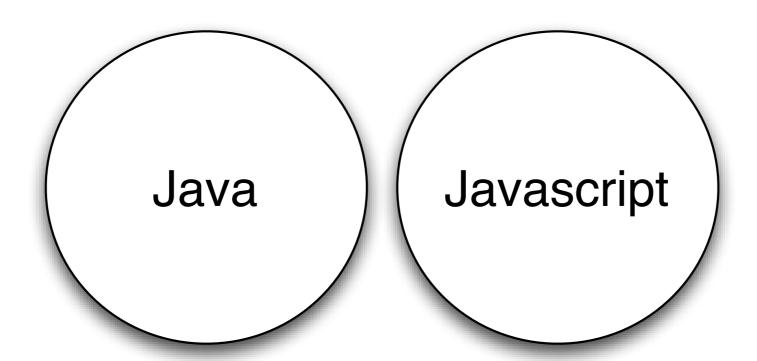
User Interaction: Introduction to Javascript

Asst. Professor Donald J. Patterson INF 133 Fall 2010



- First things first
- Make sure you have a decent foundation in HTML
 - See the reading from Lecture 7
- Make sure you have a copy
 - of the Chrome browser
 - or Firefox with the Firebug plug in installed

- What is JavaScript?
 - JavaScript was designed to add interactivity to HTML pages
 - JavaScript is a scripting language
 - A scripting language is a lightweight programming language
 - JavaScript is usually embedded directly into HTML pages
 - JavaScript is an interpreted language (means that scripts execute without preliminary compilation)
 - Everyone can use JavaScript without purchasing a license



- Java and Javascript are not the same
 - They unfortunately share the same name
 - They are different in what they are designed to do
 - They are different in how they came to be
- Java is more powerful and complex

- JavaScript gives web designers a programming tool
 - Simple syntax
 - Supports putting "snippets" of code into web pages
- JavaScript can put dynamic text into an HTML page
 - A JavaScript statement like this:
 - document.write("<h1>" + name + "</h1>")
 - can write the content of a variable into a web page
- JavaScript can react to events
 - A JavaScript can be set to execute when something happens, like when a page has finished loading or when a user clicks on an HTML element

- JavaScript can read and write HTML elements
 - A JavaScript can read and change the content of an HTML element
- JavaScript can be used to validate data
 - A JavaScript can be used to validate form data before it is submitted to a server.

- get a Hello World running
 - This eliminates errors related to your hosting provider and web set up
 - It ensures that you have resources necessary on a web host
 - Hopefully this was solved in Assignment 01

- Let's put some Javascript in it
 - <script> tag
 - encloses javascript code that is run by the browser

- document.write()
 - when this command is run
 - the parameter is inserted into the html document just like it was written there without any javascript

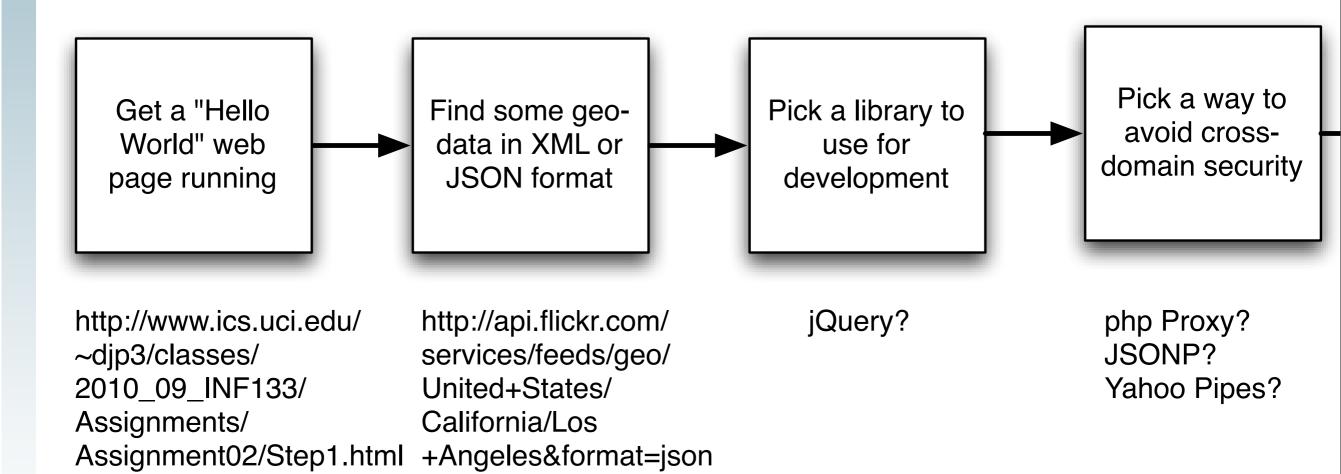
- JavaScripts in a page will be executed immediately while the page loads into the browser.
- This is not always what we want.
 - Sometimes we want to execute a script when a page loads, or at a later event, such as when a user clicks a button. When this is the case we put the script inside a function.
- Scripts to be executed when they are called, or when an event is triggered, are placed in functions.
- Put your functions in the head section, this way they are all in one place, and they do not interfere with page content.

