Date	Schedule	Assignments GOING OUT	Assignments DUE
4-Jan	Introduction/Object Representation	Programming Assignment 1 (Modeling, Rendering, Display)	
6-Jan	Object Representation/Rendering Pipeline	Written Assignment 1 (Rendering Pipeline)	
11-Jan	Transformations 1	Programming Assignment 2 (Stack of Matrices)	Programming Assignment 1
13-Jan	Transformations 2		
18-Jan	HOLIDAY		
20-Jan	Projection (Parallel and Perspective)	Written Assignment 2 (Transformations)	Written Assignment 1
25-Jan	Projection (Contd)		
27-Jan	Discuss WA1 + Color	Written Assignment 3 (Lighting and Rasterization)	Written Assignment 2
1-Feb	Lighting + Shading + Clipping	Programming Assignment 3 (Spinner and Revolver)	Programming Assignment 2
3-Feb	Midterm 1	Midterm 1	Midterm 1

8-Feb	Scan Conversion			
10-Feb	Scan Conversion of Polygons + Discuss WA2	Written Assignment 4	Written Assignment 3	

15-Feb	Midterm Key/ Scan Coversion of Polygons		
15-Feb	**HOLIDAY**		
17-Feb	Texture Mapping, Projective Textures	Programming Assignment 4 (Lighting and Shading)	Programming Assignment 3

22-Feb	Sampling and Aliasing Display - Color, Gamma, Dithering
24-Feb	Compositing Techniques, Bump/Environment Map

29-Feb	Discuss WA3 and Midterm Review Collision Detection, Ray Tracing		Written Assignment 4
2-Mar	Midterm 2	Midterm 2	Midterm 2

7-Mar	Hier. Obj. Modeling, Curves and Surfaces	Programming Assignment 4
9-Mar	WA4 discuss+ Final Review	

16-Mar 1:30pm-3:30pm	Final Exam