User Interaction: Get To Know You
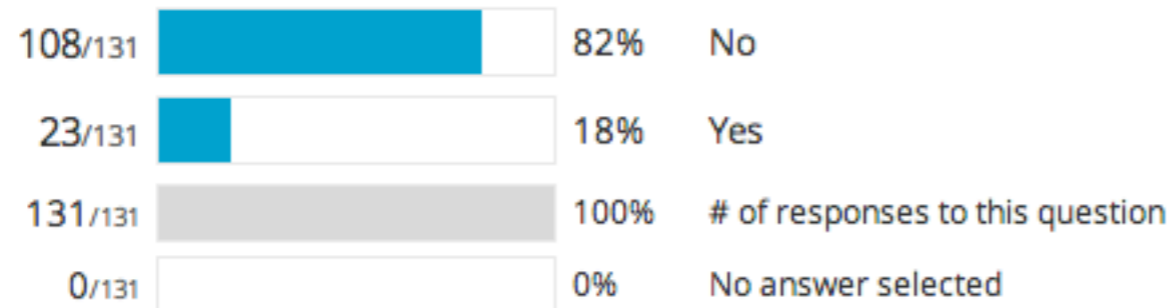
Assoc. Professor Donald J. Patterson
INF 133 Fall 2014
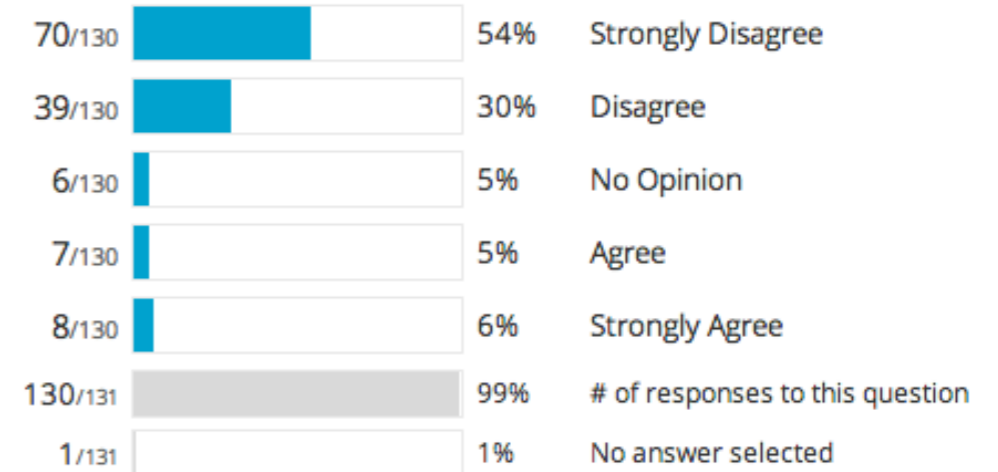
Get To Know You Survey

2. Have you ever taken a class with Prof. Patterson before?
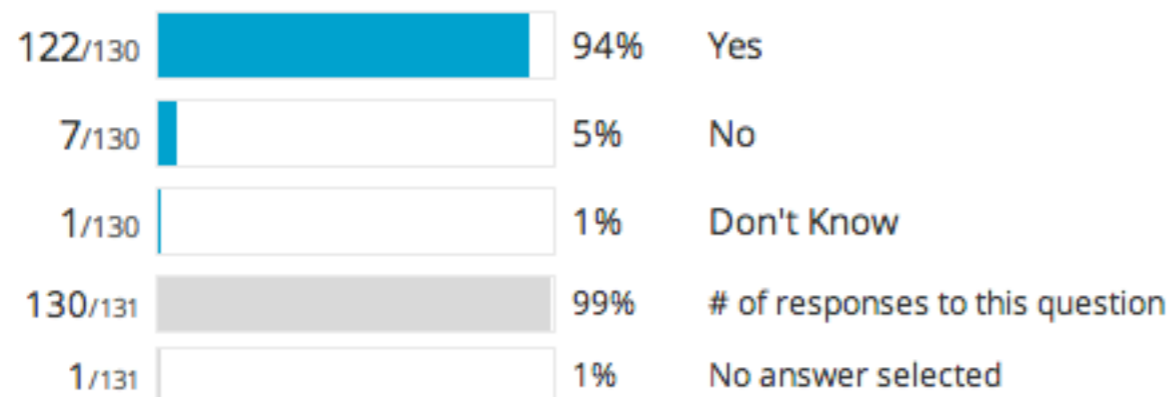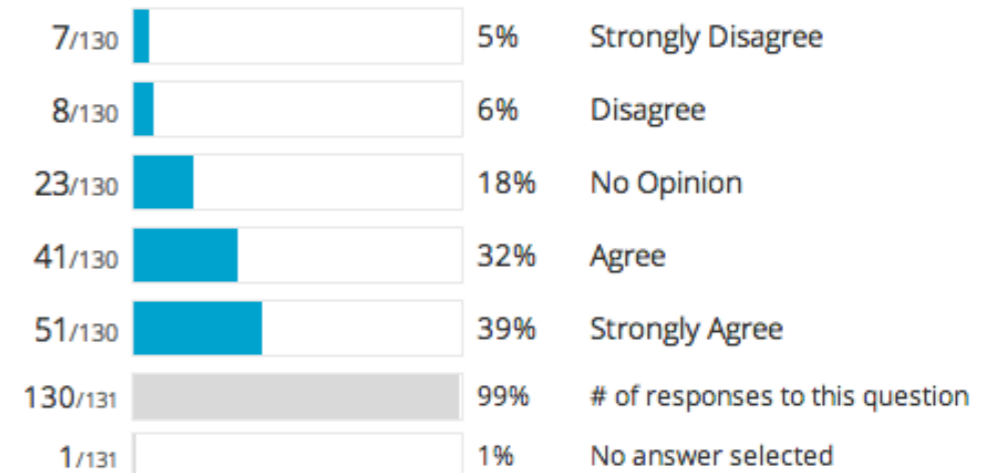
a.

