User Interaction: Shaping Things 7 - 10

Asst. Professor Donald J. Patterson INF 133 Fall 2010



"What we know about prehistoric humans comes mostly from their things"



"Trash is always our premier cultural export to the future"



"Entropy requires no maintenance"

"We don't consume waste"







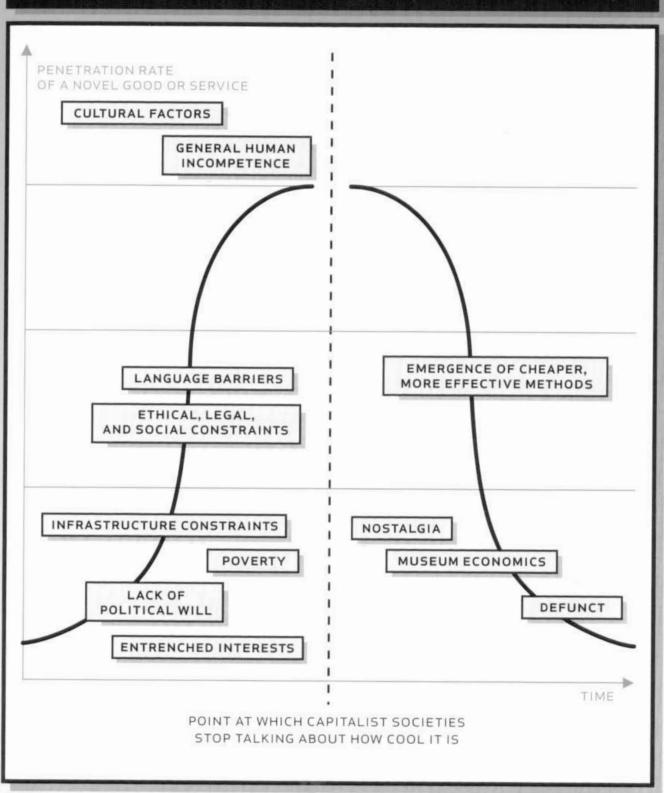
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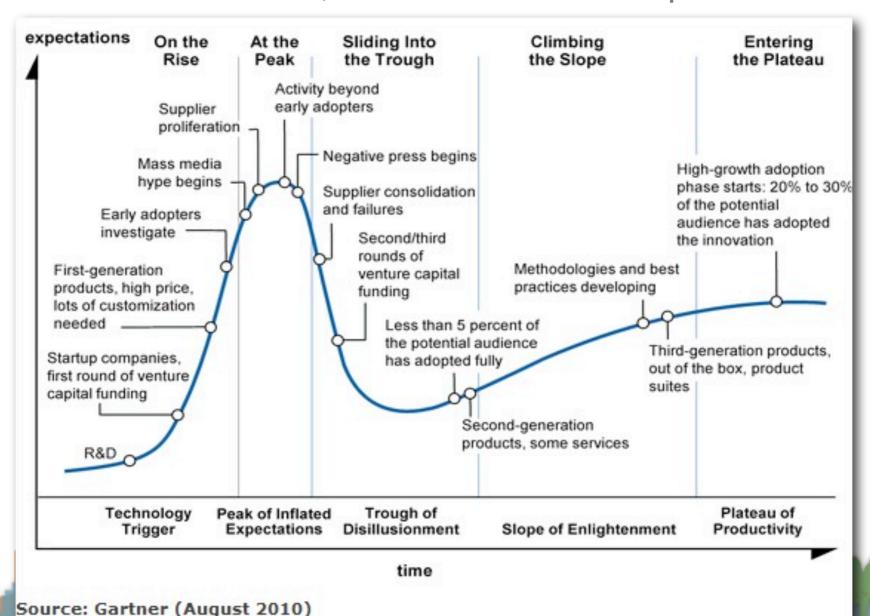