- Javascripts can be put in the head and the body
- Multiple javascripts are fine

- To reuse javascript in multiple different webpages
 - store it in another file
 - load it externally

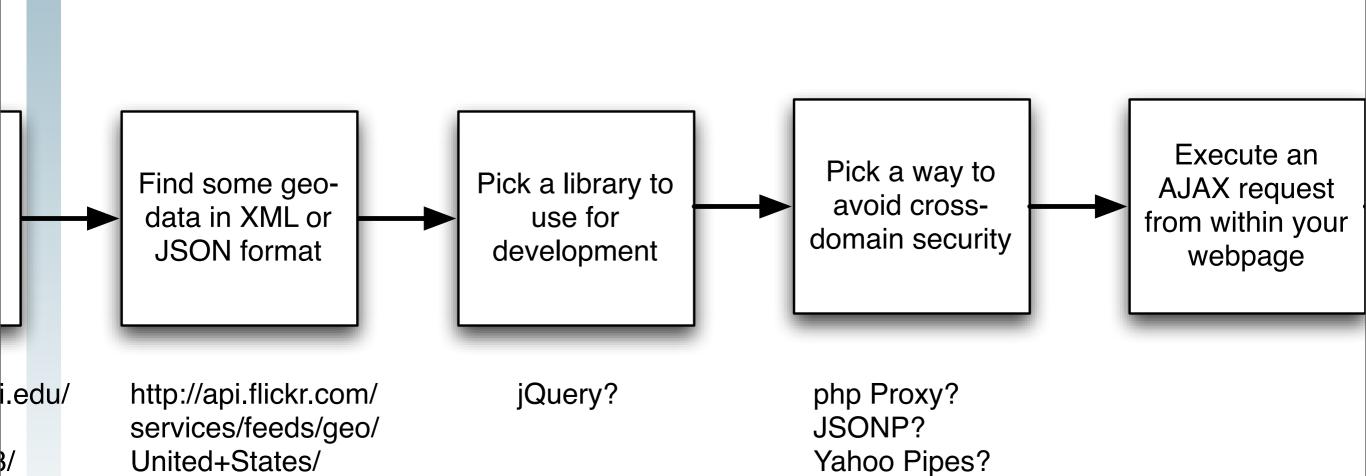
```
function message()
{
   alert("This alert box was called from a remote library.");
}
```