108/131	82%	No
23/131	18%	Yes
131/131	100%	# of responses to this question
0/131	0%	No answer selected

a.

122/130	94%	Yes
7/130	5%	No
1/130	1%	Don't Know
130/131	99%	# of responses to this question
1/131	1%	No answer selected

26. I have a laptop.

126/130	97%	Yes
4/130	3%	No
130/131	99%	# of responses to this question
1/131	1%	No answer selected

28. I have built a Google Map on a webpage before.

70/130	54%	Strongly Disagree
39/130	30%	Disagree
6/130	5%	No Opinion
7/130	5%	Agree
8/130	6%	Strongly Agree
130/131	99%	# of responses to this question
1/131	1%	No answer selected

29. I would like to build a Google Map web-app

7/130	5%	Strongly Disagree
8/130	6%	Disagree
23/130	18%	No Opinion
41/130	32%	Agree
51/130	39%	Strongly Agree
130/131	99%	# of responses to this question
1/131	1%	No answer selected
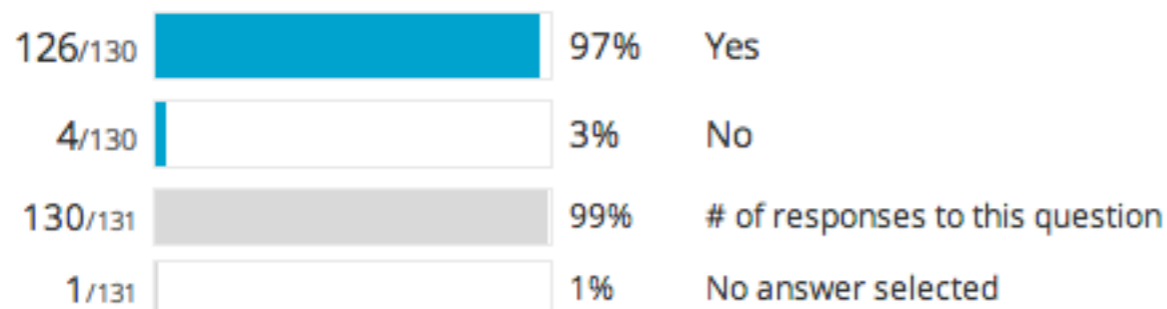
33. My ideal job would be one where I could:

- Do something I'm good at with lax deadlines
- Make games
- Program
- Develop things that get pushed to end users so users can see and give feedback on my
- design and create games.
- work with visual effects
- code websites, assist users (helpdesk),
- be a general programmer
- Program
- Make stuff that's fun and fun to make.
- Work for myself
- Develop code for an application that is constantly evolving and improving.
- Product Designer!
- Express my creativity and productivity through programming.
- Get paid to play with new technology gadgets.
- Make design and implementation decisions without being mired in beauracracy
- No Idea
- take existing software and try to break it. To find new uses for existing software.
- invent
- implement software according to specific business practices
- work on programing video games
- Build applications and software products
- design, draw, anything related to graphic designs.
- Not quite sure yet. I like to be my own boss someday--somewhere in the tech industry
- be in charge of all major design decisions in the development of computer games.
- Create websites (front-end only).
- decide what i can do and how to do it
- Perform user research and conduct surveys to provide elegant UI/UX.
- Develop for healthcare, pharmaceutical, or medical industry.
- be challenged, but not pressured to where I stress out, to code.
- Enjoy what i do everyday
- develop in C++ and also become a project manager
- create useful apps