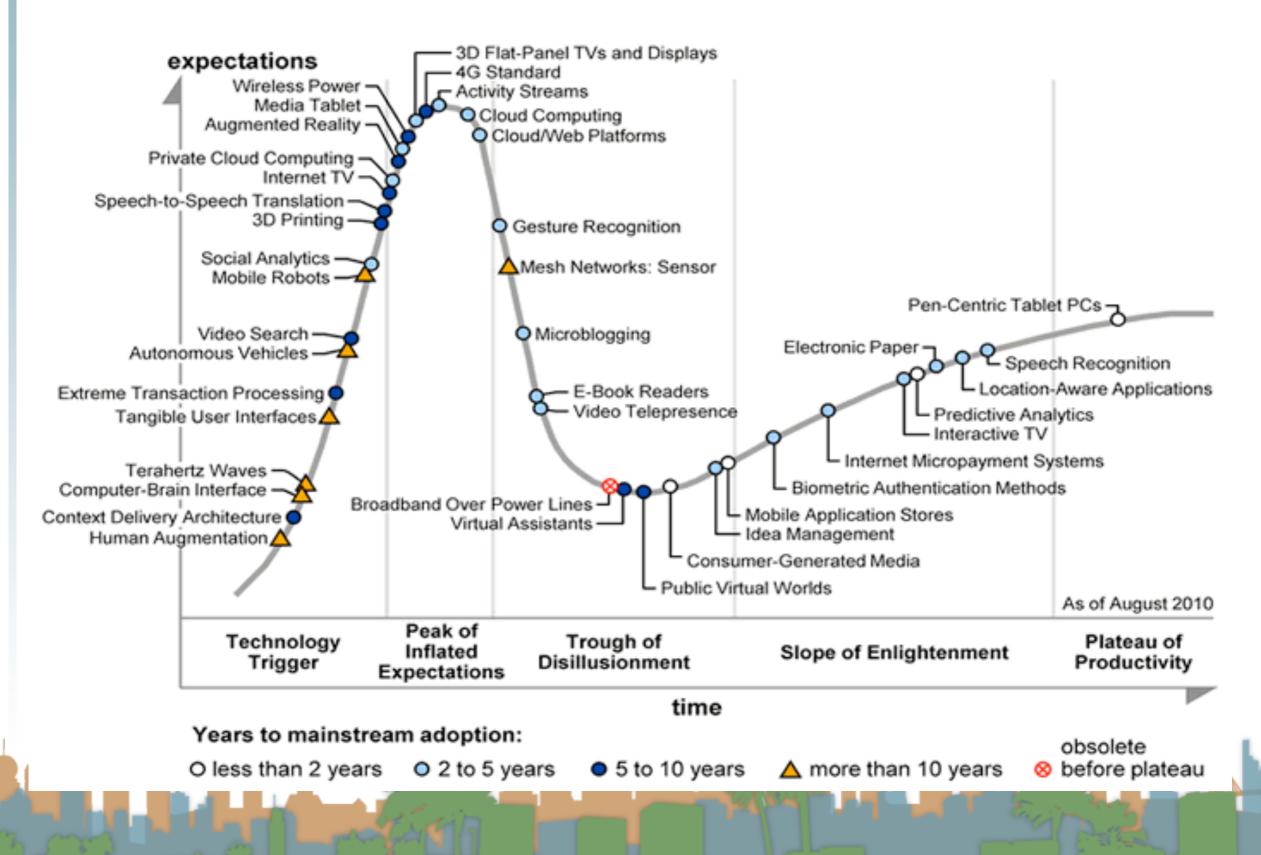
OBSOLESENCE IS INNOVATION IN REVERSE

"The Mirrored S-Curve of Technological Adaption"



"Gartner's Hype Cycle characterizes the typical progression of an emerging technology, from over-enthusiasm through a period of disillusionment to an eventual understanding of the technology's relevance and role in a market or domain. Each phase is characterized by distinct indicators of market, investment and adoption activities."





http://www.gartner.com/it/page.jsp?id=1447613











"Most Advanced, Yet Acceptable"



Shaping Things "being designery"

"an absolutely acceptable object would be invisible"



"a thing is not merely a material object, but a frozen technosocial relationship."