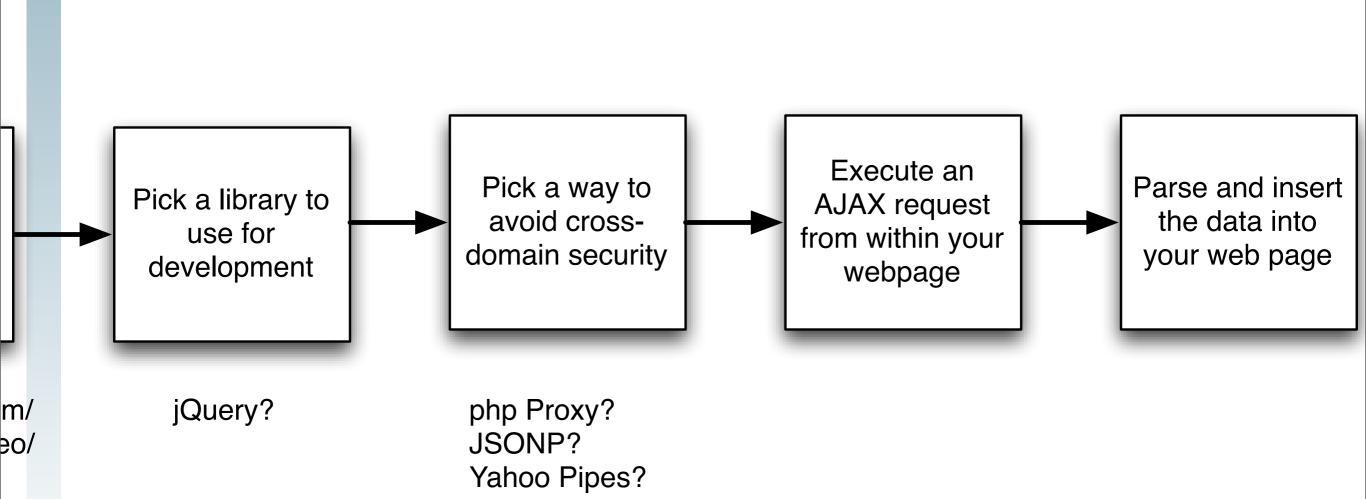
- The goal is a web page
 - which has issued an AJAX request
 - parsed the data
 - and displayed it in a new way



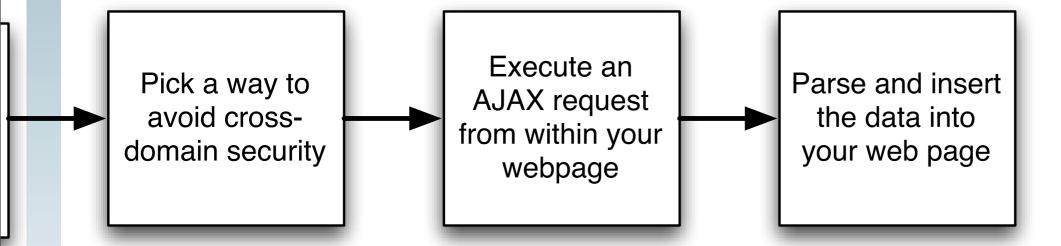
California/Los

ep1.html +Angeles&format=json

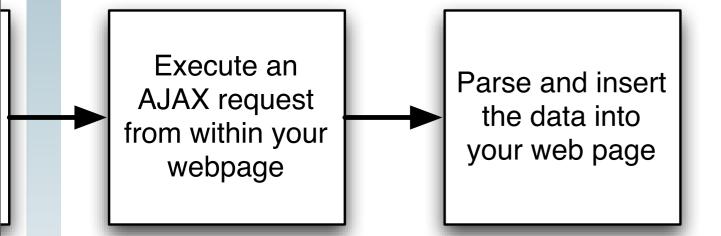




t=json



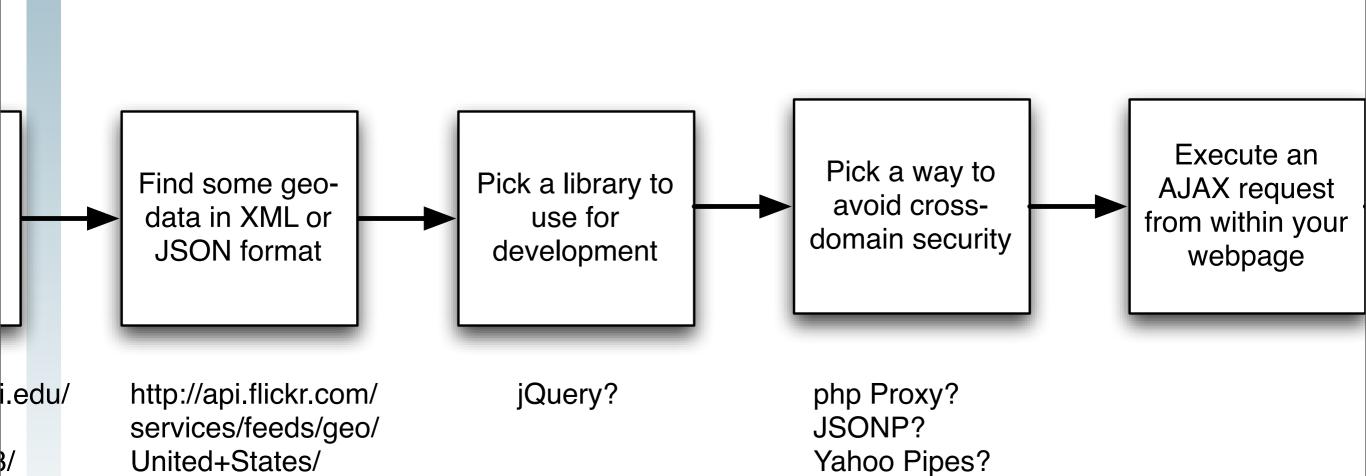
php Proxy? JSONP? Yahoo Pipes?