- build products that make people's lives better
- be a product manager
- a job where I have a lot of freedom in my work. I want to combine education and technolog
- enjoy the work and have fun.
- Develop software on a large scale.
- build scalable applications that can meet global demand
- Spend time both designing products and developing code as part of a team.
- Implement knowledge learned from school. Specifically, become a User Experience Designer
- Programming cloud platforms
- Am making a difference by doing challenging work, while also receiving competitive pay.
- code web applications.
- keep having new project to work on and not stay on repetitive tasks everyday
- exercise my knowledge in HCI to be a reputable UX designer, whose work can be seen across
- Work in a group project for some app but nothing too stressful
- Design and be creative, whether it is technology related or not (e.g. concept art, web design,
- I am not sure yet
- Create something with my own ideas. (Some, doesn't have to be all by me)
- develop outside the box technologies
- be supported by my colleagues as I manifest my ideas into reality and help my colleagues w
- Developer
- know everyone in the company/workplace
- Make a few products and be wealthy
- design and make user interfaces or games
- develop web applications
- make enough money to survive and still be happy
- Program. I just like to program. I love C++ and Java.
- Create programs that will facilitate the usage of higher technology
- learn graphics and develop websites!
- Design games!
- Make web applications
- Develop Software
- Contribute to my country, my society, my family. I don't want to work with software forever
- Do less work
- pick my own times and project
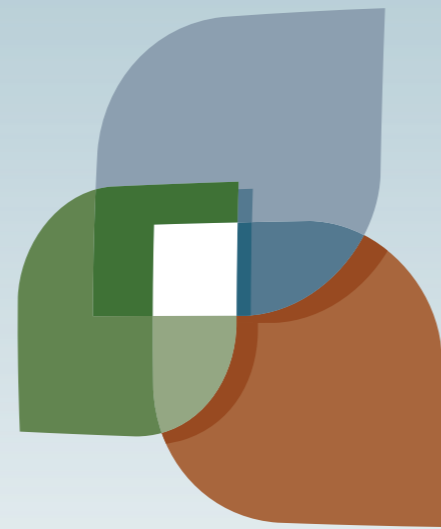- Work with the people who make me feel like part of a big family.

34. Right now I am really into ...

- MMORPGs
- web development.
- Anime
- Web development and start up culture
- Starcraft II
- Databases
- Kendama
- learning as much about computers as possible.
- the ocean
- Figured out what breaking bad is and watching all 5 seasons in a week. Freaki
- Creating my own business
- Scripting test cases on Windows platforms
- the tv show House MD. And the move for more tech in Germany and Ireland
- Dota 2
- Football and basketball because the seasons have started/are starting.
- OpenStack and its possible applications at ICS
- Deals
- Code hunt
- Embedded Systems
- android app development
- the new super smash bros. video game
- Web development
- UI/UX
- cyber security, DevOps, and Entrepreneurship
- playing video games with my friends and girlfriend.
- Learning website development skills.
- UI/UX Design
- Sleep
- Salesforce development, iOS development
- learning how computers and devices interact with each other.
- Wanting to learn how to build websites
- iOS developing and developing in C++
- artificial intelligence

- fashion photography (photos up at sahand.me)
- needing sleep.
- web development, music, education.
- Computer games
- Developing Android applications.
- Test-Driven Development
- House special Vietnamese-style iced coffee from 7 Leaves.
- TED talks!
- Python
- Android development and meeting people.
- java coding
- web development, starting by PHP learning during the summer
- cars, Android OS, agile development, and graduating [very] soon.
- Tutoring mathematics
- Designing and making clothes. Also, Animal Crossing.
- Business
- Java
- mobile development
- video game developing, network programming, HCI, sustainable computing, distributed, and parallel c
- app developing
- acryllics
- Servers, Android development, Working, Amazon, Linkedin, Google.
- ui/ux and game design/ development
- Databases
- No comment
- Trying to get a part time job
- Coffee
- Programming and group projects
- The Voice!
- game development.
- Machine Learning
- Networked Systems and Interactions
- SUPER SMASH BROS 3DS. (duh!)
- Rather not say :)
- sleep and food