

Vector Space Scoring

Introduction to Information Retrieval

INF 141

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Content adapted from Hinrich Schütze

<http://www.informationretrieval.org>



Alternatives to tf-idf

- Sublinear tf scaling
 - 20 occurrences of “mole” does not indicate 20 times the relevance
 - This motivated the WTF score.

$WTF(t, d)$

1 **if** $tf_{t,d} = 0$

2 **then** $return(0)$

3 **else** $return(1 + \log(tf_{t,d}))$

- There are other variants for reducing the impact of repeated terms



TF Normalization

- Normalize tf weights by maximum tf in that document

$$ntf_{t,d} = \alpha + (1 - \alpha) \frac{tf_{t,d}}{tf_{max}(d)}$$

- alpha is a smoothing term from (0 - 1.0) ~0.4 in practice
- This addresses a length bias.
- Take one document, repeat it, WTF goes up



TF Normalization

- Normalize tf weights by maximum tf in that document

$$ntf_{t,d} = \alpha + (1 - \alpha) \frac{tf_{t,d}}{tf_{max}(d)}$$

- a change in the **stop word list** can change weights drastically - hard to tune
- still based on bag of words model
 - one outlier word, repeated many times might throw off the algorithmic understanding of the content



Laundry List

<i>Term Frequency</i>		<i>Document Frequency</i>		<i>Normalization</i>	
<i>(n)atural</i>	$tf_{t,d}$	<i>(n)o</i>	1	<i>(n)one</i>	1
<i>(l)ogarithm</i>	$1 + \log(tf_{t,d})$	<i>(t)idf</i>	$\log \frac{ \text{corpus} }{df_t}$	<i>(c)osine</i>	$\frac{1}{\sqrt{w_1^2 + w_2^2 + \dots + w_m^2}}$
<i>(a)ugmented</i>	$\alpha + (1 - \alpha) \frac{tf_{t,d}}{tf_{max}(d)}$	<i>(p)robidf</i>	$\max\{0, \log(\frac{ \text{corpus} - df_t}{df_t})\}$	<i>(u)pivoted</i>	$1/u$
<i>(b)oolean</i>	$tf_{t,d} > 0 ? 1 : 0$			<i>(b)yte</i>	$1/CharLength^\alpha, \alpha < 1$
<i>(L)ogaverage</i>	$\frac{1 + \log(tf_{t,d})}{1 + \log(\text{ave}_{t \in d}(tf_{t,d}))}$				

- SMART system of describing your IR vector algorithm
 - ddd.qqq (ddd = document weighting) (qqq = query weighting)
 - first is term weighting, second is document, then normalization
 - Inc.ltc is what?



Efficient Cosine Ranking

- Find the k docs in the corpus “nearest” to the query
 - the k largest query-doc cosines
- Efficient ranking means:
 - Computing a single cosine efficiently
 - Computing the k largest cosine values efficiently
 - Can we do this without computing all n cosines?
 - n = number of documents in corpus



Efficient Cosine Ranking

- Computing a single cosine
 - Use inverted index
 - At query time use an array of accumulators A_j to accumulate component-wise sum
 - Accumulate scores as postings lists are being processed (numerator of similarity score)

$$A_j = \sum_t (w_{q,t} w_{d,t})$$



Efficient Cosine Ranking

- For the web
 - an array of accumulators in memory is infeasible
 - so only create accumulators for docs that occur in postings list
 - dynamically create accumulators
 - put the `tf_d` scores in the postings lists themselves
 - limit docs to non-zero cosines on rare words
 - or non-zero cosines on all words
 - reduces number of accumulators



Efficient Cosine Ranking

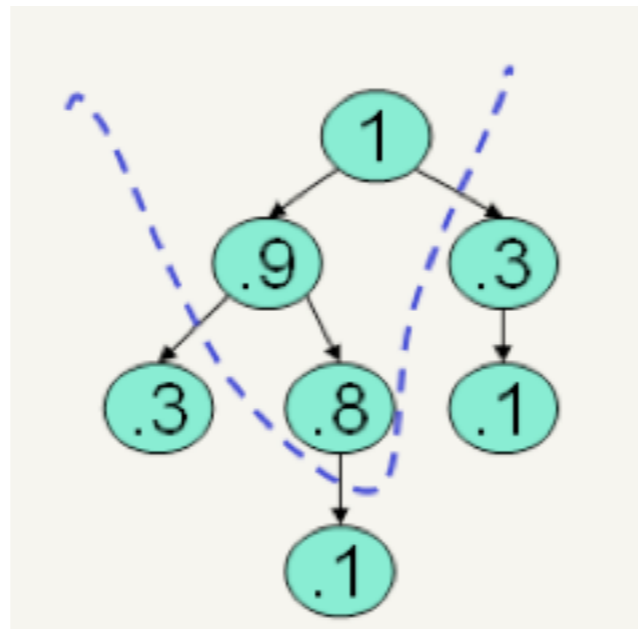
COSINESCORE(q)

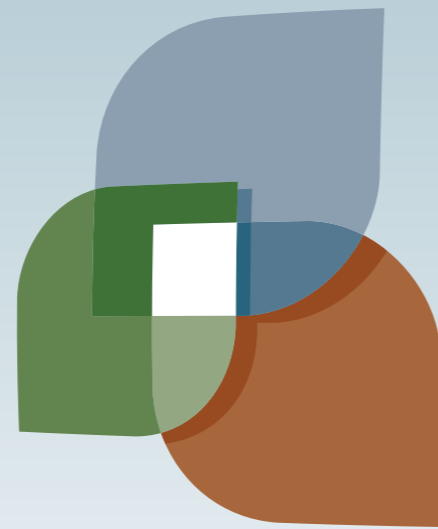
```
1  INITIALIZE( $Scores[d \in D]$ )
2  INITIALIZE( $Magnitude[d \in D]$ )
3  for each term ( $t \in q$ )
4      do  $p \leftarrow$  FETCHPOSTINGSLIST( $t$ )
5           $df_t \leftarrow$  GETCORPUSWIDESTATS( $p$ )
6           $\alpha_{t,q} \leftarrow$  WEIGHTINQUERY( $t, q, df_t$ )
7          for each  $\{d, tf_{t,d}\} \in p$ 
8              do  $Scores[d] += \alpha_{t,q} \cdot$  WEIGHTINDOCUMENT( $t, q, df_t$ )
9  for  $d \in Scores$ 
10     do NORMALIZE( $Scores[d], Magnitude[d]$ )
11  return top  $K \in Scores$ 
```



Use heap for selecting the top K Scores

- Binary tree in which each node's value $>$ the values of children
- Takes $2N$ operations to construct
 - then each of k "winners" read off in $2\log n$ steps
 - For $n = 1M$, $k = 100$ this is about 10% of the cost of sorting





L U C I

