

Store Listing

Content Rating

Pricing & Distribution

In-app Products

Services & APIs

STATISTICS

Current installs by device

for May 1, 2015 - Jun 1, 2015

Export as CSV

Show: last month 3m 6m 1y all

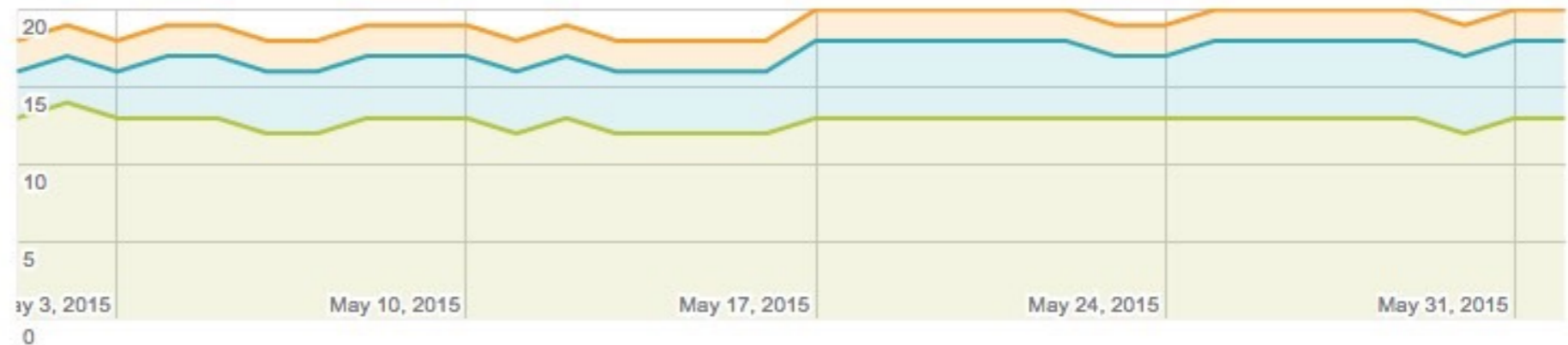
The number of active devices on which the application is currently installed.

Learn more

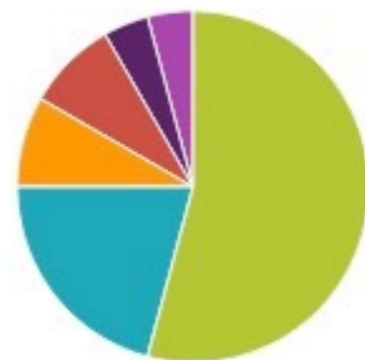


Android Version	Device	Tablets	Country	Language	App Version	Carrier
-----------------	--------	---------	---------	----------	-------------	---------

CURRENT INSTALLS BY DEVICE BY ANDROID VERSION



CURRENT INSTALLS BY DEVICE ON JUN 1, 2015



	YOUR APP	ALL APPS IN ENTERTAINMENT
<input checked="" type="checkbox"/> Android 4.4	13 54.17%	38.90%
<input checked="" type="checkbox"/> Android 5.0	5 20.83%	12.72%
<input checked="" type="checkbox"/> Android 4.0.3 - 4.0.4	2 8.33%	6.15%
<input type="checkbox"/> Android 4.2	2 8.33%	13.22%
<input type="checkbox"/> Android 4.1	1 4.17%	14.43%
<input type="checkbox"/> Android 4.3	1 4.17%	6.17%

# Publishing an app

Statistics

**Finance**

**Overview**

Revenue

Buyers

Conversions

Ratings & Reviews

Crashes & ANRs

Optimization Tips

Cloud Test Lab

APK

Store Listing

Content Rating

Pricing & Distribution

In-app Products

Services & APIs

## FINANCE OVERVIEW

We don't currently have any aggregated revenue data for your application, please check back soon.

