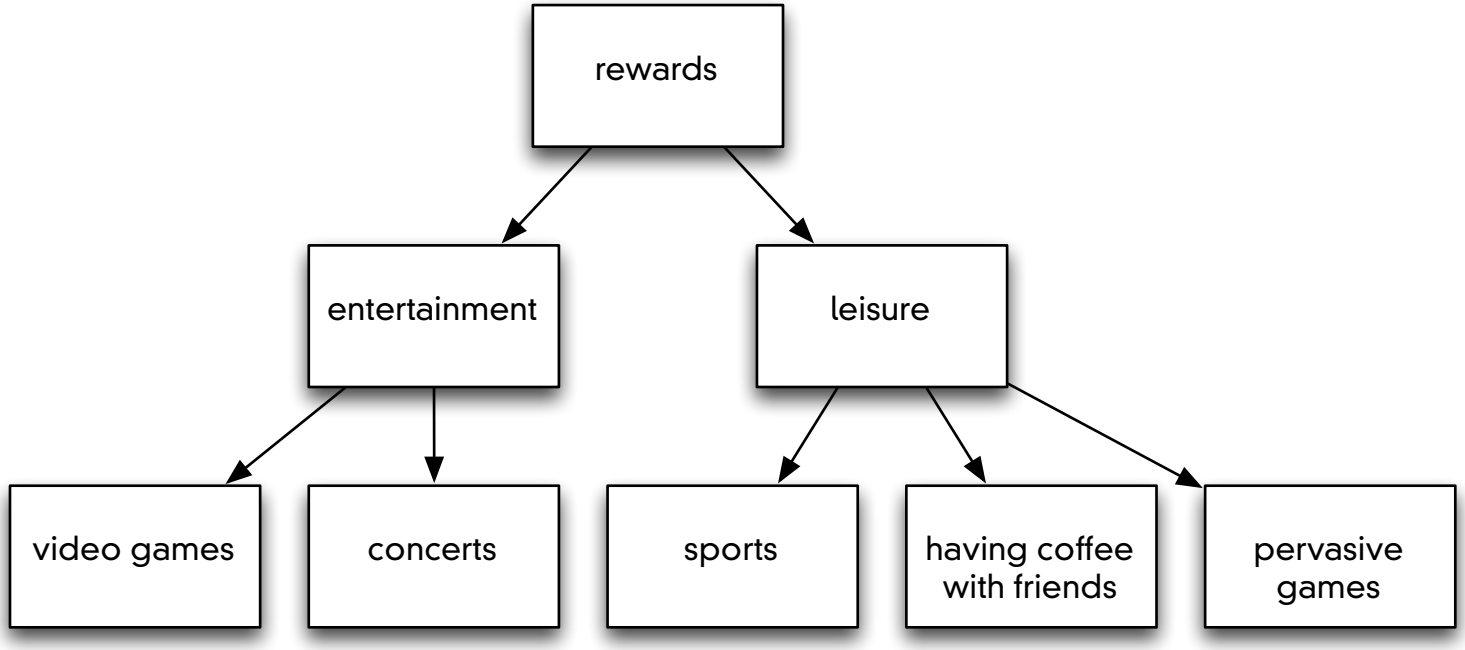
rewards
entertainment
leisure
video games
concerts
sports
having coffee with friends
pervasive games