

# Class Wrap Up

Asst. Professor Donald J. Patterson  
INF 133 Fall 2010



- Turn in your intentions for completing Assignment 5.
  - ASAP.
  - One entry per group required:
  - <https://eee.uci.edu/quiz/FDz0l0qw9T>
- Turn in your URL for assignment 5.
  - Depending on your intentions, it's due
    - tonight or Monday night.
  - <https://eee.uci.edu/quiz/gXH49JohdC>
- 3) Set up a time to demo your option 2 for assignment 5:
  - <https://eee.uci.edu/toolbox/signupsheet/index.php?>



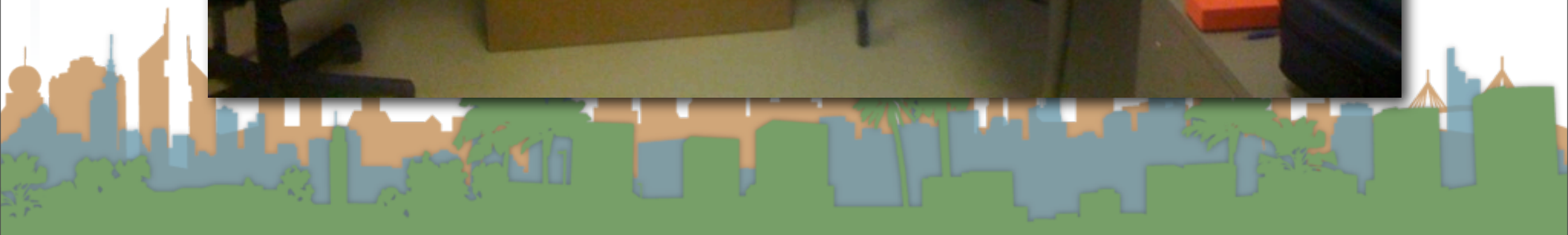
- Set up a time to demo your option 2 for assignment 5:
- Turn in your phone:
  - <https://eee.uci.edu/toolbox/signupsheet/index.php?state=signup&id=1739>
- Complete the final course evaluation for participation credit
  - [https://eee.uci.edu/toolbox/eval/form/preview\\_form.php?preview\\_id=63838&preview\\_type\\_id=469&preview\\_ccode=37070](https://eee.uci.edu/toolbox/eval/form/preview_form.php?preview_id=63838&preview_type_id=469&preview_ccode=37070)



- 3D Print out
  - If you are doing it for credit I want to see:
    - A new cellphone design
    - A new mouse/pointer design
    - A new gadget dock thing
    - (any other idea, just run it by me)
  - Otherwise your choice
  - Free
  - Designs due Wednesday night







