

Micro Patterns

Control Structure

Type

All | Components | Component USE | Functions | Function USE | Fingerprints

Control Structure | Type | Micropatterns

Designator	>= 0	Taxonomy	>= 0	Joiner	>= 0
Pool	= 1	Function Pointer	>= 0	Function Object	>= 0
COBOL Like	>= 0	Stateless	>= 0	Common State	>= 0
Immutable	>= 0				
Box	>= 0				
Record	>= 0				
Outline	>= 0				
Pure Type	>= 0				
Implementor	>= 0				

Match Micropatterns

All | Components | Component USE | Functions | Function USE | Fingerprints

Control Structure | Type | Micropatterns

Synchronized		Waits		Notifys	
Starts		Joins		Loops	
IF		SWITCH		Lines Of Code	

Instantiated

MAX Loop

Match Control Structure

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Control Structure | Type | Micropatterns

Modifiers (+,-,#)=(1,2,4)	>= 0	Field Self Type?	>= 0	Classes	> 100
Interfaces	>= 0	Declared Methods	>= 0	Method	>= 0
Declared Constructors	>= 0	Constructors	>= 0	Declared Fields	>= 0
Fields	>= 0	Static Initializers	>= 0	Parameters	>= 0
Declared Overloads	>= 0	Overloads	>= 0	Overrides	>= 0
Implements	>= 0	Parents	>= 0		

Match Type Fingerprint

Clear

gestioneFatture

PACKAGE

1D4D.024D1842954

org.gudy.azureus2.core3.util

PACKAGE

73B.2748895D7312

jp.ujihara.java.lang

PACKAGE