

Results of brainstorming session

http://www.ics.uci.edu/~djp3/classes/2011_01_INF134/Lecture04Board.jpg

Project Choices:

- 1) Expiration date manager for your refrigerator
- 2) A way to never eat lunch alone
- 3) A smart cookbook that gives you recipes that you can make with food on hand
- 4) A system to support food donation
 - 1) Find a place to donate food to charities
 - 2) A way to find the needs that can be met
- 6) A system to support shopping at farmer's markets and buying seasonal/local food.

Rejected systems:

- 1) A Nutrition Education System
 - 1) Interaction is limited, almost static web pages
- 2) A game
 - 1) Fun, but not amenable to the kind of user evaluation we are studying
- 3) System that shows waiting time for local restaurants.
 - 1) There are already examples of this commercially deployed
 - 1) www.opentable.com