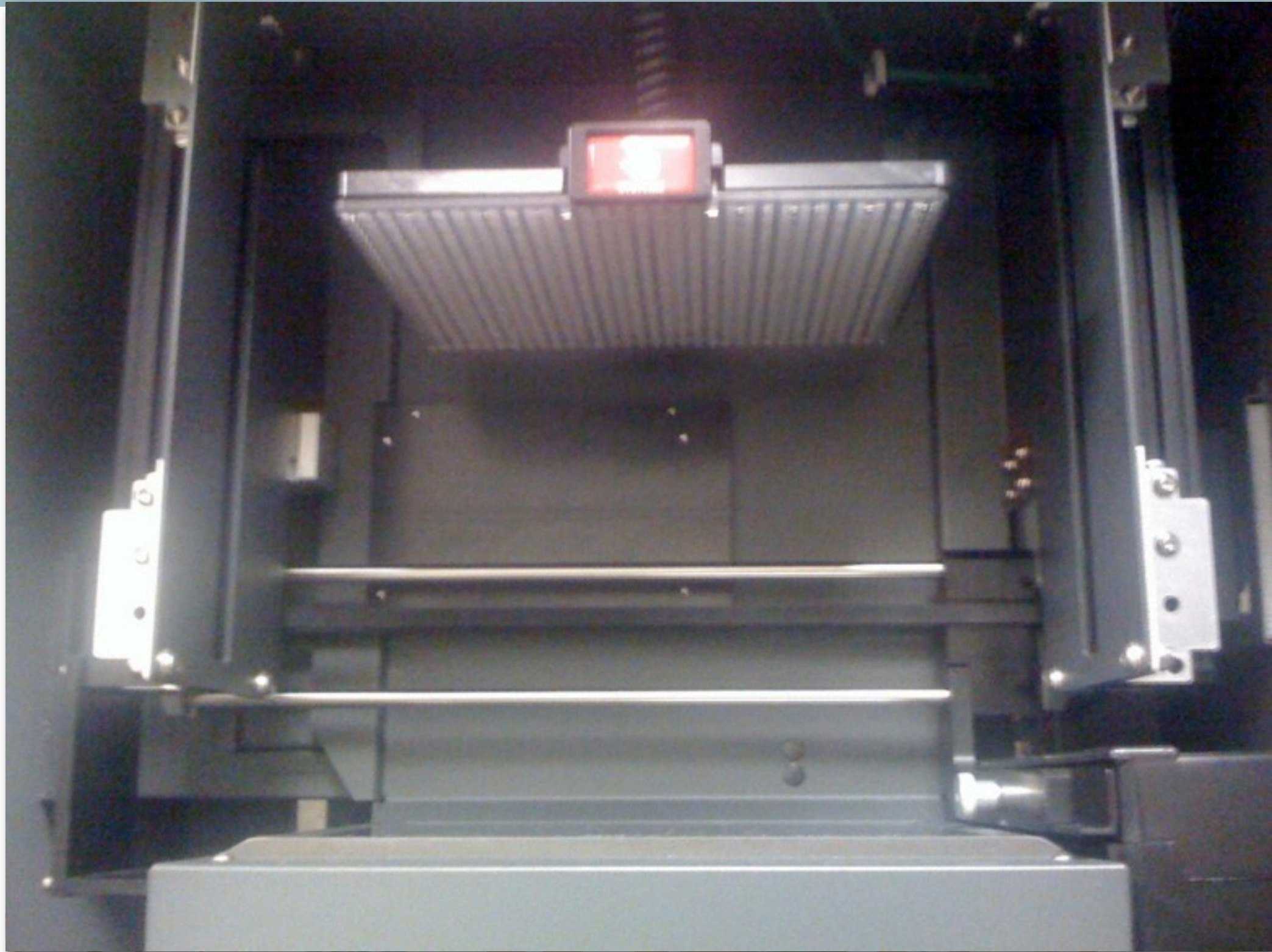












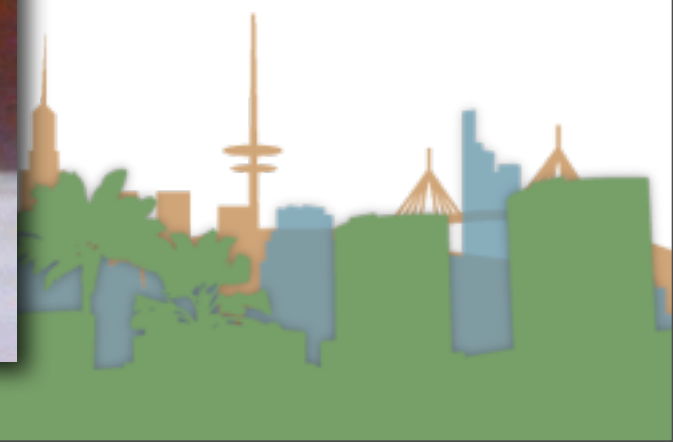




















- Create a model in Blender
- Save it in .STL format
- We import it into the computer and scale it
- Custom software adds supports to it
- We print it
- Struts are cut (and filed?)
- It is cured





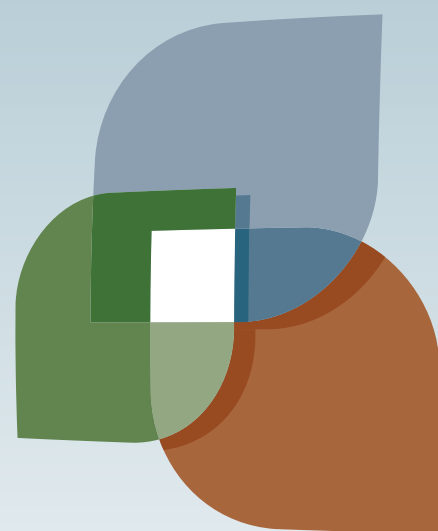
- Blender is a 3D modeling tool
- open source
- powerful/ expert (<http://www.bigbuckbunny.org/>)



- How to use Blender?
  - Interface tutorial
  - <http://vimeo.com/12698434>
- Create a bunch of balloons
  - <http://vimeo.com/16519871>
- Lots of other great tutorials
  - <http://www.blender.org/education-help/tutorials/>







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