### REVENUE

Last day

Last 7 days

Last 30 days

Total

—

—

—

App sales

—

—

—

In-app products

—

—

—

Subscriptions

—

—

—

**ARPPU** ?

Last 30 days

—

**Avg. value per transaction** ?

Last 30 days

—

### BUYERS

Last day

Last 7 days

Last 30 days

Total

—

—

—

New

—

—

—

Returning

—

—

—

All figures on this page represent estimated sales (amounts paid by users including tax). [Learn more](#)  
This page includes data up to Tue, 2 Jun 2015 00:00:00 +0000. All dates and times are in UTC.



# Publishing an app

Statistics

Finance

**Ratings & Reviews**

Crashes & ANRs

Optimization Tips

Cloud Test Lab

APK

Store Listing

Content Rating

Pricing & Distribution

In-app Products

Services & APIs

## RATINGS & REVIEWS [Export as CSV](#)



## REVIEWS

Filters ▾

Sort by **Last updated** ▾

★★★★★  
Xperia Tipo (ST21i2)

**mohammad najafi** on **Mar 22, 2015** at **5:55 AM**

So good

[Reply to this review](#)

★★★★★  
App version 1.1

Galaxy Proclaim (SCH-S720C)

**Shannon Farley** on **Oct 5, 2014** at **6:36 AM**

**AR crash !** I liked the smokin 57 chevy or whatever it is and the coastguard chopper is awesome but . . . everytime I tried to close the app it re-started my phone. samsung proclaim from straight talk, running 2.3.?

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Ratings and reviews are also available for programmatic access through [Google Cloud Storage](#) and the [gsutil](#) tool. Your data, updated daily, is stored in this private bucket:

pubsite\_prod\_rev\_16817527299689206566

# Publishing an app

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## CRASHES & ANRS [Export as CSV](#)

Type

Crashes

ANRs

Show hidden

YES

NO

Last reported

Last 7 days

Android version

All versions

Application version

Current production (1)

Device

Add filter

0 new crashes [?](#) | 0 total crashes

No crashes found

Crash reports shown here are kept for 6 months. Bulk export of crash reports is available for 18 months.

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APK

Store Listing

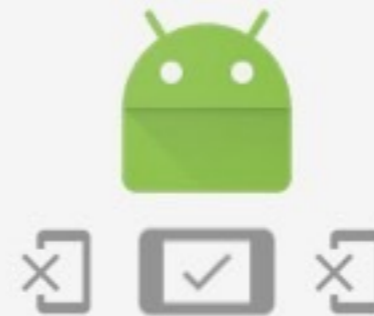
Content Rating

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## CLOUD TEST LAB



### ANNOUNCING: GOOGLE CLOUD TEST LAB

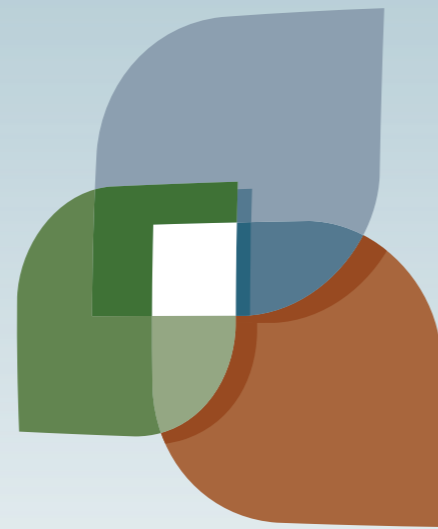
The Google Cloud Test Lab will test your app on a wide range of the most popular physical Android phones and tablets.

As you publish APKs to the Play [alpha and beta tracks](#) they will be automatically sent to our device lab without requiring you to make any changes.

The Cloud Test Lab service will install your app and then create user-like interaction with it, tapping and dragging on the screen to explore reliability across diverse hardware. Reports on the test, including screenshots and full debugging traces for any issues uncovered, can be viewed right here in the Play Developer Console.

Sign up below for early access to the Cloud Test Lab service!

[Sign up](#)



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