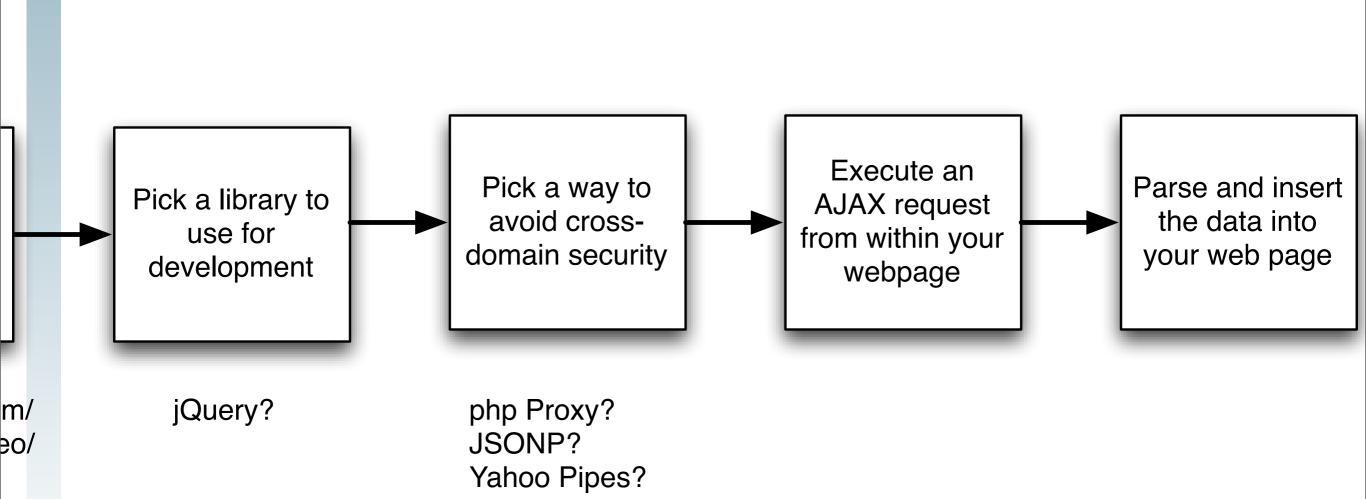
Parse and insert the data into your web page

California/Los

ep1.html +Angeles&format=json

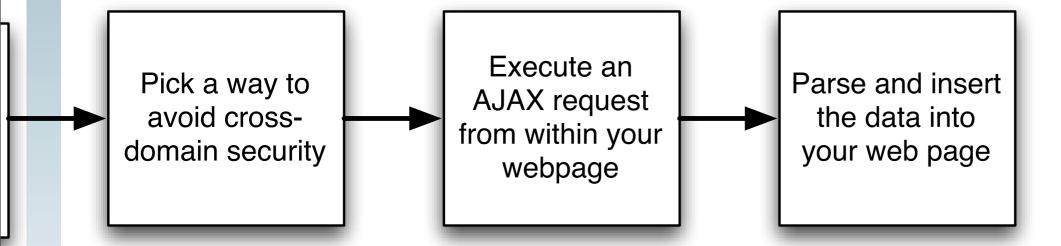


- Find some geo-data in XML or JSON format
 - (Hint: RSS is a specific type of XML)
- What is geo-data?
 - Anything that relates data to a spot on the earth
 - Data with a latitude and longitude
 - Data with an address
 - Data with a zip code
 - Data with a county
- For example:
 - Photos taken in Los Angeles
 - http://www.flickr.com/places/United+States/
 California/Los+Angeles



