MATLAB mini-tutorial

(please go through a more thorough tutorial online)

- 1. Matlab GUI: Become familiarized with the GUI.
- 2. Variables: don't have to explicitly declare type, as it can morph into any type (actually, pretty much everything in Matlab is a matrix).

```
EDU>> x=1

x = 1

EDU>> x=[1, 2, 3]

x = 1 2 3

EDU>> x = [1, 2; 3, 4]

x = 1 2

3 4
```

3. Indexing: Accessing specific parts of the matrix is easy

```
EDU>> x(1,2)
ans = 2
EDU>> x(:,2)
ans = 2
4
```

- 4. Colon operator: As seen in the previous example, ":" means "get all indices in this dimension." We can be even more fancy, e.g.
 - 1:10 -- get first ten indices
 - 2:end -- get indices from position 2 all the way to the end
 - 1:2:end -- get indices from start to end, in intervals of two
 - end:-1:1 -- gets indices in reverse order
- 5. Some useful commands for getting info about your variables:
 - "whos" lists all instantiated variables
 - size(x) returns a vector containing the size of matrix x
- 6. Arithmetic:

```
EDU>> y = [-1,0;2,3]
            Ω
    -1
     2
            3
EDU>> x + y
ans =
     0
     5
EDU>> x * y (this is matrix multiplication)
ans =
     3
            6
     5
           12
EDU>> x .* y (notice "." means element-wise operation)
               ("." Is also needed when performing arithmetic
              operation between a scalar and a matrix)
    -1
     6
           12
```

- 7. Other useful operations:
 - exp, log exponential, and logarithmic function with base e
 - x.^b raises x (element-wise) to a power of b
 - x^b raises x (matrix-wise) to a power of b

- 8. Logical operators
 - &, |, \sim -- element-wise AND, OR, and NOT
 - Also: <, <=, >=, ==, $\sim=$ (last expression is "not equal")
- 9. "Find" command (returns indices that match the logical query):

```
EDU>> a = [10 4 6 -1 3]
a =
        10 4 6 -1 3

EDU>> find(a==4)
ans =
        2

EDU>> find(a < 5)
ans =
        2 4 5

EDU>> find(a < 5, 2)
ans =
        2 4
```

10. "Sort" command (sorts vector)

```
EDU>> [aSorted, aIndx] = sort(a)
aSorted =
    -1      3      4      6      10
aIndx =
           4      5      2      3      1
```

- 11. How to pre-allocate space:
 - x = zeros (M, N) creates a zero M x N matrix
 - x = ones(M, N) creates an MxN matrix filled with ones
 - x = rand(M, N) creates matrix filled with rand uniform
- 12. For-loops: (while loops are also available in Matlab)

13. Plotting example, using "plot" (other commands: "hist", "bar", etc):

```
EDU>> x = 0:0.1:2;
EDU>> y = exp(x);
EDU>> figure
EDU>> plot(x,y,'r-*')
EDU>> hold on;
EDU>> z = x.^2;
EDU>> plot(x,z,'b-^')
EDU>> xlabel('some measurement')
EDU>> legend('exp(x)','x squared')
```

- 14. For more information, use "help" command, e.g. help plot
- 15. You can also create "batch scripts" by putting all interactive commands in an .m file and running it in the console. Furthermore, you can create "functions" in a separate .m file -- use the following signature:

```
function [out1, out2] = myfun(in1, in2, in3)
% Here's my function (% allows you to comment)
```

- 16. Saving / loading variables:
 - save file.mat a b x y
 - load file.mat
 - load file.txt (file.txt: numerical matrix form)