t=json

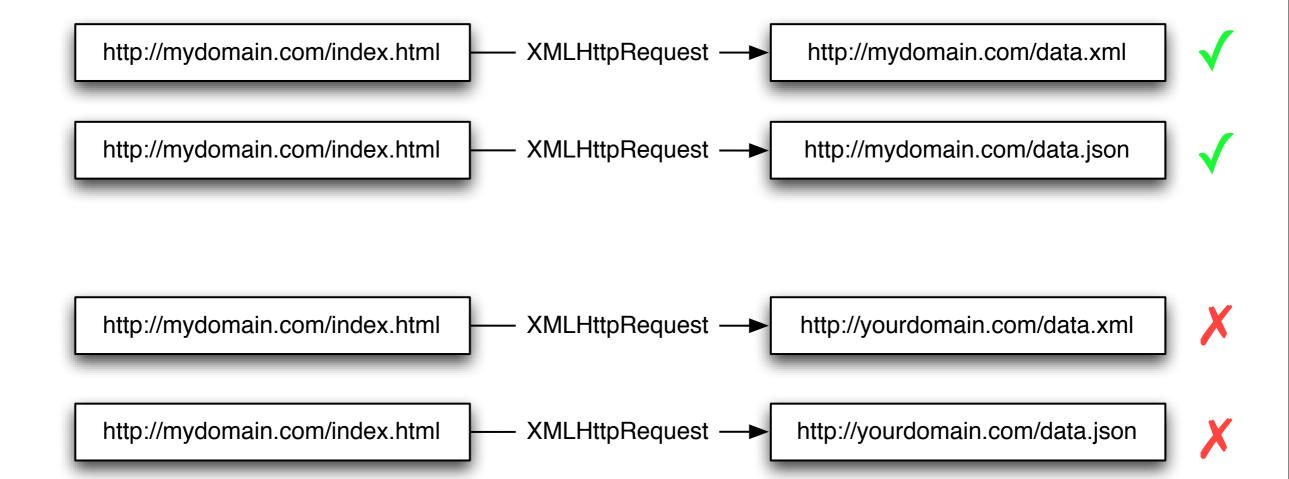
- Pick a library for development
 - jQuery (http://jquery.com)
 - Prototype (http://www.prototypejs.org/)
 - ExtJS (http://www.sencha.com/)
 - YUI (http://developer.yahoo.com/yui/)
 - MooTools (http://mootools.net/) very compact, much smaller than the others
 - Dojo (http://dojotoolkit.org/)



php Proxy? JSONP? Yahoo Pipes?

- At a high-level requesting data asynchronously requires:
 - The location of where you want to get the data from
 - (for us these are the 5 geo-feeds)
 - Because we aren't waiting
 - what function to call when the data is ready
 - the call back function
 - The native function call to do this is called
 - "XMLHttpRequest"

- One problem:
 - Javascript does not allow you to make an XMLHttpRequest from an external domain
 - XMLHttpRequest is the javascript function which retrieves data asynchronously
 - Not just XML, but any data
 - For security reasons it was restricted



- Solutions to the cross-domain security restriction
 - Run a "proxy"
 - a php proxy
 - You request
 - http://mydomain.com/proxy.php?http:// yourdomain.com/data.xml
 - Javascript thinks its coming from local server
 - proxy.php contains this code:

```
<?php
    $url = $_SERVER['QUERY_STRING'];
    $ch = curl_init($url);
    curl_exec($ch);
?>
```

- Solutions to the cross-domain security restriction
 - Use JSONP
 - Requires server support
 - Yahoo APIs support this
 - Leverages Javascript loophole
 - XMLHttpRequests are restricted
 - Remote Javascript is not

- JSONP adds a <script src=> element to your web page with the external URL as the src target
- Getting JSON looks like this:
 - Request: http://yourdomain.com/data.json
 - Return: {"hello":"world"}
- Getting JSONP looks like this:
 - Request http://yourdomain.com/data.jsonp?callback=myCallback
 - Return: myCallback("{\"hello\":\"world\"}")
- Your webpage writes a function called myCallback to deal with the data

- Security issue
 - You are running server generated code on your machine

- Solutions to the cross-domain security restriction
 - Yahoo! Pipes
 - A web based system that enables converting data from RSS to JSONP on the fly.

